

# Hadamard transform

Kateřina Teplá

Charles University in Prague, Faculty of mathematics and physics

24th March 2012

# Content

- 1 Hadamard matrices and Hadamard transform
- 2 Walsh functions
- 3 Applications of Hadamard transform
  - CDMA
  - Image coding and compression
- 4 References

# Sylvester-Hadamard matrices

- **Hadamard matrix of order  $n$**  - an  $n \times n$  matrix with elements  $+1$  and  $-1$  such that any distinct row or column vectors are mutually orthogonal

## Definition

A (normalized) Sylvester-Hadamard matrix of size  $2^m$ ,  $m \geq 0$ , is a squared  $2^m \times 2^m$  matrix that is defined recursively by

$$H_{2^m} = \frac{1}{\sqrt{2}} \begin{pmatrix} H_{2^{m-1}} & H_{2^{m-1}} \\ H_{2^{m-1}} & -H_{2^{m-1}} \end{pmatrix},$$

where recursion is initiated by  $H_1 = (1)$ .

# Hadamard transform and Inverse Hadamard transform

- **Hadamard transform** - mapping  $T : \mathbb{R}^{2^m} \rightarrow \mathbb{R}^{2^m}$  defined by  $T(\mathbf{x}) = H_{2^m} \cdot \mathbf{x}$
- **Inverse Hadamard transform** - inverse matrix of Sylvester-Hadamard matrix is equal to its transpose  $\Rightarrow$  inverse Hadamard transform is performed by applying  $H_{2^m}^T$ , i.e.

$$\mathbf{x} = H_{2^m}^T T(\mathbf{x}) = H_{2^m}^T H_{2^m} \mathbf{x}$$

# Complexity of Hadamard transform

- Hadamard transform uses only additions and subtractions (no multiplication)
- **Fast Hadamard transform** - complexity  $O(n \log n)$

# Walsh functions - formal definition

- Complete set of orthogonal functions on the interval  $[0, 1]$
- **Formal definition of Walsh functions**  $Wal(i, t)$ :  
 $(i = 0, 1, \dots, 0 \leq t \leq 1)$

$$Wal(0, t) = x_0(t) = 1, \quad 0 \leq t \leq 1$$

$$Wal(1, t) = x_1(t) = \begin{cases} 1, & 0 \leq t < 0,5 \\ -1, & 0,5 \leq t \leq 1 \end{cases}$$

$$Wal(2, t) = x_2(t) = \begin{cases} 1, & 0 \leq t < 0,25 \text{ and } 0,75 \leq t \leq 1 \\ -1, & 0,25 \leq t \leq 0,75 \end{cases}$$

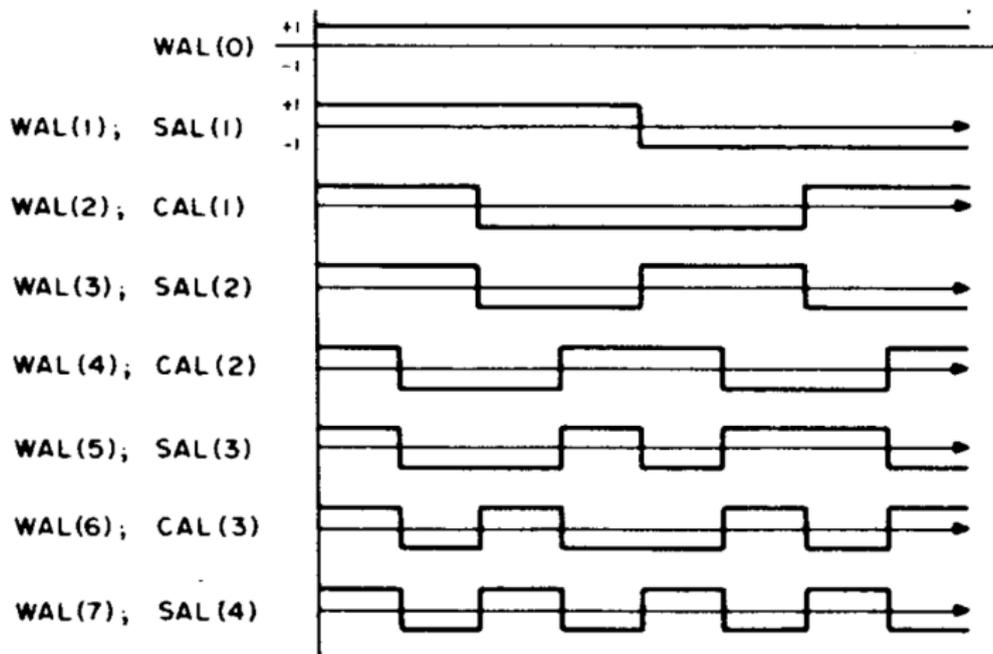
$$Wal(3, t) = x_3(t) = \begin{cases} 1, & 0 \leq t < 0,25 \text{ and } 0,5 \leq t < 0,75 \\ -1, & 0,25 \leq t < 0,5 \text{ and } 0,75 \leq t \leq 1 \end{cases}$$

and recursively for  $m = 1, 2, \dots$  and  $k = 1, \dots, 2^{m-1}$  we have  $Wal(2^{m-1} + k - 1, t) = x_m^k(t)$

$$x_{m+1}^{2k-1}(t) = \begin{cases} x_m^k(2t), & 0 \leq t < 0,5 \\ (-1)^{k+1} x_m^k(2t - 1), & 0,5 \leq t \leq 1 \end{cases}$$

$$x_{m+1}^k(t) = \begin{cases} x_m^k(2t), & 0 \leq t < 0,5 \\ (-1)^k x_m^k(2t - 1), & 0,5 \leq t \leq 1 \end{cases}$$

# The first 8 Walsh functions



# Walsh functions and Hadamard matrices

- **Definition of Walsh functions  $Wal(0, t)$  to  $Wal(2^{m-1}, t)$  using Sylvester-Hadamard matrix  $H_{2^m}$ :**

- Divide the interval  $[0, 1]$  into  $2^m$  parts

$$\left[0, \frac{1}{2^m}\right), \left[\frac{1}{2^m}, \frac{2}{2^m}\right), \dots, \left[\frac{2^m - 1}{2^m}, 1\right)$$

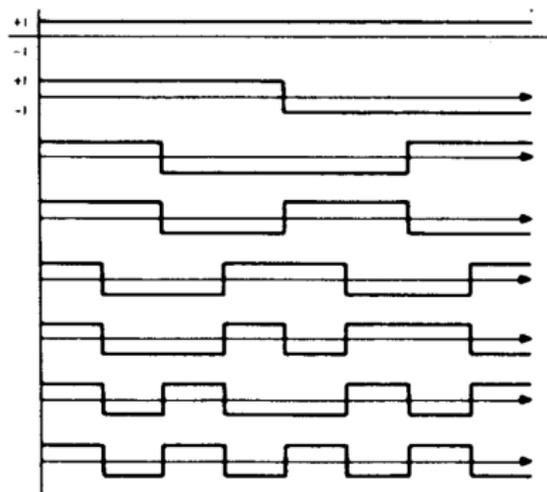
- Walsh function defined by the  $i^{th}$  row of a matrix  $H_{2^m}$  takes the value 1 in the interval  $[k/2^m, (k + 1)/2^m]$  if

$$H_{2^m}(i, k + 1) = 1,$$

otherwise it takes the value -1

# The first 8 Walsh functions using Hadamard matrix $H_8$

$$H_8 = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & -1 & -1 & -1 & -1 & -1 & -1 & -1 \\ 1 & 1 & -1 & -1 & 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 & -1 & -1 & 1 & -1 \\ 1 & 1 & 1 & 1 & -1 & -1 & -1 & -1 \\ 1 & -1 & -1 & -1 & 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 & -1 & -1 & 1 & 1 \\ 1 & -1 & -1 & 1 & -1 & 1 & -1 & -1 \end{pmatrix} \begin{matrix} Wal(0, t) \\ Wal(7, t) \\ Wal(3, t) \\ Wal(4, t) \\ Wal(1, t) \\ Wal(6, t) \\ Wal(2, t) \\ Wal(5, t) \end{matrix}$$



# Synchronous Code Division Multiple Access (CDMA)

- **Multiple access** - ability of many users to communicate with each other while sharing a common transmission medium (channel)
- **CDMA** - method of multiple access that separates different signals using unique sequence (signature) for each user
- **Synchronous CDMA** - all communication signals are synchronous

# Coding in CDMA and Hadamard matrices - I.

- Find a set  $S$  of mutually orthogonal vectors (a cardinality of the set must be greater than the number of users)
  - As a set  $S$  row or column vectors in Hadamard matrix  $H_n$  of sufficient order can be considered
- Assign unique vector  $s_i$  from  $S$  to each user  $i$  (signature)
  - Each signature corresponds to given row (or column) in the matrix  $H_n$

## Coding in CDMA and Hadamard matrices - II.

- For user  $i$ , a bit 1 is represented as a sequence  $s_i$  and a bit 0 is represented as a sequence  $-s_i$ 
  - User  $i$  wants to transmit a bit 1  $\Rightarrow i$  transmit sequence  $s_i$
  - User  $i$  wants to transmit a bit 0  $\Rightarrow i$  transmit sequence  $-s_i$
  - User  $i$  doesn't want to transmit anything  $\Rightarrow$  do nothing
- In the common channel, all sequences transmitted by users are added  $\Rightarrow$  we get the raw signal  $s$  (interference pattern)

# Decoding in CDMA and Hadamard matrices

- Receiver extracts original signal for user  $i$  by combining the sequence  $s_i$  with an interference pattern (a dot product of the vectors  $s_i$  and  $s$ )
  - $s \cdot s_i > 0 \Rightarrow$  user  $i$  transmitted bit 1
  - $s \cdot s_i < 0 \Rightarrow$  user  $i$  transmitted bit 0
  - $s \cdot s_i = 0 \Rightarrow$  user  $i$  didn't transmit anything

# Coding of digital images by Hadamard transform

- **Digital image** - a  $n_1 \times n_2$  matrix with integral input

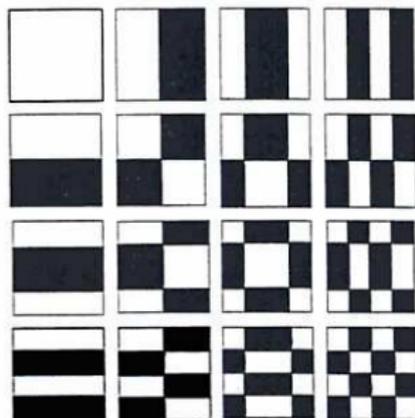
## Image coding by two-dimensional Hadamard transform:

- Divide an image to the blocks (matrices) of size  $2^m \times 2^m$  (each block is coded separately)
- Transform block  $B$  by Hadamard matrix  $H_{2^m}^m$  as

$$\bar{B} = H_{2^m} B H_{2^m}^T \quad (1)$$

## Basis images

- Transform of block provides a representation in terms of orthogonal basis images  $\Rightarrow$  components of  $\bar{B}$  provide the coefficients for the expression of  $B$  as a linear combination of the basis images  $I_{ij}$
- Basis images for the  $4 \times 4$  case (white=1, black=-1):



# Image compression

- For images that don't have a lot of rapid intensity oscillations, energy tends to be packed into **upper left corner** of  $\bar{B}$ 
  - Compression can be achieved by keeping only some set of upper left components

**Example:**  $B$  - original  $4 \times 4$  block,  $\bar{B}_0$  - upper left four entries in  $\bar{B}$ ,  
 $\bar{B}_1$  - upper left entry in  $\bar{B}$

$$B = \begin{pmatrix} 6 & 6 & 6 & 6 \\ 6 & 6 & 6 & 6 \\ 6 & 6 & 0 & 0 \\ 6 & 6 & 0 & 0 \end{pmatrix} H_4^T \bar{B}_0 H_4 = \begin{pmatrix} 6 & 6 & 6 & 6 \\ 6 & 6 & 6 & 6 \\ 6 & 6 & 0 & 0 \\ 6 & 6 & 0 & 0 \end{pmatrix} H_4^T \bar{B}_1 H_4 = \begin{pmatrix} 45 & 45 & 45 & 45 \\ 45 & 45 & 45 & 45 \\ 45 & 45 & 45 & 45 \\ 45 & 45 & 45 & 45 \end{pmatrix}$$

## Other applications

- Quantum information processing (Grover's algorithm and Shor's algorithm)

# References

- [1] J. Seberry, B.J. Wysocki, T.A. Wysocki; On some applications of Hadamard matrices
- [2] D. Sinha, E.R. Dougherty: Introduction to computer-based imaging systems
- [3] Hadamard transform, Wikipedia
- [4] J. Peterka, lecture Počítačové sítě I.