

Fast Solvers for Incompressible Flow Problems III

David Silvester
University of Manchester

Lecture III

- $-\nabla^2 \vec{u} + \nabla p = \vec{0}; \quad \nabla \cdot \vec{u} = 0$
- $\vec{u} \cdot \nabla \vec{u} - \nu \nabla^2 \vec{u} + \nabla p = \vec{0}; \quad \nabla \cdot \vec{u} = 0$
- $\frac{\partial \vec{u}}{\partial t} + \vec{u} \cdot \nabla \vec{u} - \nu \nabla^2 \vec{u} + \nabla p = 0; \quad \nabla \cdot \vec{u} = 0$

Navier-Stokes Equations

$$\begin{aligned}\frac{\partial \vec{u}}{\partial t} + \vec{u} \cdot \nabla \vec{u} - \nu \nabla^2 \vec{u} + \nabla p &= 0 && \text{in } \mathcal{W} \equiv \Omega \times (0, T) \\ \nabla \cdot \vec{u} &= 0 && \text{in } \mathcal{W}\end{aligned}$$

Boundary and Initial conditions

$$\begin{aligned}\vec{u} &= \vec{g} && \text{on } \Gamma_D \times [0, T]; \\ \nu \nabla \vec{u} \cdot \vec{n} - p \vec{n} &= \vec{0} && \text{on } \Gamma_N \times [0, T]; \\ \vec{u}(\vec{x}, 0) &= \vec{u}_0(\vec{x}) && \text{in } \Omega.\end{aligned}$$

Finite element formulation

Introducing the basis sets

$$V_h = \text{span}\{\vec{\phi}_i\}_{i=1}^{n_u}, \quad \text{Velocity basis functions;}$$

$$Q_h = \text{span}\{\psi_j\}_{j=1}^{n_p}, \quad \text{Pressure basis functions.}$$

gives the method-of-lines discretized system:

$$\begin{pmatrix} M & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} \frac{\partial \vec{u}}{\partial t} \\ \frac{\partial p}{\partial t} \end{pmatrix} + \begin{pmatrix} N(\vec{u}) + \nu A & B^T \\ B & 0 \end{pmatrix} \begin{pmatrix} \vec{u} \\ p \end{pmatrix} = \begin{pmatrix} \vec{f} \\ 0 \end{pmatrix}$$

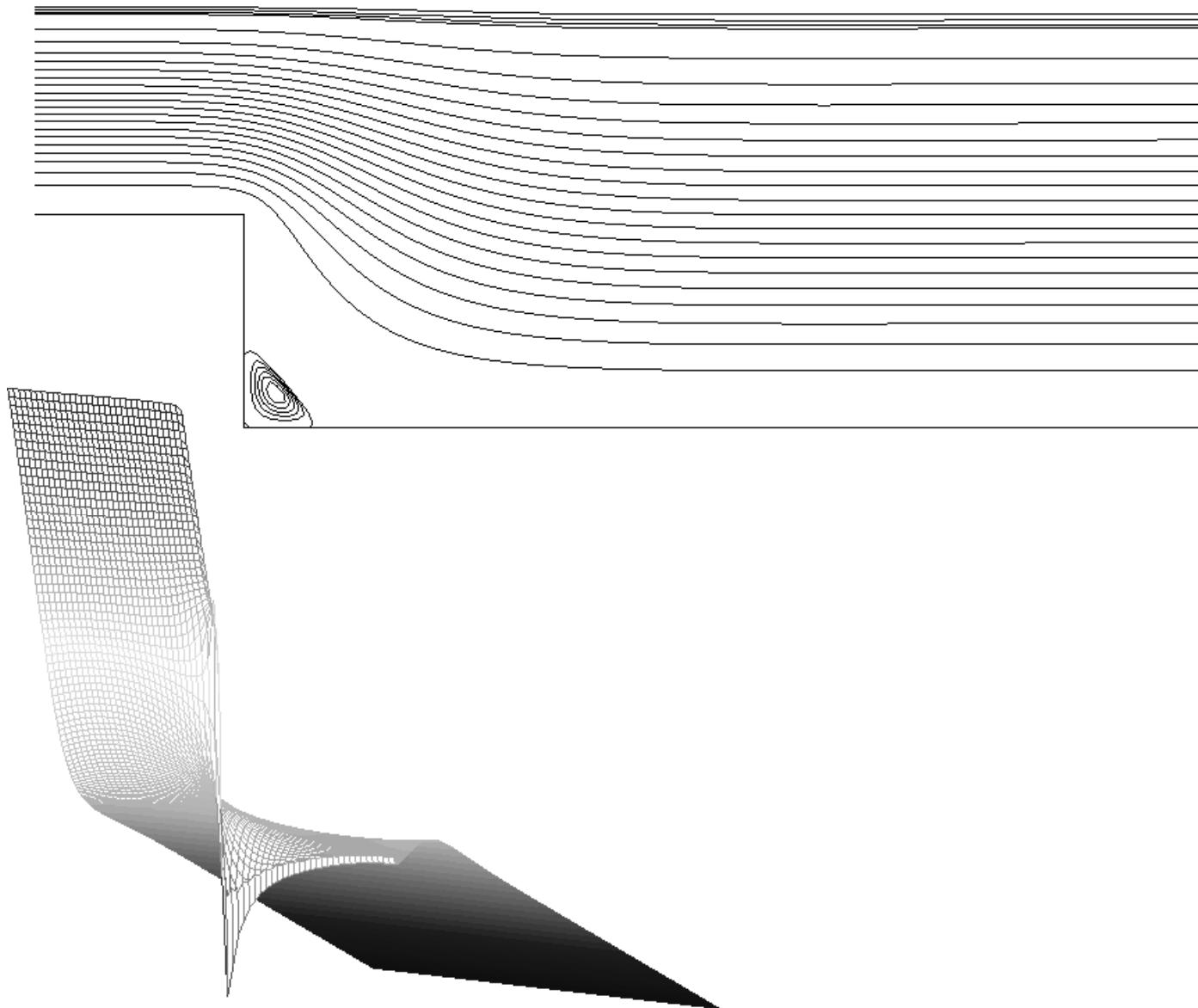
with associated matrices

$$N_{ij} = (\vec{u} \cdot \nabla \vec{\phi}_i, \vec{\phi}_j), \quad \text{convection}$$

$$A_{ij} = (\nabla \vec{\phi}_i, \nabla \vec{\phi}_j), \quad \text{diffusion}$$

$$B_{ij} = -(\nabla \cdot \vec{\phi}_j, \psi_i), \quad \text{divergence}.$$

Example: Flow over a Step



Spatial Discretization

The method-of-lines discretized system is a semi-explicit system of DAEs:

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- The discrete problem is nonlinear $N(\vec{u}) + \textcolor{red}{\nu} A =: F(\vec{u})$

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- The DAEs have index equal to **two**
- The discrete problem is nonlinear $N(\vec{u}) + \textcolor{red}{\nu} A =: F(\vec{u})$
- Implicit approximation in time does not look attractive!

Rest of the talk

- Time Stepping Algorithms

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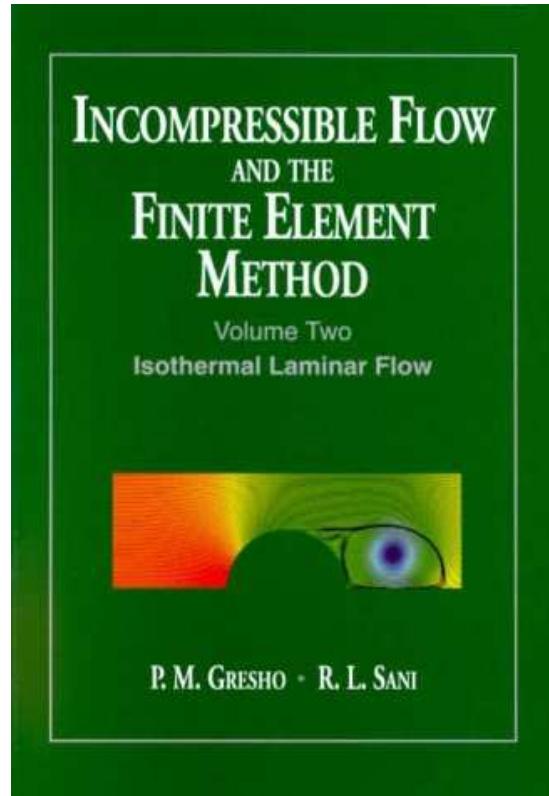
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- Time Stepping Algorithms
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- Optimally preconditioned GMRES:
 - Pressure Convection-Diffusion preconditioner
 - Least-squares commutator preconditioner
- A proof-of-concept implementation:
 - The IFISS 3.1 MATLAB Toolbox

- Review : 1967 – 1999

- 1967
- 1982
- 1991
- 1999



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- 1967

A simple splitting/projection approach — I

$$\begin{pmatrix} M & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} \frac{\partial \vec{u}}{\partial t} \\ \frac{\partial p}{\partial t} \end{pmatrix} + \begin{pmatrix} F(\vec{u}) & B^T \\ B & 0 \end{pmatrix} \begin{pmatrix} \vec{u} \\ p \end{pmatrix} = \begin{pmatrix} \vec{f} \\ 0 \end{pmatrix}$$

Given a time step dT and a parameter $0 < \gamma \leq 2$

Algorithm: Chorin, 1967; Temam, 1969

for $k = 0, 1, \dots$

solve $M \frac{\partial \vec{u}_*}{\partial t} + F(\vec{u}_k) \vec{u}_* = \vec{f} - B^T p_k$

solve $B M^{-1} B^T \phi = B \vec{u}_*$

compute $\vec{u}_{k+1} = \vec{u}_* - M^{-1} B^T \phi$

compute $p_{k+1} = p_k + (\gamma/dT) \phi$

end

A simple splitting/projection approach — II

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Practitioners say **yes** ...

- Chorin (1967), Temam(1969), Kim & Moin (1985), Van Kan (1986), Bell, Colella & Glaz (1989), **Gresho & Chan (1984, 1990)**, Perot (1993), Turek (1997).

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Mathematicians say **sometimes** ...

- Guermond (1984), Rannacher (1992), E & Liu (1995, 1996), **Shen (1992, 1996)**, Prohl (1997, 2008).

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A Stokes splitting/projection approach — I

$$\begin{pmatrix} M & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} \frac{\partial \vec{u}}{\partial t} \\ \frac{\partial p}{\partial t} \end{pmatrix} + \begin{pmatrix} N(\vec{u}) + \nu A & B^T \\ B & 0 \end{pmatrix} \begin{pmatrix} \vec{u} \\ p \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

Given a time step dT , discretise the **total** derivative:

Algorithm: Pironneau, 1982; Hansbo, 1982

for $k = 0, 1, \dots$

compute $X^m(\vec{x})$ the solution at $\tau_k = k dT$ of

$$\frac{dX}{d\tau} = \vec{u}_k(X, \tau), \quad X(\tau_{k+1}) = \vec{x};$$

interpolate $\vec{u}_k^* = \vec{u}_k(X^m(\vec{x}))$

solve
$$\begin{pmatrix} \frac{1}{dT} M + \nu A & B^T \\ B & 0 \end{pmatrix} \begin{pmatrix} \vec{u}_{k+1} \\ p_{k+1} \end{pmatrix} = \begin{pmatrix} \frac{1}{dT} M \vec{u}_k^* \\ 0 \end{pmatrix}$$

end

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- Hansbo (1982), Pironneau (1982), **Morton, Priestley & Suli (1988,1989, 1994)**, Bermejo & Staniforth (1991, 1992).

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Key² Question: Adaptive time stepping ?

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A clever splitting/projection approach — I

$$\begin{pmatrix} M & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} \frac{\partial \vec{u}}{\partial t} \\ \frac{\partial p}{\partial t} \end{pmatrix} + \begin{pmatrix} N(\vec{u}) + \nu A & B^T \\ B & 0 \end{pmatrix} \begin{pmatrix} \vec{u} \\ p \end{pmatrix} = \begin{pmatrix} \vec{f} \\ 0 \end{pmatrix}$$

Given dT and parameters $\theta = 1 - 1/\sqrt{2}$, $\alpha = \frac{1-2\theta}{1-\theta}$, $\beta = 1 - \alpha$.

Algorithm: Glowinski, 1986, 1991

for $k = 0, 1, \dots$

solve $\begin{pmatrix} \frac{1}{\theta dT} M + \alpha \nu A & B^T \\ B & 0 \end{pmatrix} \begin{pmatrix} \vec{u}_{k+\theta} \\ p_{k+\theta} \end{pmatrix} = \begin{pmatrix} f_k \\ 0 \end{pmatrix}$

solve $\left(\frac{1}{(1-2\theta)dT} M + N(\vec{u}_{k+1-\theta}) + \beta \nu A \right) \vec{u}_{k+1-\theta} = \vec{f}_{k+\theta}$

solve $\begin{pmatrix} \frac{1}{\theta dT} M + \alpha \nu A & B^T \\ B & 0 \end{pmatrix} \begin{pmatrix} \vec{u}_{k+1} \\ p_{k+1} \end{pmatrix} = \begin{pmatrix} f_{k+1-\theta} \\ 0 \end{pmatrix}$

end

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- Update : 2000 – 2011
- Philip Gresho & David Griffiths & David Silvester
[Adaptive time-stepping for incompressible flow; part I: scalar advection-diffusion](#), SIAM J. Scientific Computing, 30: 2018–2054, 2008.
- David Kay & Philip Gresho & David Griffiths & David Silvester [Adaptive time-stepping for incompressible flow; part II: Navier-Stokes equations](#). SIAM J. Scientific Computing, 32: 111–128, 2010.

“Smart Integrator” (SI)

- Optimal time-stepping: time-steps automatically chosen to “follow the physics”.
- Black-box implementation: few parameters that have to be estimated a priori.
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- Solver efficiency: see later ...

Trapezoidal Rule (TR) time discretization

We subdivide $[0, T]$ into time levels $\{t_i\}_{i=1}^N$. Given (\vec{u}^n, p^n) at time level t_n , $k_{n+1} := t_{n+1} - t_n$, compute (\vec{u}^{n+1}, p^{n+1}) via

$$\begin{aligned}\frac{2}{k_{n+1}} \vec{u}^{n+1} + \vec{w}^{n+1} \cdot \nabla \vec{u}^{n+1} - \nu \nabla^2 \vec{u}^{n+1} + \nabla p^{n+1} &= \vec{f}^{n+1} \\ -\nabla \cdot \vec{u}^{n+1} &= 0 \quad \text{in } \Omega \\ \vec{u}^{n+1} &= \vec{g}^{n+1} \quad \text{on } \Gamma_D \\ \nu \nabla \vec{u}^{n+1} \cdot \vec{n} - p^{n+1} \vec{n} &= \vec{0} \quad \text{on } \Gamma_N\end{aligned}$$

with second-order linearization

$$\begin{aligned}\vec{w}^{n+1} &= \left(1 + \frac{k_{n+1}}{k_n}\right) \vec{u}^n - \frac{k_{n+1}}{k_n} \vec{u}^{n-1} \\ \vec{f}^{n+1} &= \frac{2}{k_{n+1}} \vec{u}^n + \nu \nabla^2 \vec{u}^n - \vec{u}^n \cdot \nabla \vec{u}^n - \nabla p^n\end{aligned}$$

Saddle-point system

In \mathbb{R}^2 the discretized Oseen system (*) is:

$$\begin{pmatrix} \mathbf{F}^{n+1} & 0 & \mathbf{B}_x^T \\ 0 & \mathbf{F}^{n+1} & \mathbf{B}_y^T \\ \mathbf{B}_x & \mathbf{B}_y & 0 \end{pmatrix} \begin{bmatrix} \boldsymbol{\alpha}^{x,n+1} \\ \boldsymbol{\alpha}^{y,n+1} \\ \boldsymbol{\alpha}^{p,n+1} \end{bmatrix} = \begin{bmatrix} \mathbf{f}^{x,n+1} \\ \mathbf{f}^{y,n+1} \\ \mathbf{f}^{p,n+1} \end{bmatrix}$$

- $\mathbf{F}^{n+1} := \frac{2}{k_{n+1}} \mathbf{M} + \nu \mathbf{A} + \mathbf{N}(\vec{w}_h^{n+1})$
- The vector \mathbf{f} is constructed from the boundary data \vec{g}^{n+1} , the computed velocity \vec{u}_h^n at the previous time level and the acceleration $\frac{\partial \vec{u}_h^n}{\partial t}$
- The system can be efficiently solved using “appropriately” preconditioned **GMRES**...

Preconditioned system

$$\begin{pmatrix} F & B^T \\ B & 0 \end{pmatrix} \mathcal{P}^{-1} \quad \mathcal{P} \begin{pmatrix} \alpha^u \\ \alpha^p \end{pmatrix} = \begin{pmatrix} \mathbf{f}^u \\ \mathbf{f}^p \end{pmatrix}$$

A **perfect** preconditioner is given by

$$\begin{pmatrix} F & B^T \\ B & 0 \end{pmatrix} \underbrace{\begin{pmatrix} F^{-1} & F^{-1}B^T S^{-1} \\ 0 & -S^{-1} \end{pmatrix}}_{\mathcal{P}^{-1}} = \begin{pmatrix} I & 0 \\ BF^{-1} & I \end{pmatrix}$$

with $F = \frac{2}{k_{n+1}}M + \nu A + N$ and $S = BF^{-1}B^T$.

For an **efficient** preconditioner we need to construct a sparse approximation to the “exact” Schur complement

$$S^{-1} = (BF^{-1}B^T)^{-1}$$

Two possible constructions ...

Schur complement approximation – I

Introducing the diagonal of the velocity mass matrix

$$M_* \sim M_{ij} = (\vec{\phi}_i, \vec{\phi}_j),$$

gives the “least-squares commutator preconditioner”:

$$(BF^{-1}B^T)^{-1} \approx \underbrace{(B\cancel{M}_*^{-1}B^T)}_{\text{AMG}}^{-1} (B\cancel{M}_*^{-1}F\cancel{M}_*^{-1}B^T) \underbrace{(B\cancel{M}_*^{-1}B^T)}_{\text{AMG}}^{-1}$$

Schur complement approximation – II

Introducing associated pressure matrices

$$M_p \sim (\nabla \psi_i, \nabla \psi_j), \quad \text{mass}$$

$$A_p \sim (\nabla \psi_i, \nabla \psi_j), \quad \text{diffusion}$$

$$N_p \sim (\vec{w}_h \cdot \nabla \psi_i, \psi_j), \quad \text{convection}$$

$$\color{red} F_p = \frac{2}{k_{n+1}} M_p + \color{red} \nu A_p + N_p, \quad \text{convection-diffusion}$$

gives the “pressure convection-diffusion preconditioner”:

$$(BF^{-1}B^T)^{-1} \approx M_p^{-1} \underbrace{\color{red} F_p}_{\text{AMG}} A_p^{-1}$$

Adaptive Time Stepping AB2–TR

Consider the simple ODE $\dot{u} = f(u)$

Manipulating the truncation error terms for TR and AB2 gives the estimate

$$T_n = \frac{u_{n+1} - u_{n+1}^*}{3(1 + \frac{k_n}{k_{n+1}})}$$

Given some user-prescribed error tolerance tol , the new time step is selected to be the biggest possible such that $\|T_{n+1}\| \leq \text{tol} \times u_{\max}$. This criterion leads to

$$k_{n+2} := k_{n+1} \left(\frac{\text{tol} \times u_{\max}}{\|T_n\|} \right)^{1/3}$$

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But look out for “ringing” ...

Stabilized AB2–TR

To address the instability issues:

- We rewrite the AB2–TR algorithm to compute updates v_n and w_n scaled by the time-step:

$$u_{n+1} - u_n = \frac{1}{2}k_{n+1}v_n; \quad u_{n+1}^* - u_n^* = k_{n+1}w_n.$$

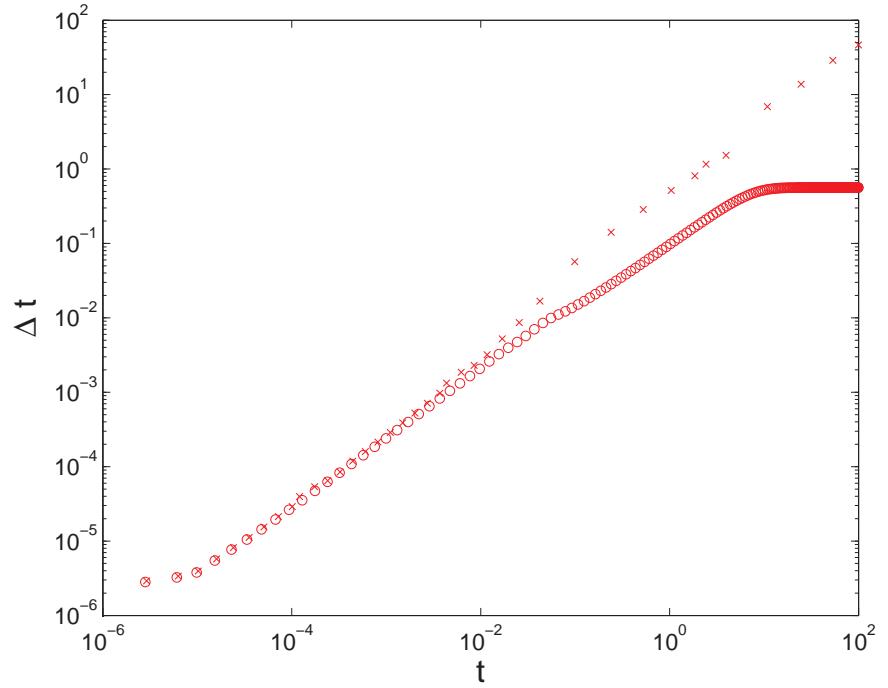
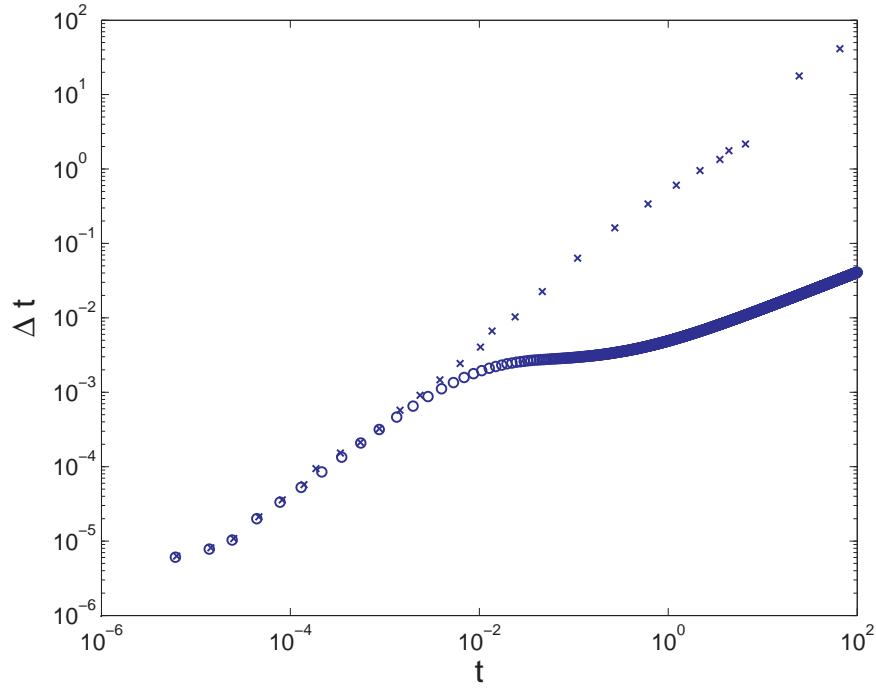
- We perform **time-step averaging** every n^* steps:

$$u_n := \frac{1}{2}(u_n + u_{n-1}); \quad u_{n+1} := u_n + \frac{1}{4}k_{n+1}v_n; \quad \dot{u}_{n+1} := \frac{1}{2}v_n.$$

Contrast this with the standard acceleration obtained by “inverting” the TR formula:

$$\dot{u}_{n+1} = \frac{2}{k_{n+1}}(u_{n+1} - u_n) - \dot{u}_n = v_n - \dot{u}_n$$

Stabilized AB2–TR

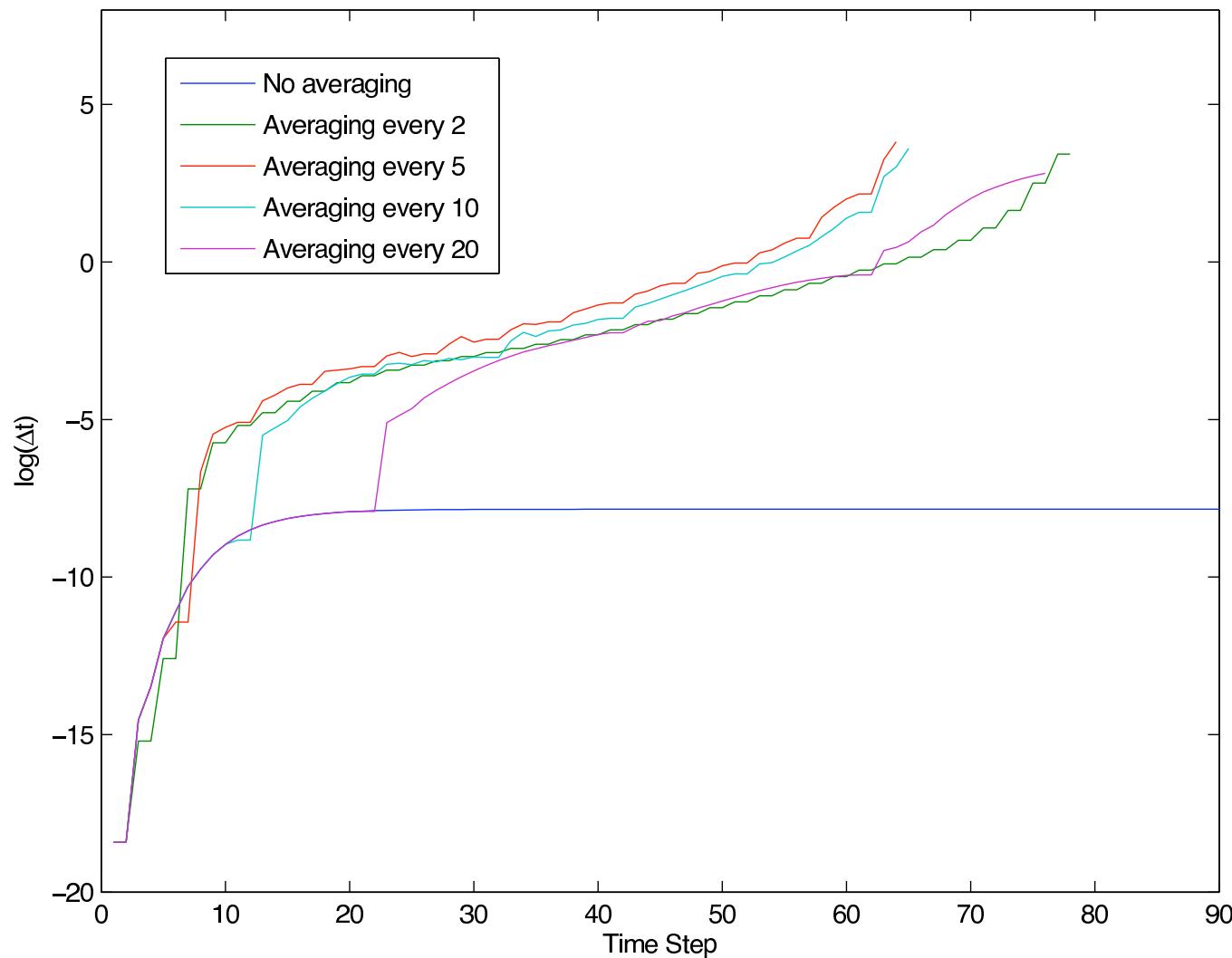


Advection-Diffusion of step profile on Shishkin grid.

$$\text{tol} = 10^{-3}$$

$$\text{tol} = 10^{-4}$$

Stabilized AB2–TR



“Spin up” driven cavity flow with $\nu = 1/100$.

Adaptive Time-Stepping Algorithm I

- The following parameters must be specified:

time accuracy tolerance **tol** (10^{-4})

GMRES tolerance **itol** (10^{-6})

GMRES iteration limit **maxit** (50)

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$$\vec{u}(\vec{x}, t) = \vec{g}(1 - e^{-5t}) \quad \text{on } \Gamma_D \times [0, T].$$

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- We specify the frequency of averaging, typically $n_* = 10$. We also choose a very small initial timestep, typically, $k_1 = 10^{-8}$.

Adaptive Time-Stepping Algorithm II

- Setup the Oseen System (*) and compute $[\alpha^{x,n+1}, \alpha^{y,n+1}]$ using **GMRES**(maxit, itol).

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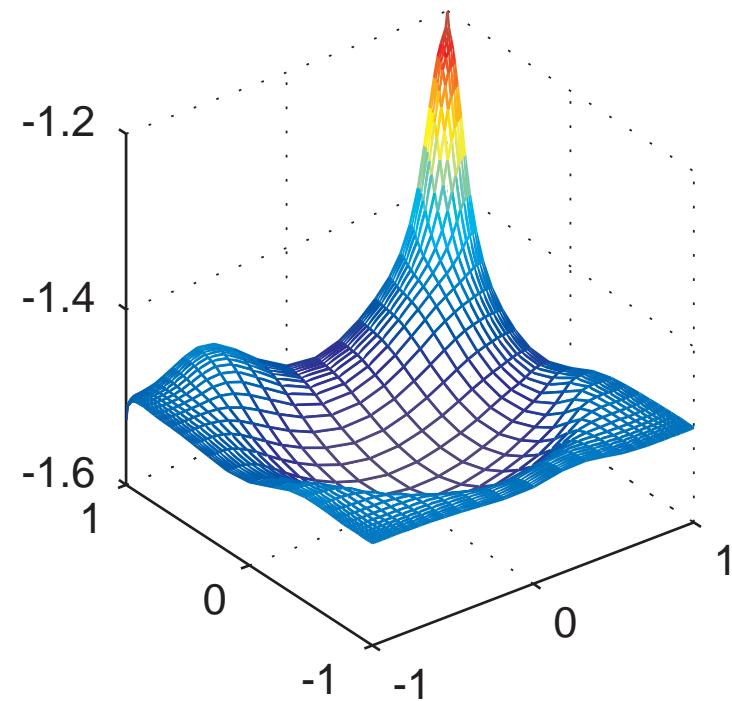
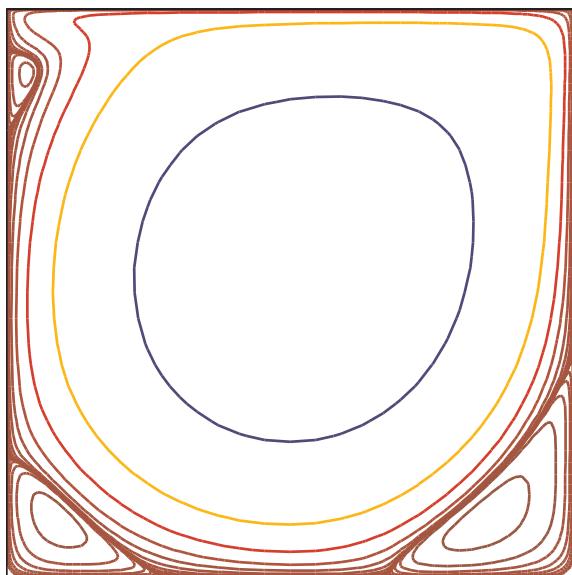
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$$k_{n+1} = k_{n+1} \left(\frac{\mathbf{tol}}{\|\mathbf{e}^{v,n+1}\|} \right)^{1/3}.$$

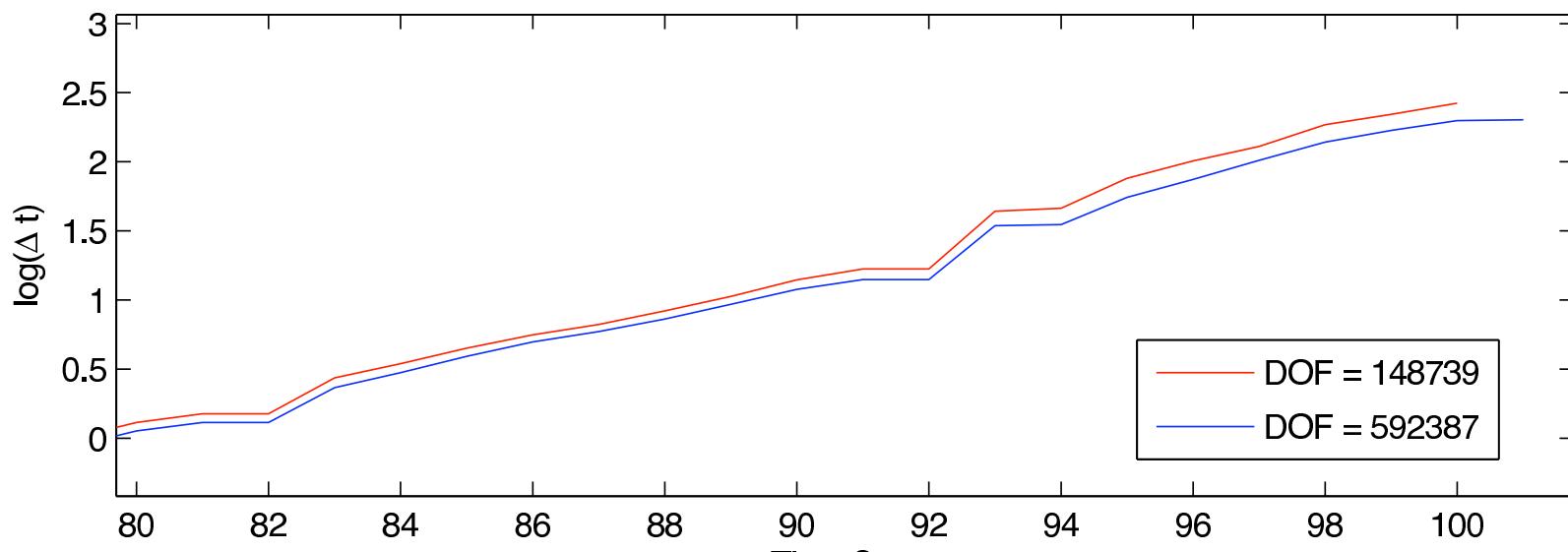
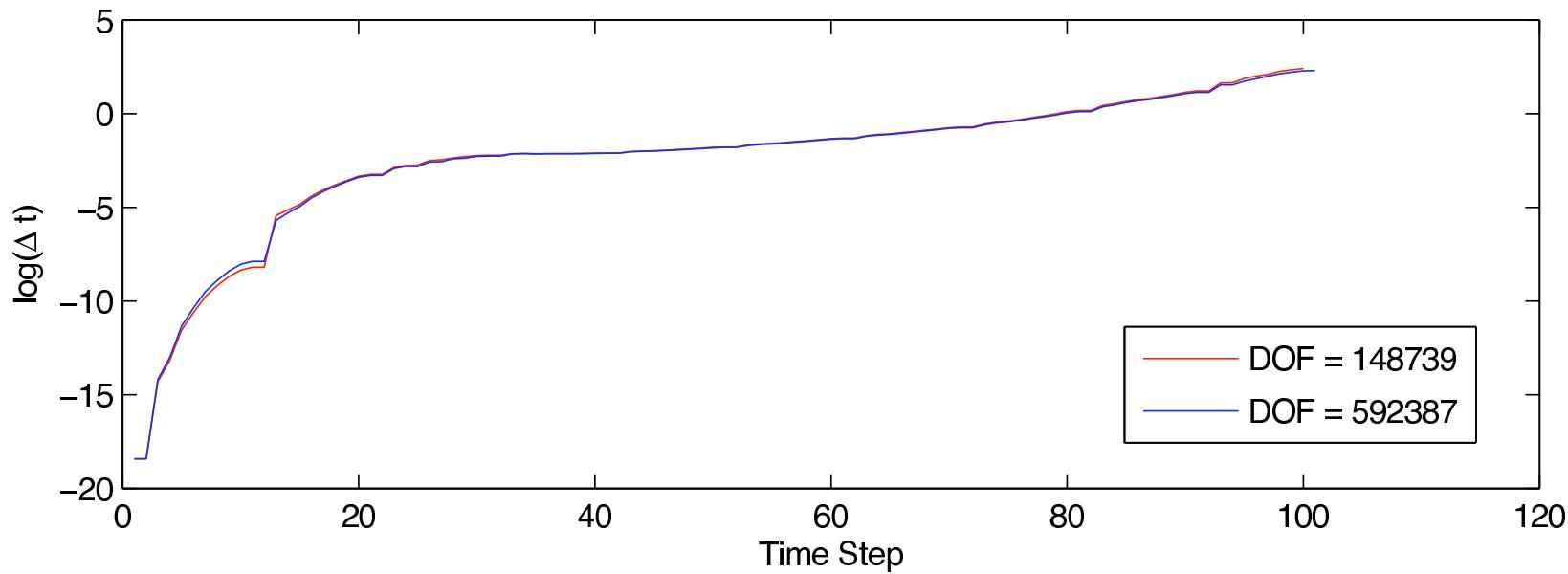
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$$k_{n+1} = k_n (\frac{\mathbf{tol}}{\|\mathbf{e}^{v,n+1}\|})^{1/3}.$$
- Otherwise, **accept** the step and continue with $n = n + 1$ and k_{n+2} based on the **LTE** estimate and the accuracy tolerance **tol**.

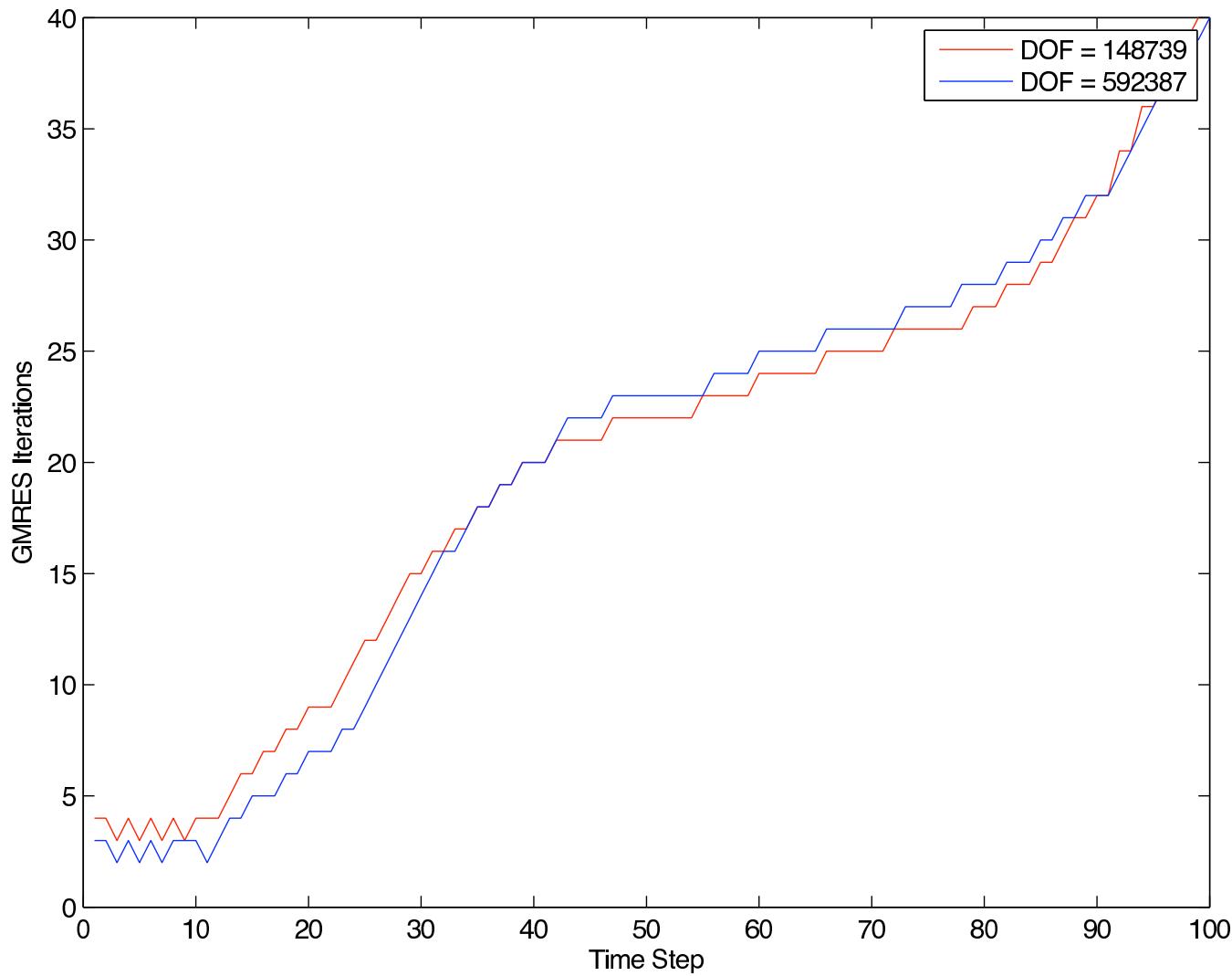
Example Flow Problem – I ($\nu = 1/1000$)



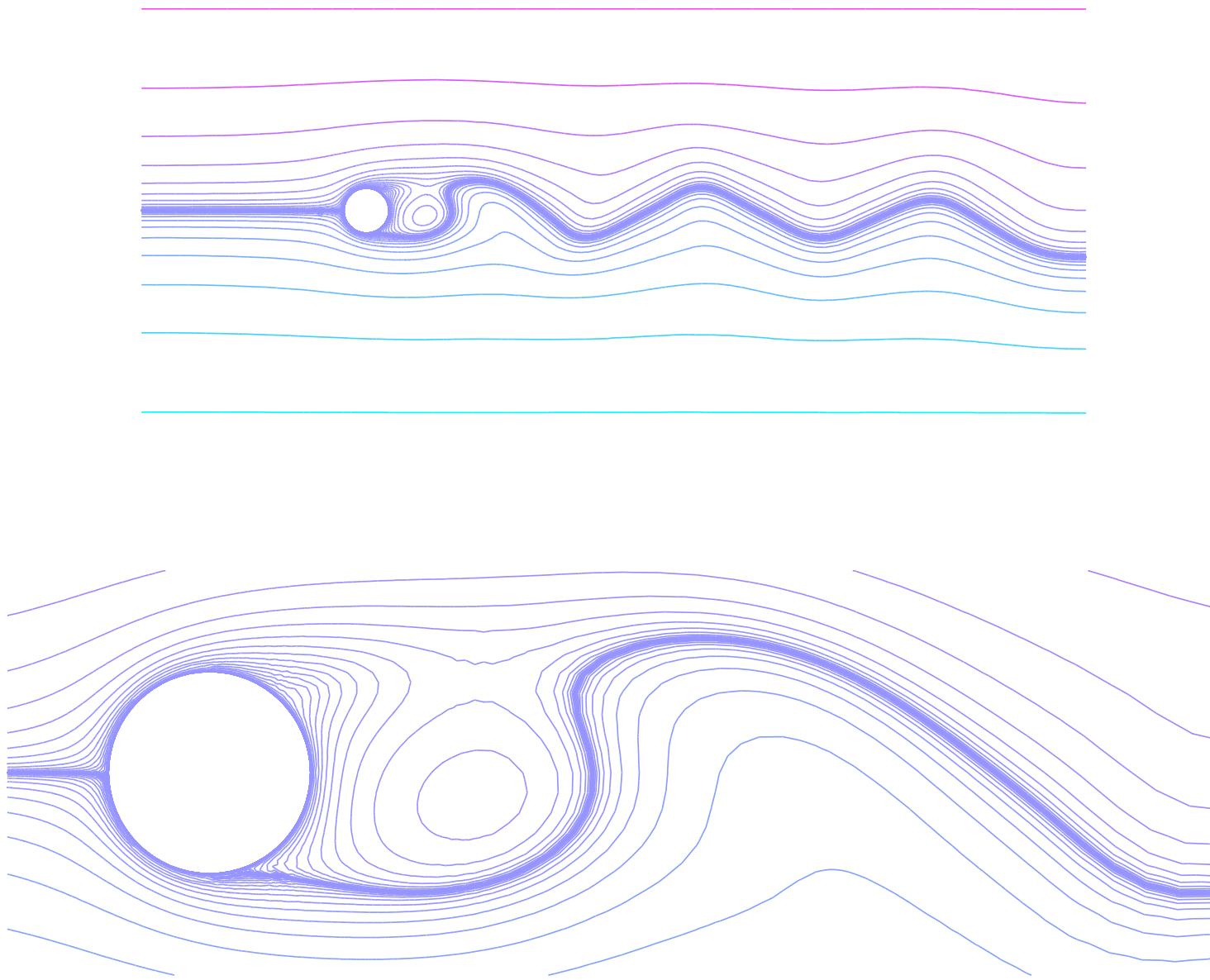
Time step evolution



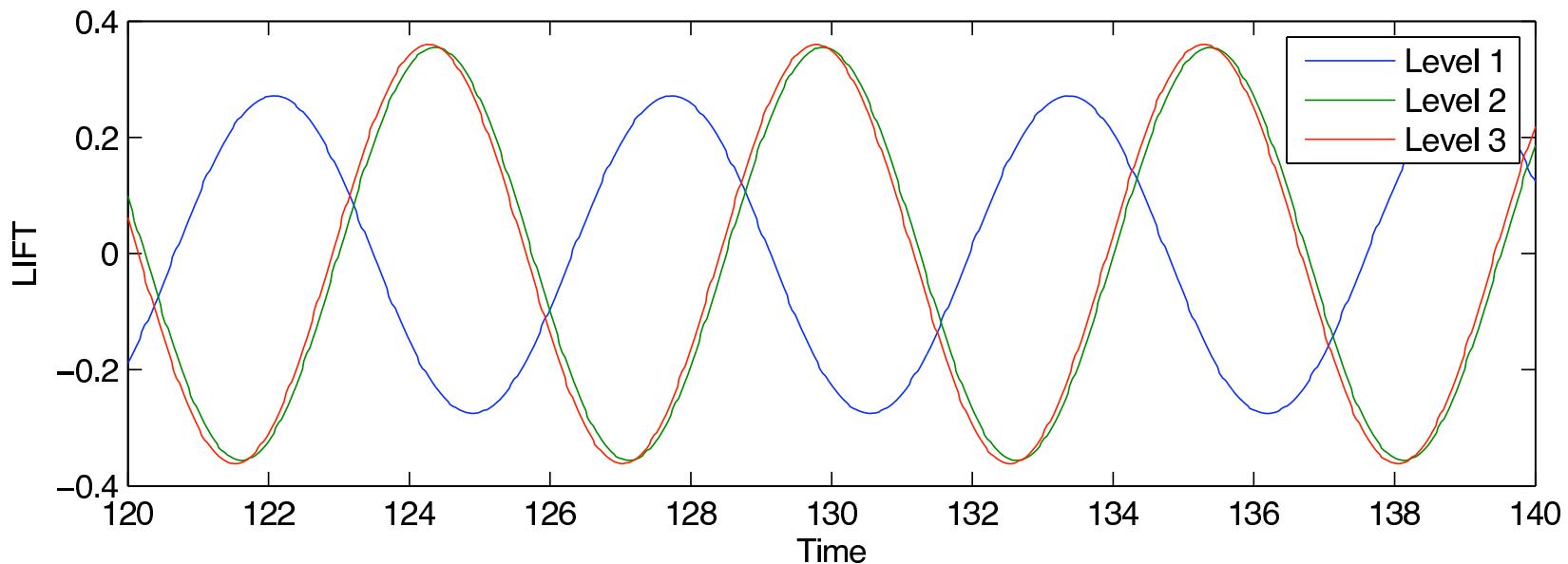
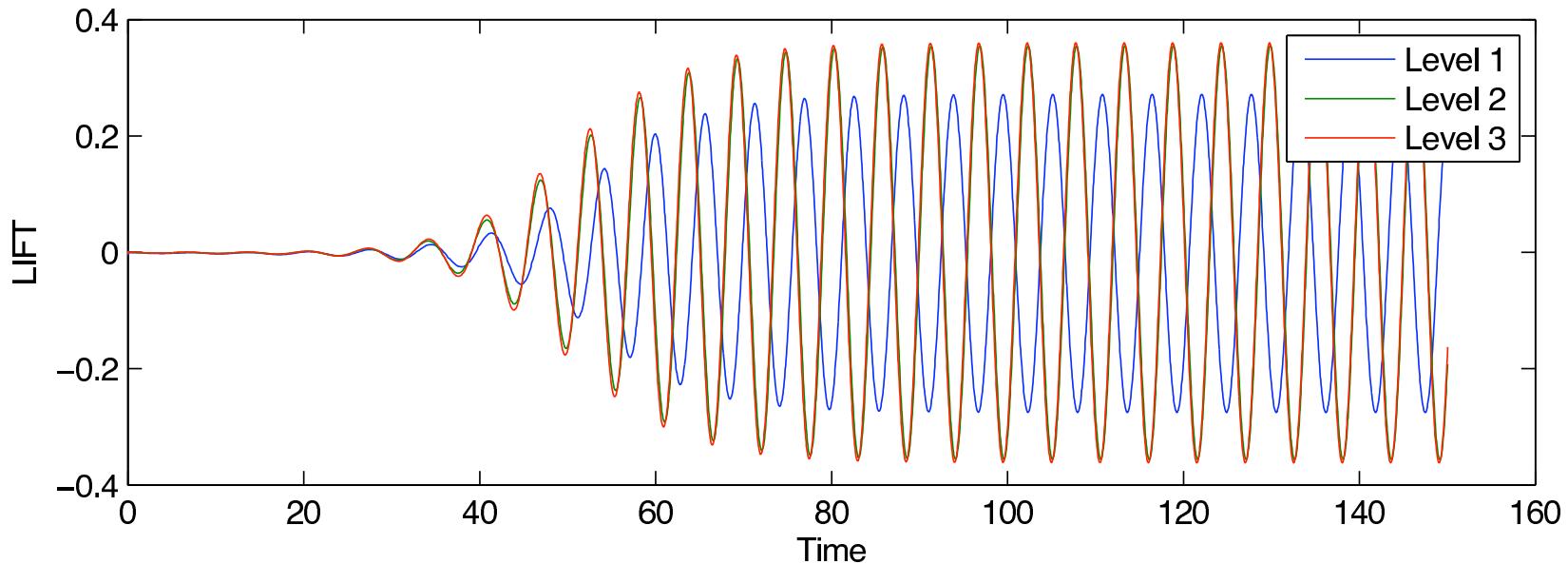
Linear solver performance



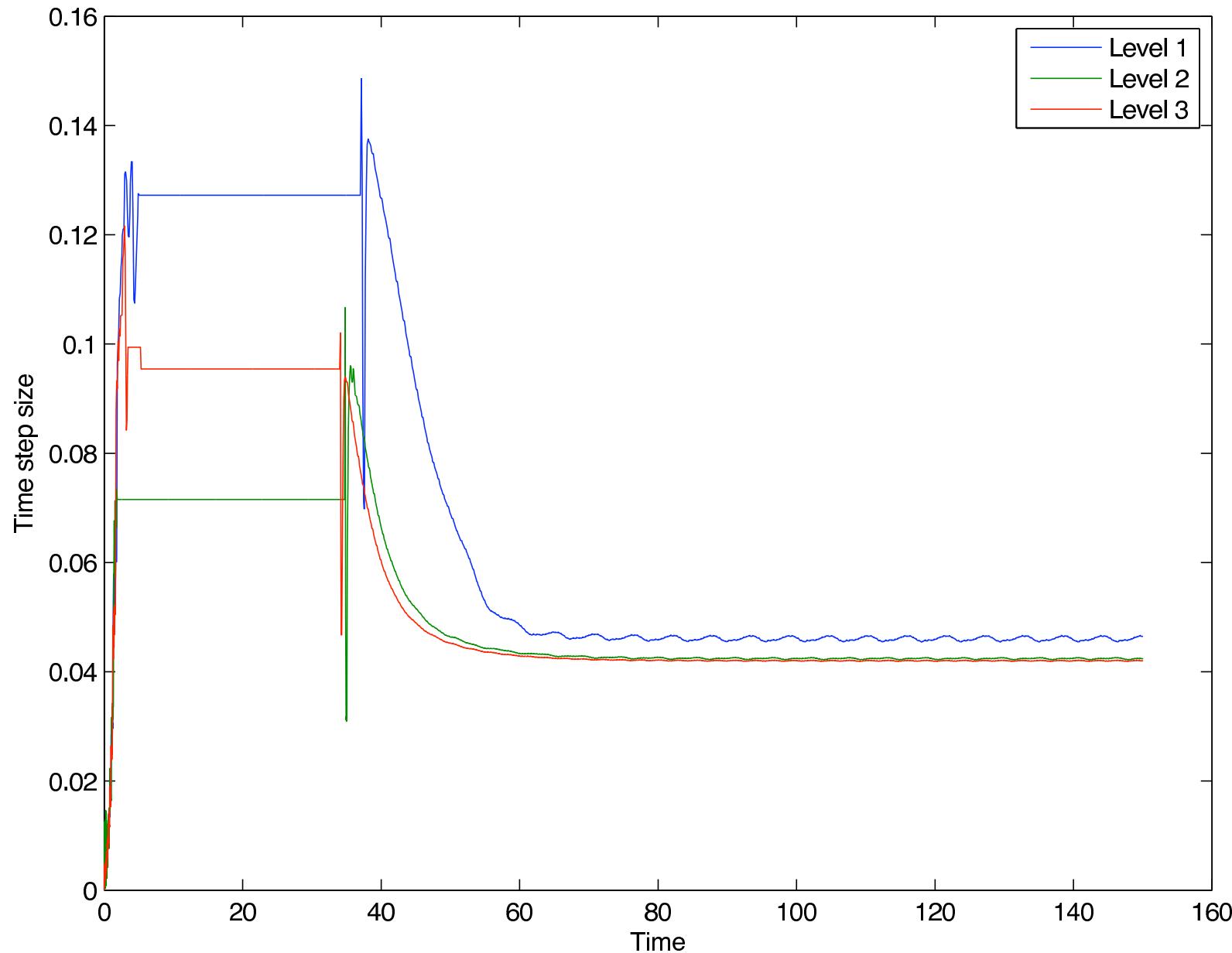
Example Flow Problem – II ($\nu = 1/100$)



Lift Coefficient



Time step evolution



What have we achieved?

- **Black-box implementation:** few parameters that have to be estimated a priori.
- **Optimal complexity:** essentially $O(n)$ flops per iteration, where n is dimension of the discrete system.
- **Efficient linear algebra:** convergence rate is (essentially) independent of h . Given an appropriate time accuracy tolerance, convergence is also robust with respect to ν