

Ehrenfeucht-Fraïssé'

games

and their pebbling versions

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## Back-and-forth equivalence

$\cong$  isomorphism - more intrinsic property - defined directly in terms of structural properties  
 $\equiv$  elementary equivalence

involves a language

- The existence of isomorphism can depend on some subtle questions about the surrounding universe of sets
- $\equiv$  only on A and B
- Family of equivalence relations - somewhere between  $\cong$  and  $\equiv$ 
  - purely structural, no languages involved
  - independent of the surrounding universe of sets
  - look at isomorphism, but only between a finite number of elements at a time

# Back-and-forth games

- L signature, A and B L-structures
- $\forall$  (Abelard),  $\exists$  (Eloise)
- $\forall$  wants to prove that A is different from B
- $\exists$  wants to show that A is the same as B
- $\forall$  wins if he manages to find a difference between A and B before the game finishes;  
Otherwise player  $\exists$  wins

The game ... length  $\eta$  (ordinal)  $\rightarrow$   $\eta$  steps

i-th step

- $\forall$  takes one of the structures A, B and chooses an element of this structure
- $\exists$  chooses an element of the other structure

$\Rightarrow$  they choose  $a_i$  of A and  $b_i$  of B

- can choose an element which was chosen at an earlier step
- each player - see and remember all previous moves in the play (game of perfect information)

At the end:  $\bar{a} = (a_i : i < \eta)$ ,  $\bar{b} = (b_i : i < \eta)$   
the pair  $(\bar{a}, \bar{b}) =$  the play

- win for player  $\exists$  if there is an isomorphism  $f: \langle \bar{a} \rangle_A \rightarrow \langle \bar{b} \rangle_B$  such that  $\boxed{f\bar{a} = \bar{b}}$
  - A play which is not a win for player  $\exists$  counts as a win for player  $\forall$
- 

### Definition

$L$  a signature,  $A, B$   $L$ -structures

- homomorphism  $f$  from  $A$  to  $B$ ,  $f: A \rightarrow B$  is a function from  $\text{dom}(A)$  to  $\text{dom}(B)$

that:

- for each constant  $c$  of  $L$ ,  $\boxed{f(c^A) = c^B}$

- for each  $n > 0$  and each  $n$ -ary relation symbol  $R$  of  $L$  and  $n$ -tuple  $\bar{a}$  from  $A$ , if  $\boxed{\bar{a} \in R^A}$  then  $f\bar{a} \in R^B$

- for each  $n > 0$  and each  $n$ -ary function symbol  $F$  of  $L$  and  $n$ -tuple  $\bar{a}$  from  $A$ ,  $\boxed{f(F^A(\bar{a})) = F^B(f\bar{a})}$

- embedding of  $A$  into  $B$  ... homomorphism  $f: A \rightarrow B$ , injective, and

- for each  $n > 0$ , each  $n$ -ary relation symbol  $R$  of  $L$  and each  $n$ -tuple  $\bar{a}$  from  $A$ ,  $\boxed{\bar{a} \in R^A \Leftrightarrow f\bar{a} \in R^B}$

- isomorphism is a surjective embedding

## Example: Rationals vs integers

- $n \geq 2$
- A ... the additive group  $\mathbb{Q}$
- B ... the additive group  $\mathbb{Z}$

Player  $\forall$  can win:

- he chooses  $a_0 \in \mathbb{Q}, a_0 \neq 0$

- $\exists$  must choose  $b_0$  to be a non-zero integer (otherwise she loses)

Now, there is some integer  $n$ , which doesn't divide  $b_0$  in  $\mathbb{Z}$

- $\forall$  chooses  $a_1 \in \mathbb{Q}, na_1 = a_0$

There is no way that player  $\exists$  can choose an element  $b_1$  of  $\mathbb{Z}$

so that  $nb_1 = b_0$ .

$\Rightarrow$  For  $n \geq 2$ ,  $\forall$  can always arrange to win the game on  $\mathbb{Q}$  and  $\mathbb{Z}$ .

$A \equiv_0 B$  mean that for every atomic sentence  $\phi$  of  $L$

$$A \models \phi \Leftrightarrow B \models \phi$$

Then

player  $\exists$  wins the play  $(\bar{a}, \bar{b}) \Leftrightarrow (A, \bar{a}) \equiv_0 (B, \bar{b})$

[ which is equivalent ~~to~~ our definition of a win for  $\exists$  by a lemma  
that for  $A, B$   $L$ -structures,  $f$  a map from  $\text{dom}(A)$  to  $\text{dom}(B)$ ,  
 $f$  is an embedding iff for every atomic formula  $\phi(\bar{x})$  of  $L$   
and tuple  $\bar{a}$  from  $A$ ,  $A \models \phi[\bar{a}] \Leftrightarrow B \models \phi[f\bar{a}]$  ]

The game is called the Ehrenfeucht-Fraïssé game  
of length  $n$  on  $A$  and  $B$ ,  $EF_n(A, B)$

- If  $\exists$  knows an isomorphism  $i: A \rightarrow B$ , she can be sure of winning every time.
- Follow the rule:
  - $\forall$  has chosen  $a$  of  $A \Rightarrow$  choose  $i(a)$
  - $\forall$  has chosen  $b$  of  $B \Rightarrow$  choose  $i^{-1}(b)$
- strategy for a player = set of rules, how to move, depending on what has happened earlier
- player uses the strategy  $\sigma$  = obeys the rules of  $\sigma$
- winning strategy ... the player wins every play in which he/she uses  $\sigma$
- $\boxed{A \sim_{\forall} B}$  player  $\exists$  has a winning strategy in the game  $EF_{\forall}(A, B)$

### Lemma

Let  $L$  be a signature and let  $A, B$  be  $L$ -structures

(a) IF  $A \cong B$ , then  $A \sim_\eta B$  for all ordinals  $\eta$ .

(b) IF  $\beta < \eta$  and  $A \sim_\beta B$  then  $A \sim_\eta B$

(c) IF  $A \sim_\eta B$  and  $B \sim_\eta C$  then  $A \sim_\eta C$ . ( $\sim_\eta$  is an equivalence relation on the class of  $L$ -structures)

Proof of (c) [ $\sim_\eta$  is reflexive and symmetric]

Suppose  $A \sim_\eta B, B \sim_\eta C \dots$  has winning strategies  $\sigma$  and  $\tau$  for  $EF_\eta(A, B), EF_\eta(B, C)$ .

Match  $EF_\eta(A, C)$ . We will find a winning strategy for  $\exists$ .

2 private games:  $EF_\eta(A, B), EF_\eta(B, C)$

•  $\forall$  chooses  $a_i$  of  $A$ , she imagines  $\forall$  made this move in  $EF_\eta(A, B) \xrightarrow{\sigma}$  "picks"  $b_i$  of  $B$   
then she imagines  $b_i$  was the choice of  $\forall$  in  $EF_\eta(B, C) \xrightarrow{\tau}$  picks  $c_i$  in  $C$

$c_i$  will be the answer in public game

•  $\forall$  chooses  $c_i$  of  $C \dots$  respond in the other direction

End:  $\bar{a}$  of  $A, \bar{b}$  of  $B, \bar{c}$  of  $C$ .  $(\bar{a}, \bar{b})$  is win for  $\exists$ ,  $(\bar{b}, \bar{c})$  is win for  $\exists$

$(A, \bar{a}) \equiv_0 (B, \bar{b}) \equiv_0 (C, \bar{c}) \Rightarrow (A, \bar{a}) \equiv_0 (C, \bar{c}) \dots (\bar{a}, \bar{c})$  is win for  $\exists$  in  $EF_\eta(A, C) \Rightarrow A \sim_\eta C$   $\square$

# Back-and-forth systems

- two L-structures  $A$  and  $B$  are back-and-forth equivalent if  $A \sim_w B$ 
  - ( $\exists$  has a winning strategy for the game  $EF_w(A, B)$ )
- a back-and-forth system from  $A$  to  $B$  is a set  $I$  of pairs  $(\bar{a}, \bar{b})$  of tuples with  $\bar{a}$  from  $A$  and  $\bar{b}$  from  $B$ , such that
  - (2.4) if  $(\bar{a}, \bar{b})$  is in  $I$  then  $\bar{a}$  and  $\bar{b}$  have the same length and  $(A, \bar{a}) \equiv_0 (B, \bar{b})$
  - (2.5)  $I$  is not empty
  - (2.6) for every pair  $(\bar{a}, \bar{b})$  in  $I$  and every element  $c$  of  $A$  there is an element  $d$  of  $B$  such that the pair  $(\bar{a}c, \bar{b}d)$  is in  $I$
  - (2.7) for every pair  $(\bar{a}, \bar{b})$  in  $I$  and every element  $d$  of  $B$  there is an element  $c$  of  $A$  such that the pair  $(\bar{a}c, \bar{b}d)$  is in  $I$
- (2.4) and the lemma about embeddings give us that
  - if  $(\bar{a}, \bar{b})$  is in  $I$  then there is an isomorphism  $F: \langle \bar{a} \rangle_A \rightarrow \langle \bar{b} \rangle_B$  such that  $f\bar{a} = \bar{b}$
  - $F$  is unique since  $\bar{a}$  generates  $\langle \bar{a} \rangle_A$

$I^R$  ... the set of all such functions  $f$  corresponding to pairs of tuples in  $I$

Similar conditions for  $J = I^R$ :

(2.4') each  $f \in J$  is an isomorphism from a finitely generated substructure of  $A$  to a finitely generated substructure of  $B$

(2.5')  $J$  is not empty

(2.6') for every  $f \in J$  and  $e$  in  $A$ , there is  $g \supseteq f$  such that  $g \in J$  and  $e \in \text{dom } g$

(2.7') for every  $f \in J$  and  $d$  in  $B$ , there is  $g \supseteq f$  such that  $g \in J$  and  $d \in \text{im } g$

• If  $J$  is any set obeying the conditions (2.4') - (2.7') then there is a back-and-forth system  $I$  such that  $J = I^R$ .

namely:  $I$  - the set of all pairs of tuples  $(\bar{a}, \bar{b})$ ,  $\bar{a}$  from  $A$ ,  $\bar{b}$  from  $B$  and  $J$  contains a map  $f: \langle \bar{a} \rangle_A \rightarrow \langle \bar{b} \rangle_B$  such that  $f\bar{a} = \bar{b}$

## Lemma

Let  $L$  be a signature and let  $A, B$  be  $L$ -structures.

Then  $A$  and  $B$  are back-and-forth equivalent if and only if there is a back-and-forth system from  $A$  to  $B$ .

## Proof

$\Rightarrow$   $\exists$  has a winning strategy  $\sigma$  for  $EF_\omega(A, B)$ . Define  $I$  to consist of the pairs of tuples which are of the form  $(\bar{c} \upharpoonright n, \bar{d} \upharpoonright n)$  for some  $n < \omega$  and some play  $(\bar{c}, \bar{d})$  in which player  $\exists$  uses  $\sigma$ .

The set  $I$  is a back-and-forth system from  $A$  to  $B$ .  $\Rightarrow$  (2.5)

- putting  $n=0$  in the definition of  $I$  ...  $I$  contains the pair of 0-tuples  $(\langle \rangle, \langle \rangle)$
- (2.6) and (2.7) express that  $\sigma$  tells player  $\exists$  what to do at each step
- (2.4) holds because the strategy is winning

$\square \Leftarrow$  Suppose there exists a back-and-forth system  $I$  from  $A$  to  $B$ .

- define the set  $I^{\mathbb{Q}}$  of maps as before
- choose an arbitrary well-ordering of  $I^{\mathbb{Q}}$
- strategy  $\mathcal{A}$  for  $\exists$  in the game  $EF_{\omega}(A, B)$ :
  - at each step, if the play so far is  $(\bar{a}, \bar{b})$  and  $\exists$  has chosen  $c$  from  $A$ ,
    - find the first map  $f$  in  $I^{\mathbb{Q}}$  such that  $\bar{a}$  and  $c$  are in the domain of  $f$  and  $f\bar{a} = \bar{b}$
    - then choose  $d$  to be  $fc$
  - likewise in the other direction
  - if there is no such map  $f$ , choose some arbitrarily assigned element of the appropriate structure
- by (2.5') - (2.7') if  $\exists$  follows  $\mathcal{A}$ , there always will be a map  $f$  in  $I^{\mathbb{Q}}$  as required
- resulting play  $(\bar{a}, \bar{b}) \dots$  then by (2.4') and the embeddings lemma we have  $(A, \bar{a}) \equiv_0 (B, \bar{b})$  and so player  $\exists$  wins  $\square$

## Example: Algebraically closed fields

- $A, B$  algebraically closed fields of the same characteristic and finite transcendence degree
- We shall show that  $A$  is back-and-forth equivalent to  $B$ .
  - Let  $J$  be the set of all isomorphisms  $e: A' \rightarrow B'$  where  $A', B'$  are finitely generated subfields of  $A, B$  (smallest subfield of  $A$  containing some given finite set of elements of  $A$ )
  - $J$  satisfies (2.4')
  - $J$  is not empty since the prime subfields of  $A$  and  $B$  are isomorphic  $\Rightarrow$  (2.5')  $\checkmark$
  - Suppose  $F: A' \rightarrow B'$  is in  $J$  and  $c$  is an element of  $A$ . We want a matching element  $d$  in  $B$ . 2 cases:
    - $c$  is algebraic over  $A'$   $\Rightarrow c$  is determined up to isomorphism over  $A'$  by its polynomial  $p(x)$  over  $A'$ .  $F$  carries  $p(x)$  to a polynomial  $f_p(x)$  over  $B'$  and  $B$  contains a root  $d$  of  $f_p(x)$  since it is algebraically closed.  $\Rightarrow F$  extends to an isomorphism  $g: A'(c) \rightarrow B'(d)$

- $c$  is transcendental over  $A'$

$B'$  is finitely generated and  $B$  has infinite transcendence degree,  
 $\Rightarrow$  there is an element  $d$  of  $B$  which is  
transcendental over  $B'$

again  $f$  extends to an isomorphism  $g: A'(c) \rightarrow B'(d)$

----- (2.6') is satisfied

- by symmetry (2.7')  $\checkmark$

- so  $J$  defines a back-and-forth system from  $A$  to  $B$

□

# Consequences of back-and-forth equivalence

- two structures  $A$  and  $B$  back-and-forth equivalent  $\Rightarrow$  hard to tell apart
- a position of length  $n$  in a play  $EF_{\eta}(A, B)$  is a pair  $(\bar{c}, \bar{d})$  of  $n$ -tuples where  $\bar{c}$  (resp.  $\bar{d}$ ) lists in order the elements of  $A$  (resp.  $B$ ) chosen in the first  $n$  moves
- the position is said to be winning for a player, if he<sup>she</sup> has a strategy which enables him/her to win in  $EF_{\eta}(A, B)$  whenever the first  $n$  moves are  $(\bar{c}, \bar{d})$
- $(\bar{c}, \bar{d})$  is a winning position for a player  $\Leftrightarrow$  the player has a winning strategy for the game  $EF_{\eta}((A, \bar{c}), (B, \bar{d}))$
- the starting position (of length 0) is winning for  $\exists \Leftrightarrow A$  and  $B$  are back-and-forth equivalent

## Theorem

Let  $L$  be any signature (not necessarily countable) and let  $A$  and  $B$  be  $L$ -structures.

(a) If  $A \cong B$  then  $A$  is back-and-forth equivalent to  $B$

(b) Suppose  $A, B$  are at most countable. If  $A$  is back-and-forth equivalent to  $B$  then  $A \cong B$ .

In fact, if  $\bar{c}, \bar{d}$  are tuples from  $A, B$  such that  $(\bar{c}, \bar{d})$  is a winning position for  $\exists$  in  $EF_w(A, B)$ , then there is an isomorphism from  $A$  to  $B$  which takes  $\bar{c}$  to  $\bar{d}$ .

## Proof

(a) special case of lemma <sup>(first)</sup> ( $A \cong B \Rightarrow A \sim_\eta B$  for all ordinals  $\eta$ )

(b)  $EF_w(A, B)$  has infinite length,  $A, B$  at most countable  $\Rightarrow \forall$  can list all the elements of  $A$  and  $B$  among his choices.

Let  $\exists$  play to win, and let  $(\bar{a}, \bar{b})$  be the resulting play.

Since she wins, the diagram lemma gives an isomorphism

$$f: A = \langle \bar{a} \rangle_A \rightarrow \langle \bar{b} \rangle_B = B$$

The last sentence - proceed the same way, starting the play at  $(\bar{c}, \bar{d})$ .  $\square$

## Theorem

Let  $A, B$  be  $L$ -structures and  $\bar{a}, \bar{b}$   $n$ -tuples from  $A, B$ .

If  $(\bar{a}, \bar{b})$  is a winning position for player  $\exists$  in  $EF_w(A, B)$ , then

$(A, \bar{a}) \equiv_{\infty w} (B, \bar{b})$ . In particular if  $A$  and  $B$  are back-and-forth equivalent, then they are  $L_{\infty w}$ -equivalent.

## Proof

We prove that if  $\phi(x)$  is any formula of  $L_{\infty w}$  and  $(\bar{a}, \bar{b})$  is a winning position for player  $\exists$ , then  $A \models \phi(\bar{a}) \Leftrightarrow B \models \phi(\bar{b})$ . By induction on the construction of  $\phi$ .

$\phi$  atomic ... the result from the diagram lemma & the definition of winning

$\phi$  of the form  $\neg \psi, \wedge \phi, \vee \phi$  ... straightforwardly from the induction hypothesis

$\phi \dots \exists y \psi(\bar{x}, y)$  Suppose  $A \models \phi(\bar{a})$ , then there is an element  $c$  in  $A$  such that

$A \models \psi(\bar{a}, c)$ . Since position  $(\bar{a}, \bar{b})$  is winning for  $\exists$ , she has a winning strategy onward - choose  $d$  of  $B$  if  $\forall$  chooses  $c$ . So  $(\bar{a}, c, \bar{b}, d)$  must still be winning for  $\exists$ .

Then the induction hypothesis:  $B \models \psi(\bar{b}, d)$  so  $B \models \exists y \psi(\bar{b}, y)$  as required. Likewise in the other direction from  $B$  to  $A$ .

$\phi \dots \forall y \psi$  We reduce this to the previous cases by writing  $\neg \exists y \neg$  for  $\forall y$   $\square$

Pebbling versions

- We explicitly deal with relational vocabularies only.
- Unless otherwise mentioned all vocabularies  $\mathcal{T}$  are finite and consist of relation symbols only.
- We denote finite maps  $p$  from  $\text{def}(p) \subseteq A$  to  $\text{im}(p) \subseteq B$  as

$$p = (\bar{a} \mapsto \bar{b})$$

- if  $\bar{a} = (a_1, \dots, a_n) \in A^n$  is such that  $\text{def}(p) = \{a_1, \dots, a_n\}$  and  $\bar{b} = (b_1, \dots, b_n)$  where  $b_i = p(a_i)$ .
- $p \subseteq p'$  means that  $p'$  extends  $p$  in the sense that  $\text{def}(p) \subseteq \text{def}(p')$  and  $p'(a) = p(a)$  for all  $a \in \text{def}(p)$ .
- a map  $p: (\bar{a} \mapsto \bar{b})$  is a partial isomorphism between  $\mathcal{T}$ -structures  $A$  and  $B$  if  $p: A \upharpoonright \text{def}(p) \simeq B \upharpoonright \text{im}(p)$  is an isomorphism of induced substructures (admit  $p = \emptyset$  as a special case).
- for  $A, B \in \text{STR}(\mathcal{T})$  let  $\text{Part}(A, B)$  be the set of all finite partial isomorphisms between  $A$  and  $B$ .

### Example

- linear orderings  $A$  and  $B \Rightarrow \text{Part}(A, B)$  consists of all order-preserving maps  $p = (\bar{a} \mapsto \bar{b})$  these are representable by  $\bar{a}$  and  $\bar{b}$  such that  $\bar{a}$  is strictly increasing  $\prec^A$  and  $\bar{b}$  is strictly increasing  $\prec^B$ .

## The basic $\exists\forall$ game ; FO pebble game

Basic idea : two players  $\forall$  (challenger, spoiler, male) and  $\exists$  (duplicator, female)

play over two structures  $A, B \in \text{STR}(\Sigma)$

$\forall$  tries to demonstrate differences,  $\exists$  similarity between  $A$  and  $B$

### Game positions

configurations  $(A, \bar{a}; B, \bar{b})$  where  $\bar{a} = (a_1, \dots, a_n)$ ,  $\bar{b} = (b_1, \dots, b_n)$ ,  $n \in \mathbb{N}$

In pebble game terms: two sets of pebbles numbered  $i = 1, \dots, n$ ,

placed on elements  $a_i$  and  $b_i$  of  $A$  and  $B$  respectively

### Single round

$\forall$  places next pebble on some element of either  $A$  or  $B$   
 $\exists$  responds by placing the opposite pebble in the opposite structure

Leads the play from some position  $(A, \bar{a}; B, \bar{b})$  to a new position  $(A, \bar{a}a; B, \bar{b}b)$ .

The newly placed pebbles extends the correspondence  $\bar{a} \mapsto \bar{b}$  to  $\bar{a}a \mapsto \bar{b}b$ .

### Winning conditions

$\forall$  loses (and  $\exists$  wins) as soon as the mapping  $\bar{a} \mapsto \bar{b}$  induced by the current position is not a partial isomorphism.

Otherwise we speak of isomorphic pebble configurations if  $(\bar{a} \mapsto \bar{b}) \in \text{Part}(A, B)$  and play may continue

## Definition

The  $m$ -round game  $G_m(A, \bar{a}; B, \bar{b})$  continues for  $m$  rounds starting from position  $(A, \bar{a}, B, \bar{b})$ .  $\exists$  wins any play in which she maintains isomorphic pebble configurations through all  $m$  rounds, and loses otherwise.

- we say  $\exists$  wins the game if she has a winning strategy
- in any  $m$ -round game over finite structures precisely one of the players has a winning strategy

( here this even follows directly from the finiteness of the game tree of all possible plays, which can also be analysed by exhaustive search to determine who can force a win )

Winning strategies and back-and-forth systems

## Winning strategies and back-and-forth systems

### Definition

(i) Let  $I \subseteq \text{Part}(A, B)$ ,  $p = (\bar{a} \mapsto \bar{b}) \in \text{Part}(A, B)$ .

$p$  has back-and-forth extensions in  $I$  if

forth  $\forall a \in A \exists b \in B: (\bar{a}a \mapsto \bar{b}b) \in I$

back  $\forall b \in B \exists a \in A: (\bar{a}a \mapsto \bar{b}b) \in I$

(ii) Let  $I_i \subseteq \text{Part}(A, B)$  for  $0 \leq i \leq m$ . Then  $(I_i)_{0 \leq i \leq m}$  is a back-and-forth system for  $G_m(A, \bar{a}; B, \bar{b})$  if

•  $(\bar{a} \mapsto \bar{b}) \in I_m$

• for  $1 \leq k \leq m$ , every  $p \in I_k$  has back-and-forth extensions in  $I_{k-1}$

(iii)  $\rightarrow$  If  $(I_i)_{0 \leq i \leq m}$  is a back-and-forth system for  $G_m(A, \bar{a}; B, \bar{b})$ , we write

$$(I_i)_{0 \leq i \leq m}: \boxed{A, \bar{a} \simeq_m B, \bar{b}}$$

and say that  $A, \bar{a}$  and  $B, \bar{b}$  are  $m$ -isomorphic,  $A, \bar{a} \simeq_m B, \bar{b}$ .

## Observation

$\exists$  wins  $G_m(A, \bar{a}; B, \bar{b})$  (ie. she has a winning strategy for this game)  
iff  $A, \bar{a} \simeq_m B, \bar{b}$  (ie. if there is a back-and-forth system for  $G_m(A, \bar{a}, B, \bar{b})$ ).

Proof (sketch)

$\Leftarrow$  • winning strategy from back-and-forth conditions  
with  $k$  more rounds to play  
•  $\exists$  can maintain positions in  $I_k$

$\Rightarrow$  • the system  $I_k = \{(\bar{a} \mapsto \bar{b}) : \exists \text{ wins } G_k(A, \bar{a}; B, \bar{b})\}$   
satisfies the back-and-forth conditions

□

## Definition

For any formula  $\phi$  of the first-order language  $L$ , we define the quantifier rank of  $\phi$ ,  $qr(\phi)$ , by induction on the construction of  $\phi$ :

- If  $\phi$  is atomic then  $qr(\phi) = 0$
- $qr(\neg\psi) = qr(\psi)$
- $qr(\wedge\Phi) = qr(\vee\Phi) = \max \{qr(\psi) : \psi \in \Phi\}$
- $qr(\forall x\psi) = qr(\exists x\psi) = qr(\psi) + 1$

Thus  $qr(\phi)$  measures the nesting of quantifiers in  $\phi$ .

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$\equiv_m$  stands for elementary equivalence up to  $qr$ -rank  $m$

$A, \bar{a} \equiv_m B, \bar{b}$  iff for all  $\phi(\bar{x}) \in FO$  with  $qr(\phi) \leq m$  we have  $A \models \phi[\bar{a}] \Leftrightarrow B \models \phi[\bar{b}]$

## Theorem (Ehrenfeucht-Fraïssé Theorem)

The following are equivalent for all  $A, \bar{a}; B, \bar{b}$  and  $m$ :

(i)  $A, \bar{a} \cong_m B, \bar{b}$

(ii)  $\exists$  wins  $G_m(A, \bar{a}; B, \bar{b})$

(iii)  $A, \bar{a} \equiv_m B, \bar{b}$

### Proof

(ii)  $\Rightarrow$  (iii) can be shown by induction on  $m$   
one outermost quantifier corresponds to the first round in the game

(iii)  $\Rightarrow$  (i)

- show that the system  $I_\epsilon := \{(\bar{a} \mapsto \bar{b}) : A, \bar{a} \equiv_\epsilon B, \bar{b}\}$  satisfies the back-and-forth condition.
- alternatively use the following lemma

## Lemma

For  $A, \bar{a}$  and  $m$ , there is a formula  $\chi(\bar{x}) = \chi_{A, \bar{a}}^m(\bar{x})$  of  $\text{Fr-rank } m$ , that characterises the  $\approx_m$ -class of  $A, \bar{a}$  in the sense that for all  $B, \bar{b}$ :

$$B \models \chi[\bar{b}] \text{ iff } B, \bar{b} \approx_m A, \bar{a}$$

The  $\chi_{A, \bar{a}}^m(\bar{x})$  are constructed by induction on  $m$ , for all  $A, \bar{a}$  simultaneously:

$\chi_{A, \bar{a}}^0$  consists just of conjunctions over all atomic and negated formulae true of  $\bar{a}$  in  $A$ .

Inductively,  $\chi^{m+1}$  expresses the back-and-forth conditions relative to the given  $\chi^m$ , in the following typical format:

$$\chi_{A, \bar{a}}^{m+1}(\bar{x}) := \underbrace{\bigwedge \{ \exists y \chi_{A, \bar{a}a}^m(\bar{x}, y) : a \in A \}}_{\text{forth: responses for challenges in } A} \wedge \underbrace{\bigvee y \bigvee \{ \chi_{A, \bar{a}a}^m(\bar{x}, y) : a \in A \}}_{\text{back: responses for challenges in } B}$$

## Corollary

A query (global relation)  $Q$  on  $\text{FIN}(\mathcal{U})$  is FO-definable at  $q$ -fr-rank  $m$  iff  $Q$  is closed under  $\cong_m$  in the sense that for  $A, \bar{a} \cong_m B, \bar{b}$  we have  $\bar{a} \in Q^A \Leftrightarrow \bar{b} \in Q^B$ .

It follows that  $Q$  is FO-definable iff  $Q$  is closed under  $\cong_m$  for some  $m \in \mathbb{N}$ .

## Proof

(i)  $\Rightarrow$  (ii) Let  $\varphi(\bar{x}) \in \text{FO}$  define  $Q$ ,  $q_r(\varphi) = m$  and let  $A, \bar{a} \cong_m B, \bar{b}$ .

By the theorem,  $A, \bar{a} \equiv B, \bar{b}$ , so  $B \models \varphi[\bar{b}] \Leftrightarrow A \models \varphi[\bar{a}]$ , and thus  $\bar{a} \in Q^A \Leftrightarrow \bar{b} \in Q^B$ .

(ii)  $\Rightarrow$  (i) Let  $Q$  be closed under  $\cong_m$ , hence under  $\equiv_m$ .

The claim follows with the Proposition: Let  $\Delta(\bar{x})$  be a class of formulae that is closed under boolean connectives and finite up to logical equivalence over  $\text{FIN}(\mathcal{U})$ ,  $Q$  a query over  $\text{FIN}(\mathcal{U})$ . Then the following are equivalent:

(i)  $Q$  is definable by a formula from  $\Delta$

(ii)  $Q$  is closed under  $\equiv_\Delta$  ..... iff  $A, \bar{a} \equiv_\Delta B, \bar{b}$  implies that  $\bar{a} \in Q^A$  iff  $\bar{b} \in Q^B$

A defining formula for  $Q$  is

$\varphi(\bar{x}) := \bigvee \{ \chi_{A, \bar{a}}^m(\bar{x}) : \bar{a} \in Q^A \}$  ... this disjunction is essentially finite

□

# Inexpressibility via games

## Example

$EVEN \subseteq FIN(\emptyset)$  is not FO-definable. Trivially any two naked sets of sizes  $\geq m$  are  $m$ -isomorphic. Taking sets of sizes  $m$  and  $m+1$  we see that  $EVEN$  is not closed under  $\cong_m$ .

## Example

The class  $\mathcal{Q}$  of even length finite linear orderings is not FO-definable.

## Proof

Let  $A_n$  be the standard ordering of  $\mathbb{N}$  in restriction to  $[n] := \{1, \dots, n\}$ .

On  $(\mathbb{N}, \epsilon)$  consider the usual distance  $d(i, j) = |j - i|$ . We use truncated distance  $d_\epsilon$  (for  $\epsilon \in \mathbb{N}$ ) with values in  $\{0, \dots, 2^\epsilon - 1\} \cup \{\infty\}$  defined as

$$d_\epsilon(i, j) := \begin{cases} d(i, j) & \text{if } d(i, j) < 2^\epsilon \\ \infty & \text{else} \end{cases}$$

Consider strictly increasing  $\bar{a} = (a_1, \dots, a_s)$  in  $[n]$  and  $\bar{b} = (b_1, \dots, b_s)$  in  $[n']$ .

Put  $(\bar{a} \mapsto \bar{b})$  into  $\mathcal{I}_\epsilon \subseteq \text{Part}(A_n, A_{n'})$  if (for  $s > 0$ )

$$d_\epsilon(0, a_1) = d_\epsilon(0, b_1)$$

$$d_\epsilon(a_i, a_{i+1}) = d_\epsilon(b_i, b_{i+1}) \text{ for } 1 \leq i < s$$

$$d_\epsilon(a_s, n+1) = d_\epsilon(b_s, n'+1)$$

and  $\phi \in \mathcal{I}_\epsilon$  iff  $d_\epsilon(0, n+1) = d_\epsilon(0, n'+1)$ .

$(\mathcal{I}_\epsilon)_{0 \leq \epsilon < m}$  satisfies the back-and-forth conditions

and  $\phi \in \mathcal{I}_m$  whenever  $n = n'$  or  $n, n' \geq 2^m - 1$ . Hence

$A_n \cong_m A_{n'}$  for  $n, n' \geq 2^m - 1$ . Putting  $n := 2^m, n' := 2^m - 1$   $\mathcal{Q}$  is not closed under  $\cong_m$   $\square$

Variation:  $k$  variables  
 $k$  pebbles

The k-variable fragment and k-pebble game

- all vocabularies are finite and purely relational
- $k \geq 2$  is arbitrary but fixed

Definition

- (i) The k-variable fragment of first-order logic,  $FO^k \subseteq FO$  consists of those FO-formulae in which only the variables  $x_1, \dots, x_k$  are used (free or bound)
- (ii)  $A, \bar{a}$  and  $B, \bar{b}$  (with  $|\bar{a}| = |\bar{b}| \leq k$ ) are k-variable equivalent  $\boxed{A, \bar{a} \equiv^k B, \bar{b}}$ , if for all  $\varphi(\bar{x}) \in FO^k$  we have  $A \models \varphi[\bar{a}] \Leftrightarrow B \models \varphi[\bar{b}]$

Similarly, for  $m \in \mathbb{N}$   $\boxed{A, \bar{a} \equiv_m^k B, \bar{b}}$  if they agree on all  $\varphi(\bar{x}) \in FO^k$  with  $qr(\varphi) \leq m$ .

- often use  $x_1, y_1, \dots$  (but only k distinct ones)
- atomic formulae in  $FO^k$  cannot use more than k distinct variables  $\rightarrow$  consider  $FO^k(\Sigma)$  in connection with relational vocabularies  $\Sigma$  whose relation symbols have arities up to k at most, also consider parameter tuples of length k

Example (i) For  $k=3$ , the class ORD is definable in  $FO^k(\{<\})$

(ii) Over  $A = (A, <_A) \in ORD$  there are  $FO^3(\{<\})$ -formulae  $\varphi_n$  defining the subset consisting of the first n elements wrt  $<$ , for  $n \geq 1$ . Inductively

$$\varphi_1(x_1) := \forall x_2 \neg x_2 < x_1, \quad \varphi_{n+1}(x_1) := \forall x_2 (x_2 < x_1 \rightarrow \varphi_n(x_2)) \quad [\varphi_n(x_2) \text{ is obtained from } \varphi_n(x_1) \text{ by swapping variables } x_1 \text{ and } x_2]$$

## The $k$ -pebble game

- obtained as a simple variation of the FO pebble game
- $k$  pairs of pebbles numbered  $1, \dots, k$

Positions in the  $k$ -pebble game over  $A$  and  $B$  are positions  $(A, \bar{a}; B, \bar{b})$  with  $\bar{a} \in A^k, \bar{b} \in B^k$   
(not initial phases)

### A single round - challenge/response exchange

- In position  $(A, \bar{a}, B, \bar{b})$   $\exists$  chooses one pebble in one of the structures and relocates it on any element of that structure (e.g. pebble  $i$  in  $A$  is moved to element  $a \in A$ )
- $\exists$  has to respond by moving the corresponding pebble in the opposite structure (in the example, moving pebble  $i$  in  $B$  to some element  $b \in B$ )
- Writing  $\begin{bmatrix} \bar{a} & a \\ & i \end{bmatrix}$  for the result of replacing the  $i$ th component of  $\bar{a}$  by  $a$ , a round played with pebble  $i$  thus leads from a position  $(A, \bar{a}; B, \bar{b})$  to a position  $(A, \bar{a} \begin{smallmatrix} a \\ i \end{smallmatrix}; B, \bar{b} \begin{smallmatrix} b \\ i \end{smallmatrix})$

The constraints and winning conditions are strictly analogous to those for the FO game

## Definition

The  $m$ -round  $k$ -pebble game  $G_m^k(A, \bar{a}; B, \bar{b})$  continues for  $m$  rounds starting from position  $(A, \bar{a}; B, \bar{b})$ .

I wins the play in which she maintains isomorphic pebble configurations through  $m$  rounds, and loses otherwise.

## Definition

A back-and-forth system for  $G_m^k$  over  $A$  and  $B$  is a system  $(I_i)_{0 \leq i \leq m}$  such that  $\emptyset \neq I_0 \subseteq \{(\bar{a} \mapsto \bar{b}) \in \text{Part}(A|B) : \bar{a} \in A^k, \bar{b} \in B^k\}$ , and for  $1 \leq i \leq m$ , every  $(\bar{a} \mapsto \bar{b}) \in I_n$  has back-and-forth extensions in  $I_{i-1}$ :

forth  $\forall j \in \{1, \dots, k\} \forall a \in A \exists b \in B : (\bar{a} \stackrel{a}{j} \mapsto \bar{b} \stackrel{b}{j}) \in I_{i-1}$

back  $\forall j \in \{1, \dots, k\} \forall b \in B \exists a \in A : (\bar{a} \stackrel{a}{j} \mapsto \bar{b} \stackrel{b}{j}) \in I_{i-1}$

$(I_i)_{0 \leq i \leq m}$  is a back-and-forth system for  $G_m^k(A, \bar{a}; B, \bar{b})$  if  $(\bar{a} \mapsto \bar{b}) \in I_m$ .

We write  $(I_n)_{0 \leq i \leq m} : A, \bar{a} \underset{m}{\sim} B, \bar{b}$  in this situation and say that

$A, \bar{a}$  and  $B, \bar{b}$  are  $k$ -pebble  $m$ -equivalent.

Strictly analogous to the case of the  $m$ -round FO game:

Theorem

The following are equivalent for all  $A, \bar{a}; B, \bar{b}$  and  $m$ :

- (i)  $A, \bar{a} \approx_m^k B, \bar{b}$
- (ii)  $\exists$  wins  $G_m^k(A, \bar{a}; B, \bar{b})$
- (iii)  $A, \bar{a} \equiv_m^k B, \bar{b}$

- Just as for the FO-game, one uses characteristic formulae  $\chi_{A, \bar{a}}^m \in FO^k$ ,  $qr(\chi_{A, \bar{a}}^m) = m$  that characterise the  $\approx_m^k$ -class of  $A, \bar{a}$ .
- For  $m=0$ ,  $\chi_{A, \bar{a}}^m$  is the conjunction over all atomic and negated atomic FO<sup>k</sup>-formulae that are true of  $\bar{a}$  in  $A$ . Inductively

$$\chi_{A, \bar{a}}^{m+1}(\bar{x}) := \chi_{A, \bar{a}}^m \wedge \underbrace{\bigwedge_{1 \leq j \leq k} \left\{ \exists x_j \chi_{A, \bar{a}}^m \left( \frac{\bar{x}}{x_j} \right) : a \in A \right\}}_{\text{forth}} \wedge \underbrace{\bigwedge_{1 \leq j \leq k} \forall x_j \bigvee \left\{ \chi_{A, \bar{a}}^m \left( \frac{\bar{x}}{x_j} \right) : a \in A \right\}}_{\text{back}}$$

- $\exists$  wins  $G_m^k(A, \bar{a}; B, \bar{b})$  iff  $B \models \chi_{A, \bar{a}}^m[\bar{b}]$  (exercise)

## The unbounded $k$ -pebble game and $k$ -variable types

### Definition

The infinite or unbounded  $k$ -pebble game  $G_{\infty}^k(A, \bar{a}, B, \bar{b})$

- starts from  $(A, \bar{a}, B, \bar{b})$
- consists of an unending succession of rounds in which isomorphic pebble configurations are maintained
- or ends with a loss for  $\exists$  when local isomorphism is violated
- $\exists$  wins the game  $G_{\infty}^k(A, \bar{a}, B, \bar{b})$  if she has a strategy to maintain isomorphic pebble configurations indefinitely in any play starting from  $(A, \bar{a}, B, \bar{b})$

• The game graph for  $G_{\infty}^k$  over any two fixed finite  $A$  and  $B$  is finite (there are only  $|A|^k \cdot |B|^k$  distinct positions)

→ The analysis of the game is therefore essentially finite

— any sufficiently long play must eventually repeat some configuration

## Back-and-forth systems for infinite game

### Definition

A back-and-forth system for  $G_{\infty}^k$  over  $A$  and  $B$  is a single set  $I \subseteq \{(\bar{a} \mapsto \bar{b}) \in \text{Part}(A, B) : \bar{a} \in A^k, \bar{b} \in B^k\}$ , such that every  $(\bar{a} \mapsto \bar{b}) \in I$  has back-and-forth extensions in  $I$ .  $I$  is back-and-forth system for  $G_{\infty}^k(A, \bar{a}; B, \bar{b})$  if  $(a \mapsto b) \in I$ .

We write  $\boxed{I: A, \bar{a} \simeq_{\infty}^k B, \bar{b}}$  in this situation, and say that  $A, \bar{a}$  and  $B, \bar{b}$  are  $k$ -pebble equivalent

## Analysis of $k$ -variable types

### Definition

For  $A$  and  $\bar{a} \in A^k$  define

(i) The  $k$ -variable type  $\boxed{t_p^k(A, \bar{a}) := \{\varphi(\bar{x}) \in \mathcal{FO}^k : A \models \varphi[\bar{a}]\}}$

(ii) The rank  $m$   $k$ -variable type  $\boxed{t_p^k_m(A, \bar{a}) := t_p^k(A, \bar{a}) \cap \{\varphi \in \mathcal{FO}^k : \text{qr}(\varphi) \leq m\}}$

By the Ehrenfeucht-Fraïssé theorem, the rank  $m$   $k$ -variable types  $t_p^k_m(A, \bar{a})$  exactly specify the  $\simeq_m^k$ -equivalence class of  $A, \bar{a}$ .

It is therefore also determined by the characteristic formula  $\psi_{A, \bar{a}}^m$ , which is itself member of this type.

## Inductive refinement

- Consider an individual  $A \in \text{FIN}(\mathcal{X})$
- An inductive refinement generates  $\simeq_i^k$  and as their limit,  $\simeq_\infty^k$ , as equivalence relations on  $A^k$ .
- Let  $\simeq_0$  be the equivalence relation corresponding to qfr-rank 0 equivalence:

$$\boxed{\bar{a} \simeq_0 \bar{a}'} \text{ iff } \boxed{A, \bar{a} \xrightarrow[\circ]{\simeq^k} A, \bar{a}'} \text{ iff } \boxed{tp_0^k(A, \bar{a}) = tp_0^k(A, \bar{a}')} \text{ iff } \boxed{A \upharpoonright \bar{a}, \bar{a} \simeq A \upharpoonright \bar{a}', \bar{a}'}$$

- Suppose the equivalence relation  $\simeq_i$  on  $A^k$  is given such that

$$\boxed{\bar{a} \simeq_i \bar{a}'} \text{ iff } \boxed{A, \bar{a} \simeq_i^k A, \bar{a}'} \text{ iff } \boxed{tp_i^k(A, \bar{a}) = tp_i^k(A, \bar{a}')}$$

- For any  $1 \leq j \leq k$ , any  $\simeq_i$  equivalence class  $d \in A^k / \simeq_i$  and  $\bar{a} \in A^k$  define

$$c_{j,d}(\bar{a}) := \begin{cases} 1 & \text{if } \exists d \in A (\bar{a} \upharpoonright_j^a \in d) \\ 0 & \text{else} \end{cases}$$

$$\text{Now put } \boxed{\bar{a} \simeq_{i+1} \bar{a}'} \text{ iff } \boxed{\bar{a} \simeq_i \bar{a}' \text{ and } \forall j \forall d : c_{j,d}(\bar{a}) = c_{j,d}(\bar{a}')}$$

i.e. for  $\bar{a} \simeq_i^k \bar{a}'$  we put  $\bar{a} \simeq_{i+1} \bar{a}'$  iff, and only iff,  $\bar{a} \mapsto \bar{a}'$  has back-and-forth extensions which maintain  $\simeq_i^k$  equivalence

- It follows, as desired,  $\simeq_{i+1}$  coincides with  $\simeq_{i+1}^k$  (and  $\equiv_{i+1}^k$ ) on  $A$ .

- the sequence  $(\sim_i)_{i \geq 0}$  is a monotone sequence of successively refined equivalence relations on the finite set  $A^k$
- for some  $r \leq |A|^k$  we must have  $\sim_r = \sim_{r+1} = \sim_{r+s}$  for all  $s \in \mathbb{N}$   
the minimal such  $r$  is called  $k$ -rank of  $A$ ,  $k$ -rank( $A$ )

### Lemma

- (i) For all  $i \in \mathbb{N}$ :  $\boxed{\bar{a} \sim_i \bar{a}'}$  iff  $\boxed{A, \bar{a} \simeq_i^k A, \bar{a}'}$
- (ii) For  $r = k\text{-rank}(A)$ :  $\boxed{\bar{a} \sim_r \bar{a}'}$  iff  $\boxed{A, \bar{a} \simeq_\infty^k A, \bar{a}'}$

### Proof

(i) from the definition of the  $\sim_i$  by induction on  $i$

(ii) • consider  $I := \{\bar{a} \mapsto \bar{a}' : \bar{a} \sim_r \bar{a}'\}$

• We claim that  $I$  has back-and-forth extensions, so that

$I = A, \bar{a} \simeq_\infty^k A, \bar{a}'$  for any  $(\bar{a} \mapsto \bar{a}') \in I$ .

• Let  $(\bar{a} \mapsto \bar{a}') \in I$ ,  $0 \leq j \leq k$  and  $a \in A$ . As  $\sim_r = \sim_{r+1}$ ,  $\bar{a} \sim_{r+1} \bar{a}'$ .

Hence  $A, \bar{a} \simeq_{r+1}^k A, \bar{a}'$ , which guarantees the existence of some  $a' \in A$  for which  $A, \bar{a} \stackrel{a}{j} \simeq_r^k A, \bar{a}' \stackrel{a'}{j}$ .

• It follows that  $(\bar{a} \stackrel{a}{j} \mapsto \bar{a}' \stackrel{a'}{j}) \in I$  is as desired

□

- for every  $A$  and  $\bar{a} \in A^k$  there is also a single FO $\epsilon$ -formula that characterises the  $\approx_r^k$  class of  $A, \bar{a}$ .

- Let  $r$ - $k$ -rank  $(A)$  and put

$$\chi_A := \bigwedge_{\bar{a} \in A^k} \exists \bar{x} \chi_{A, \bar{a}}^r \wedge \forall \bar{x} \forall \bar{a} \in A^k \chi_{A, \bar{a}}^r \wedge \bigwedge_{1 \leq i \leq k} \bigwedge_{\bar{a} \in A^k} \forall x \left[ \chi_{A, \bar{a}}^r \rightarrow \left( \bigwedge_{a \in A} \exists x_j \chi_{A, \bar{a} \cup \{a\}}^r \wedge \forall x_j \bigvee_{a \in A} \chi_{A, \bar{a} \cup \{a\}}^r \right) \right]$$

- the first two conjuncts - <sup>precisely</sup> the rank  $r$   $k$ -types of  $A$  are realised

- the third conjunct implies that  $\nu_{r+1} = \nu_r$ , whence rank  $r$  ~~types~~ determine the  $\approx_r^k$  types

- For  $\bar{a} \in A^k$  put  $\chi_{A, \bar{a}}^r(\bar{x}) := \chi_A \wedge \chi_{A, \bar{a}}^r(\bar{x})$

- $\text{rank}(\chi_{A, \bar{a}}^r) = r + k + 1$

- Suppose  $B \models \chi_A$ . Then  $B$  has exactly the same rank  $r$  types as  $A$

and  $k$ -rank  $(B) = r$ .

- The following system has back-and-forth extensions

$$I := \{ \bar{a} \mapsto \bar{b} : \text{tp}_r^k(B, \bar{b}) = \text{tp}_r^k(A, \bar{a}) \}$$

- If  $B \models \chi_{A, \bar{a}}^r[\bar{b}]$ , then also  $\text{tp}_r^k(B, \bar{b}) = \text{tp}_r^k(A, \bar{a})$  and  $A, \bar{a} \approx_r^k B, \bar{b}$  via  $I$ .

## Theorem

Let  $A \in \text{FIN}(\mathcal{L})$ ,  $r := k\text{-rang}(A)$ ,  $\bar{a} \in A^k$ . Then the following are equivalent for any  $B \in \text{FIN}(\mathcal{L})$  and  $\bar{b} \in B^k$ :

(i)  $A, \bar{a} \stackrel{k}{\sim}_{\infty} B, \bar{b}$

(ii)  $A, \bar{a} \stackrel{k}{\sim}_{r+k+1} B, \bar{b}$

(iii)  $A, \bar{a} \equiv_{r+k+1}^k B, \bar{b}$

(iv)  $A, \bar{a} \equiv^k B, \bar{b}$

## Proof

- (ii)  $\Leftrightarrow$  (iii) from the EF theorem for  $k$ -pebble game
- $\stackrel{k}{\sim}_{\infty}$  equivalence implies  $\stackrel{k}{\sim}_i$  equivalence for all  $i \dots \rightarrow$  we already have (i)  $\Rightarrow$  (ii)
- (i)  $\Rightarrow$  (iv) also from the theorem
- (iv)  $\Rightarrow$  (iii) trivial
- (iii) implies  $B \models \chi_{A, \bar{a}}[\bar{b}]$ , also (iii)  $\Rightarrow$  (i) from the consideration above

□

## A global preordering w.r.t. $k$ -variable types

- upgrades the inductive refinement that separated out the different  $\approx_{\infty}^k$ -types over an individual finite structure  $A$
  - so that it provides a linear ordering of these types  
• i.e. a linear ordering of  $A^k / \approx_{\infty}^k$
  - in stages
  - non generate
    - transitive
    - reflexive
    - total preordering
- relations  $\preceq_i$  on  $A^k$  such that

$$\bar{a} \approx_i \bar{a}' \Leftrightarrow (\bar{a} \preceq_i \bar{a}' \text{ and } \bar{a}' \preceq_i \bar{a}) \quad (*)$$

- It follows that  $A^k / \approx_i$  is linearly ordered (in the sense of  $\leq$ ) by  $\preceq_i$ .

- at level  $i=0$  use some arbitrary but fixed linear ordering of the (finitely many) qft-free  $k$ -variable types
- inductively assume that  $\preceq_i$  satisfies  $(*)$  and hence induces a linear ordering on  $A^k / \sim_i$ .

- consider the values of boolean functions  $v_{j,\alpha}$  on  $A^k$ ,  
for  $\bar{a} \sim_i \bar{a}'$  we have  $\bar{a} \sim_{i+1} \bar{a}'$  iff  $v_{j,\alpha}(\bar{a}) = v_{j,\alpha}(\bar{a}')$  for all  $j, \alpha$
- consider the boolean tuple listing the  $v_{j,\alpha}$ -values in order of increasing  $j$ , and within the same  $j$ , increasing w.r.t.  $\alpha$  in the sense of  $\preceq_i$ .

The set of all such tuples carries a natural lexicographic ordering, based on the first position where the two tuples differ (if not equal)

We now put

$$\bar{a} \preceq_{i+1} \bar{a}' \text{ iff } (\bar{a} \preceq_i \bar{a}') \text{ and } (v_{j,\alpha}(\bar{a}))_{j,\alpha} \leq_{\text{lex}} (v_{j,\alpha}(\bar{a}'))_{j,\alpha}$$

- Then  $\preceq_{i+1}$  is again transitive, reflexive and total and provides a linear ordering of the  $\sim_i$ -classes according to  $(*)$
- $\preceq_{i+1}$  is uniformly FO-definable in terms of  $\preceq_i$  over  $A$ . Let  $\preceq$  be the limit  $\preceq^A = \preceq_{i+1}^A$  for  $r = k - \text{rank}(A)$ . Then  $\preceq^A$  is a linear ordering (in the sense of  $\leq$ ) on  $A^k / \sim_{\infty}^k$

### Lemma

There is a global relation  $\preceq$  of arity  $2k$ , uniformly definable by an inductive iteration of a first-order definable operation, such that  $\preceq^A$  is a pre-ordering on  $A^k$  which linearly orders w.r.t.  $k$ -variable types.

The linear ordering introduced by  $\preceq$  on  $A^k / \sim_\infty^k$  is completely determined by the  $k$ -variable types in  $A$  and hence only depends on the  $\equiv^k$ -class of  $A$ .

The same is true of the information about the qfr-free formulae in each  $\sim_\infty^k$  type  $P_\theta := \{d \in A^k / \sim_\infty^k : A \models \theta[\bar{a}] \text{ for } \bar{a} \in d\}$  for each qfr-free  $\theta \in \text{FO}^k(\mathcal{L})$

the precedence between  $\sim_\infty^k$ -types w.r.t. the relations describing moves of the  $j$ -th pebble in the game

$$E_j := \{(d, d') : \exists a (\bar{a} \stackrel{a}{j} \in d') \text{ for } \bar{a} \in d\} \text{ for } j = 1, \dots, k$$

For a distinguished tuple  $a \in A^k$ , we may also identify its  $\sim_0^k$  class  $[\bar{a}]_{\sim_0^k}$  as a distinguished element in the quotient  $A^k / \sim_\infty^k$ .

### Definition

The  $k$ -variable invariant of  $A, \bar{a}$  is defined to be the linearly ordered quotient structure  $\mathcal{Y}^k(A, \bar{a}) := (A^k / \sim_{\infty}^k, \leq, (P_{\theta}), (E_j), [a]_{\sim_{\infty}^k})$

### Proposition

For  $A, \bar{a}$  and  $B, \bar{b}$  :  $A, \bar{a} \sim_{\infty}^k B, \bar{b}$  iff  $\mathcal{Y}^k(A, \bar{a}) \cong \mathcal{Y}^k(B, \bar{b})$

### Proof

⊆ from the definition of  $\mathcal{Y}^k$

⊇ the actual  $k$ -variable types realised in  $A$  and in particular the  $k$ -variable type of  $\bar{a}$  in  $A$  can be identified from just  $\mathcal{Y}^k(A, \bar{a})$

For this one determines  $tp_m^k(A, \bar{a}')$  for  $\bar{a}' \in \mathcal{Y}^k$  by induction on  $m$   $\square$

- Invariants are polynomial time computable
  - isomorphism between finite linearly ordered structures is trivially decidable in polynomial time
- Corollary  $k$ -variable equivalence can be decided by a polynomial time algorithm.

Thank you

for your attention

Sources:

W. Hodges: Shorter model theory (chpt 3)

M. Otto: Finite Model Theory - lecture notes (sec 2.1, 2.4)