Permutation Groups and the Solution of German Enigma Cipher

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Solving the Enigma - p. 1/

How do cipher systems work?

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An adversary may intercept the cipher text and attempt to recover the original plain text from it. This is called **solving the cipher**, informally **codebreaking**.

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Thus a cipher text usually has the form

indicator messagetext

Enigma, first contacts

From 1928 the German army *Wehrmacht* started to test a new cipher system. This caused panic in the ranks of the Polish Secret Service. After the end of the First World War France and Great Britain believed that Germany was no longer a threat to their security. However, Poland never shared this opinion.

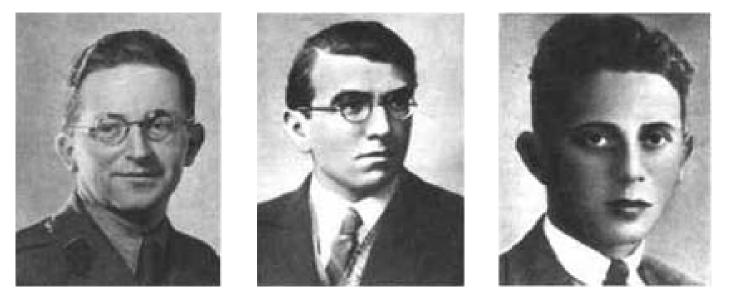
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Attempts to solve the new cipher had been completely unsuccessful for several years. Even parapsychology was involved but in vain. Finally, someone in the Polish Secret Service got the idea that mathematicians could be useful. A course in cryptanalysis was organized for students of mathematics at the University of Poznan.

Young Polish mathematicians

Three of the best graduates of the course,



Marian Rejewski (1905-1980), Henryk Zygalski (1906-1978) and Jerzy Rózycki (1907-1942) then accepted the offer to work on cryptanalysis of the new cipher.

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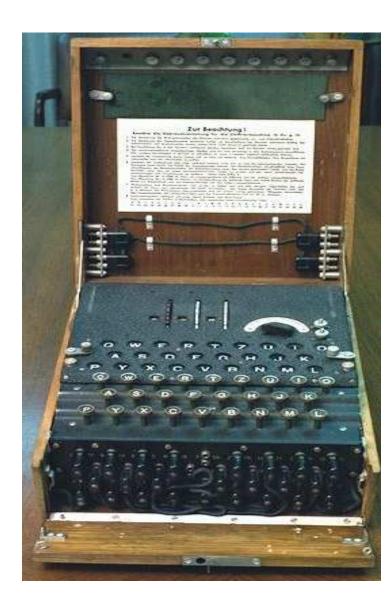
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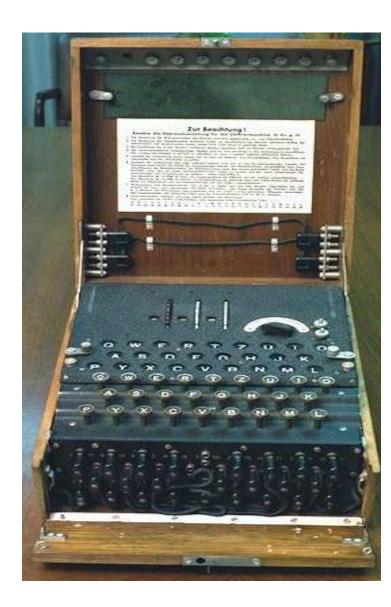
A similar cipher was produced by a commercial machine **Enigma** that had been on sale since 1926. So the Polish Intelligence Service hypothesized that the new cipher was produced by a military version of the **Enigma** machine.



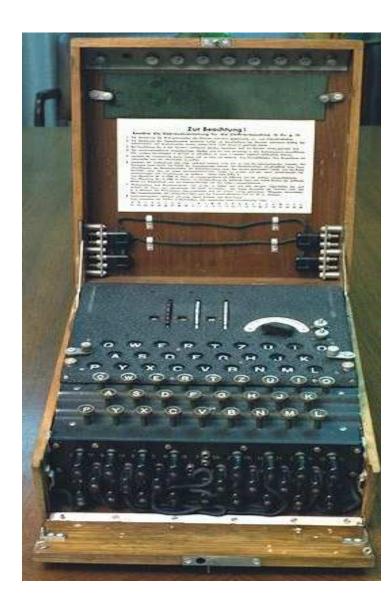




- keyboard,
- bulbs,



- keyboard,
- bulbs,
- plug board (stecker board),



- keyboard,
- bulbs,
- plug board (stecker board),
- scrambler,



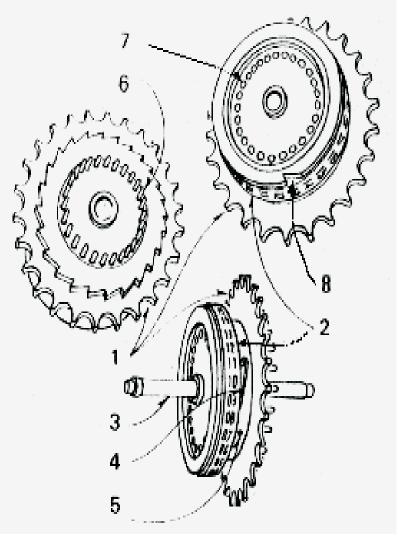
- keyboard,
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- keyboard,
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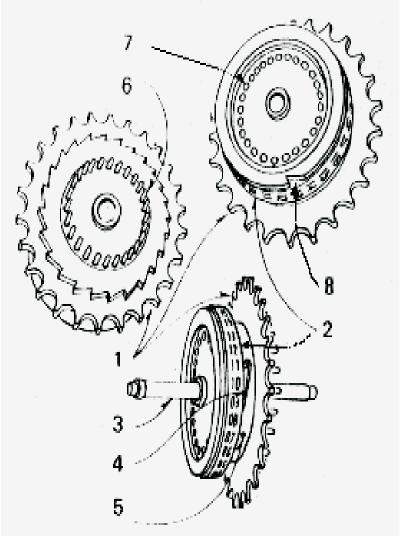


- keyboard,
- bulbs,
- plug board (stecker board),
- scrambler,
- entry wheel,
- rotor,
- reflector (Umkehrwalze).

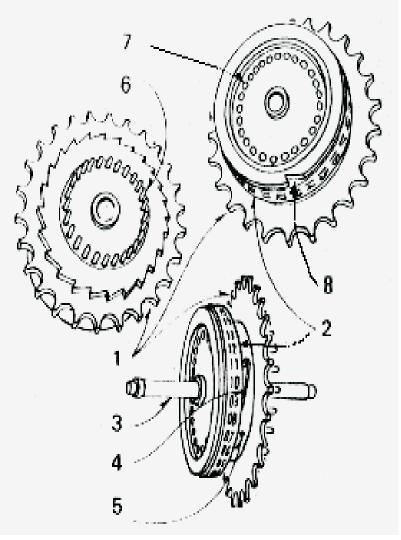


Here is the structure of the rotors

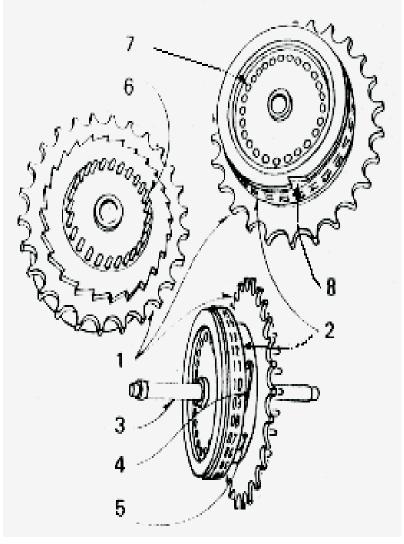
finger notches,



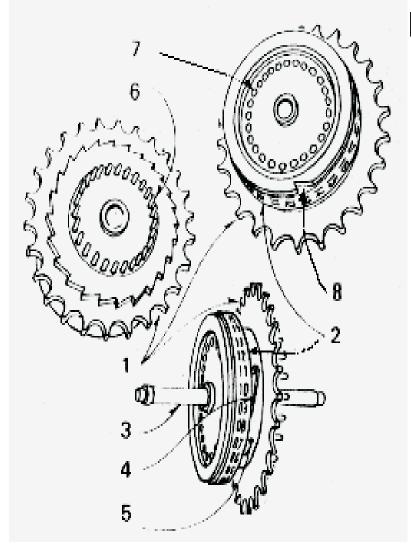
- finger notches,
- alphabet ring,



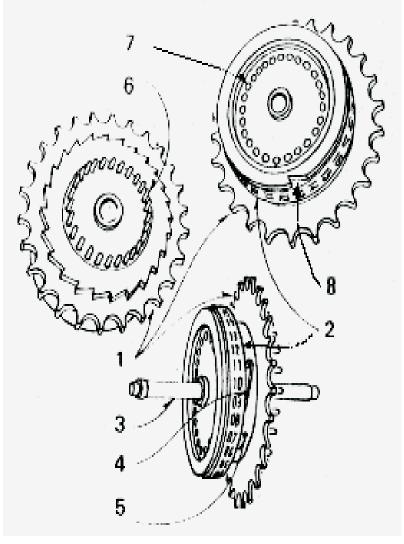
- finger notches,
- alphabet ring,
- shaft,



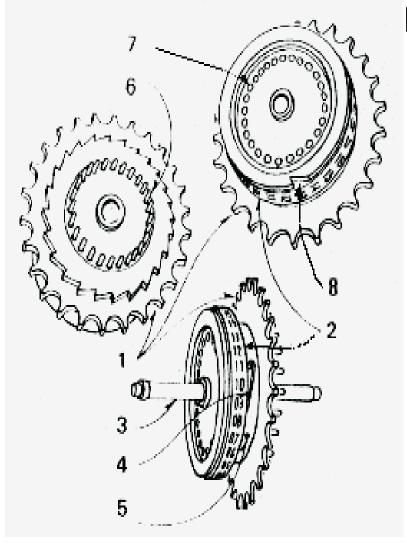
- finger notches,
- alphabet ring,
- shaft,
- catch,



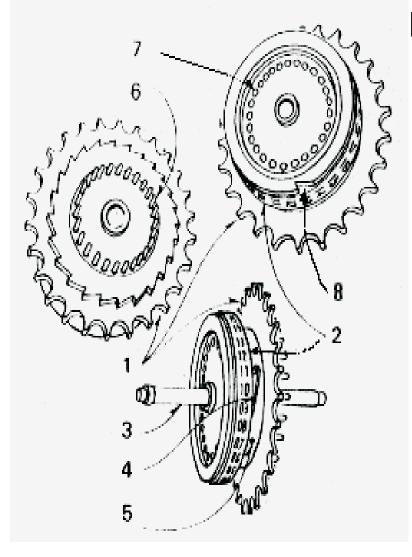
- finger notches,
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- shaft,
- catch,
- core containing cross-wirings,



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- 🧕 discs,



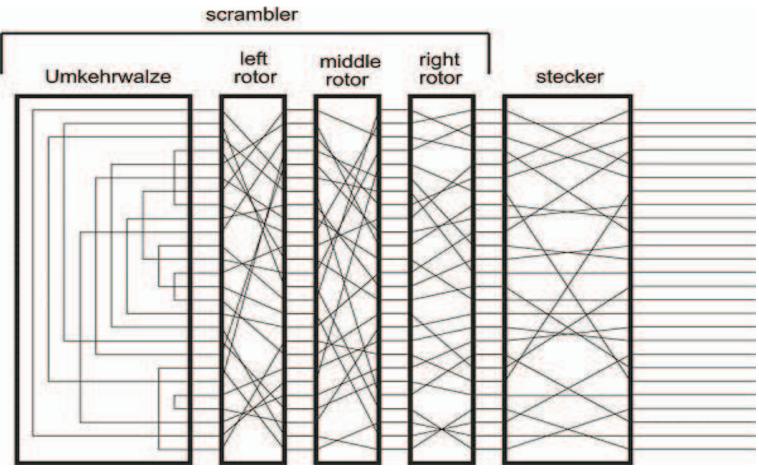
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Wiring of Enigma

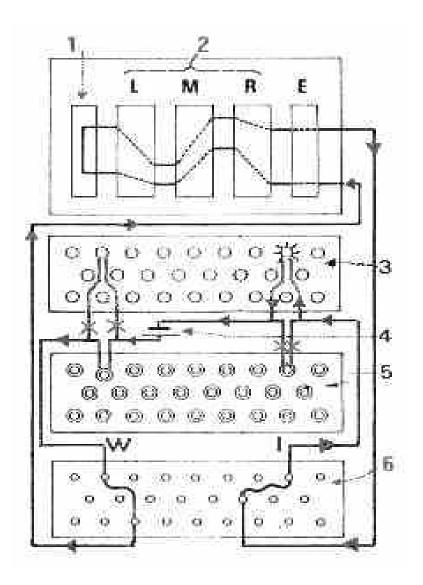
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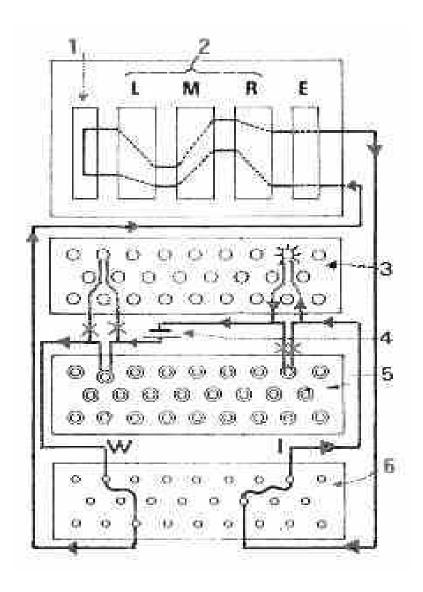
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Flow of current



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This is how the current flows through the Enigma machine after pressing a key.

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the plug board connections: e.g. AU, CR, DK, JZ, LN, PS;

the basic setting, letters visible in the little windows: e.g. UFW.

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Then he turned the rotors to see the message key letters in the small windows, and continued with encrypting the message text from the position given by the message key. Thus the message HELLO was encrypted as BPTQS.

Finally, he passed the indicator and the cipher text to the radio operator. The whole encrypted message HELLO was thus transmitted as

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The violation of two cryptological maxims was the starting point of a mathematical analysis of the Enigma cipher. Could this open the door to solve the cipher?

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and several dozens intercepted encrypted messages from each day of these two months.

Permutations

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The value of a permutation P at a point x will be written as xP. Every permutation P on a set X uniquely defines the **inverse permutation** P^{-1} . This is determined by the property

$$(xP)P^{-1} = x$$

for every $x \in X$.

Product of permutations

Any two permutations P, Q on the same set X can be composed (as mappings) to get the **composition** or **product** PQ of the two permutations. Its value at a given element $x \in X$ is

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Thus $PP^{-1} = I = P^{-1}P$ for every permutation P on X.

Graph of a permutation

We can visualize permutations by drawing their graphs.

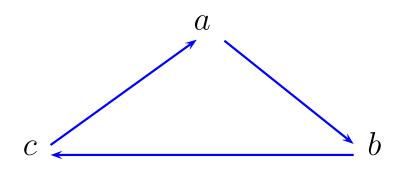
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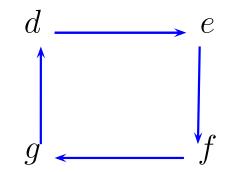
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For example, the permutation P on the set $\{a, b, c, d, e, f, g\}$ defined by

$$aP = b, bP = c, cP = a, dP = e, eP = f, fP = g, gP = d,$$

can be visualized as



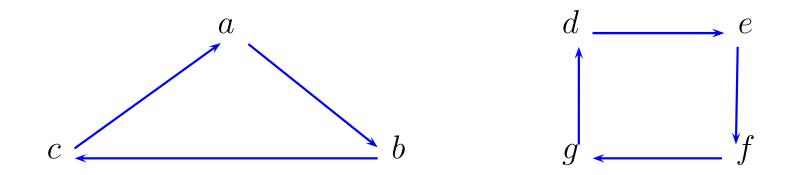


Graph of the composition

If we want to find the graph of the product PQ of the permutation p with another permutation Q defined by

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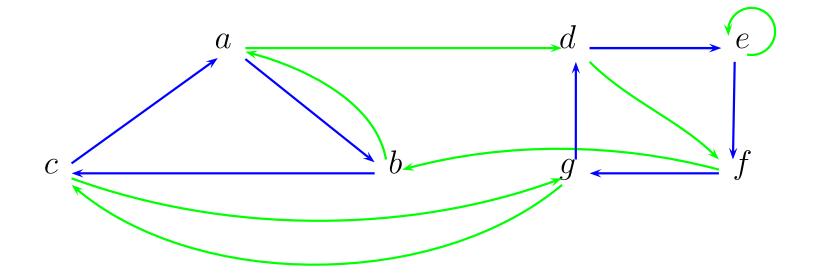


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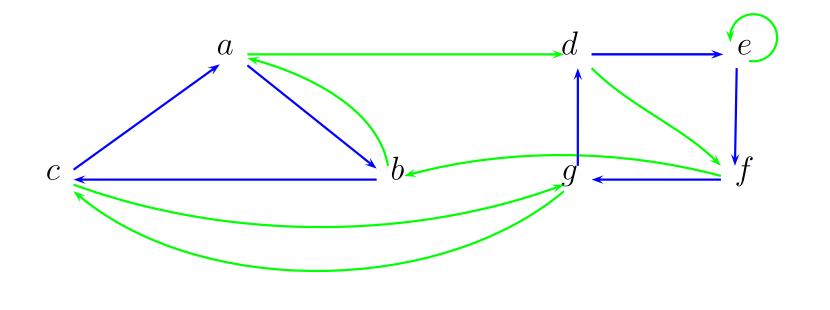
If we want to find the graph of the product PQ of the permutation p with another permutation Q defined by

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we first draw the graph of P. Then we draw the graph of Q to it.

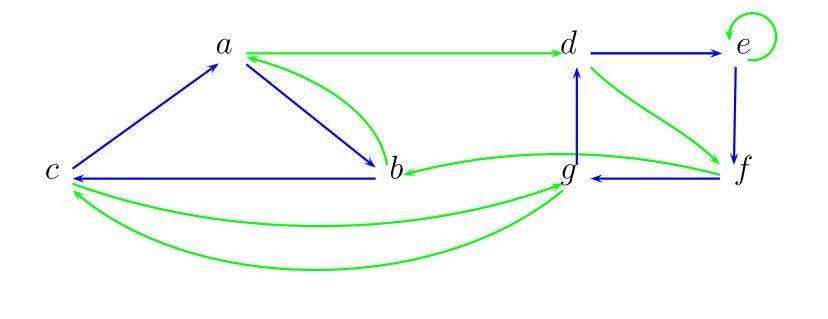


To get an arrow in the graph of the product PQ from a given element, we first follow the arrow of P and then continue with the arrow of Q.



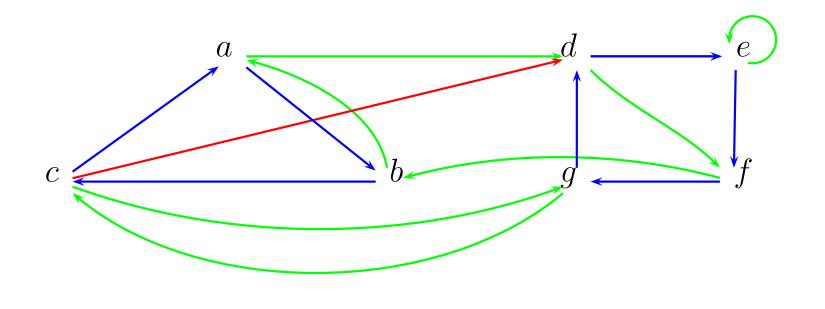
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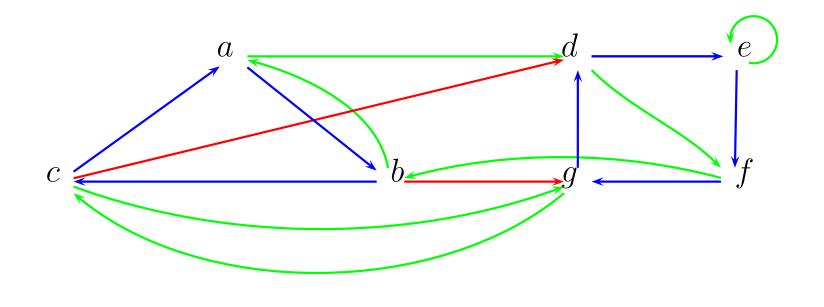
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Here is how it works for the element c.

And for the element *b*.



Math. model of rotors and reflector

If we take a rotor, we may denote the spring contacts on one side of the rotor by letters of the alphabet a, b, c, \ldots, x, y, z . Opposite to each spring contact there is a disc, through which the current flows out of the rotor. We denote it by the same letter as the opposite spring contact. Thus the **wires inside the rotor define** a one-to-one mapping, or a permutation, on the alphabet $\{a, b, c, \ldots, x, y, z\}$.

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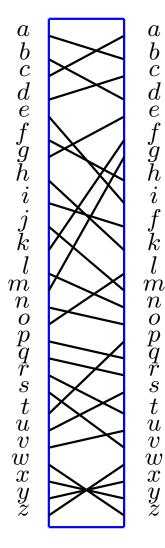
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not arbitrary but has to have 13 cycles of length 2.

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And the wires between the plugboard and the entry wheel define yet another permutation H on the alphabet $\{a, b, c, \ldots, x, y, z\}$.

Static model of the scrambler

The passage of the electrical current through the scrambler now can be described as the composition of permutations

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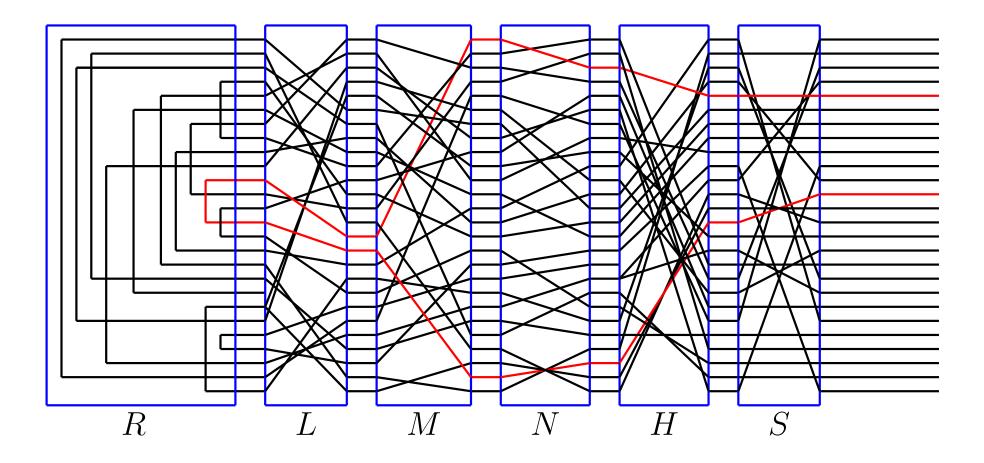
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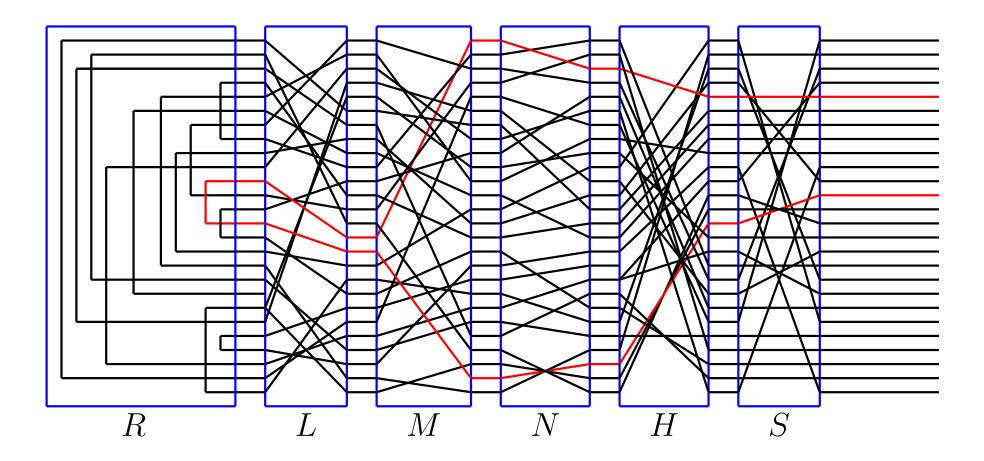
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And we also have to take into account the cables in the plugboard defining a permutation *S*.

Static model of Enigma



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 $SHNMLRL^{-1}M^{-1}N^{-1}H^{-1}S^{-1}$

If the right rotor moves first, then the current from the disc a of the entry wheel does not flow to the spring a of the right rotor, but to the spring b of the right rotor. Similarly, from the disc b of the entry wheel it flows to the spring c of the right rotor, etc.

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We denote by *P* the cyclic permutation

$$a \xrightarrow{b} c \xrightarrow{d} \cdots x \xrightarrow{y} z$$

It maps every letter of the alphabet $\{a, b, c, ..., x, y, z\}$ to the subsequent one and the last letter z to the first letter a.

But we have to take into account also the fact that after pressing a key the right rotor moves first and only then the current flows through the plugboard, entry wheel and the scrambler. So the current from the disc a of the entry wheel does not flow to the spring a of the right rotor, but to the spring b of the right rotor. Similarly, from the disc b of the entry wheel it flows to the spring c of the right rotor, etc.

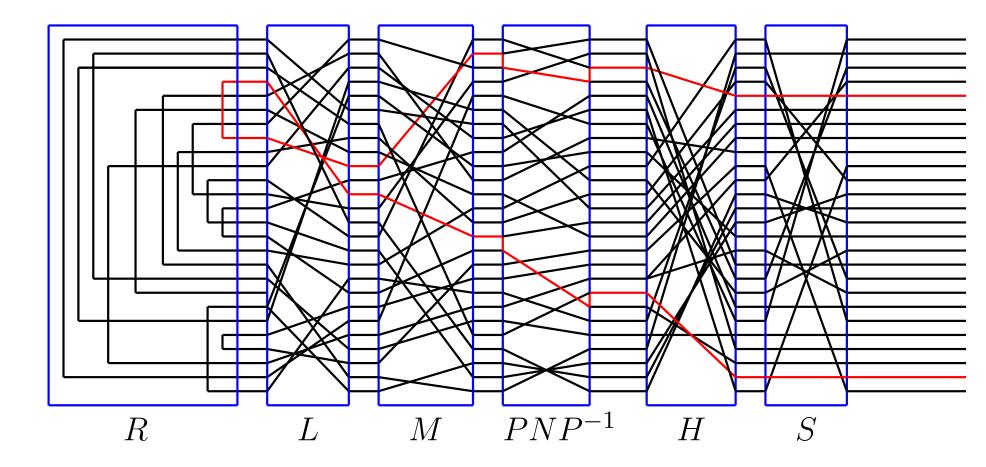
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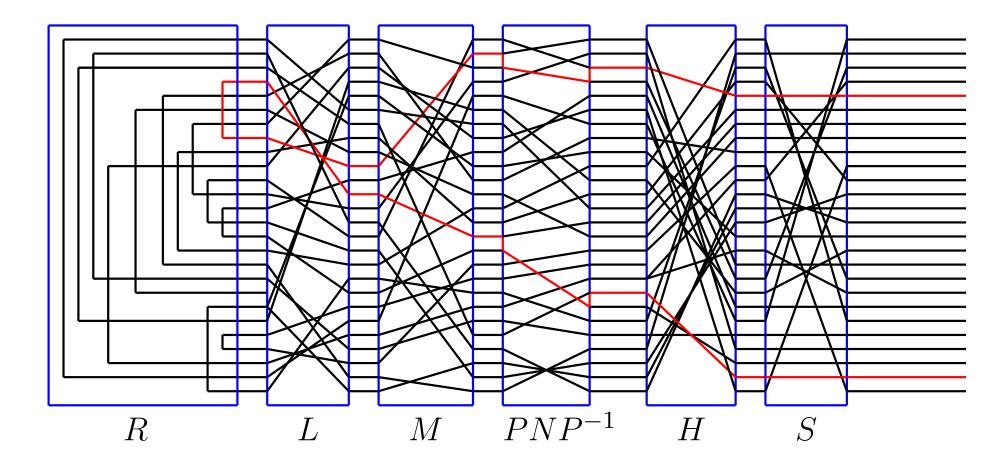
$$a \xrightarrow{b} c \xrightarrow{c} d \cdots x \xrightarrow{y} z$$

It maps every letter of the alphabet $\{a, b, c, \ldots, x, y, z\}$ to the subsequent one and the last letter z to the first letter a.

Dynamic model of Enigma



Dynamic model of Enigma



 $SH(PNP^{-1})MLRL^{-1}M^{-1}(PN^{-1}P^{-1})H^{-1}S^{-1}$

Complete model

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The cyclic permutation P is known, the unknown permutations L, M, N and H describe the unknown internal structure of the Enigma machine. The permutation S changes day by day and is given by the corresponding daily key.

Permutations of the day

The first six letters of each message transmitted during the same day were encrypted by the same key given by the setup of the machine for that day. So we can denote by *A* the permutation of the first letters of messages transmitted that day.

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Similarly, we denote by B the permutation of the second letters of messages transmitted the same day, by C the permutation of the third letters, by D, E and F the permutations of the fourth, fifth and sixth letters.

All the six permutations A, B, C, D, E, F were also unknown. We may call them the **permutations of the day**.

Connection to the dynamic model

We have already found another description of the permutation determined by the setup of the machine for the day. It was

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So we get the equation

$$A = SHPNP^{-1}MLRL^{-1}M^{-1}PN^{-1}P^{-1}H^{-1}S^{-1}$$

Connection cont.

We can find a similar expression for the second permutation of the day *B*. We only have to take into account that after pressing the second key the right rotor has already turned twice. So the equation is

 $B = SHP^2NP^{-2}MLRL^{-1}M^{-1}P^2N^{-1}P^{-2}H^{-1}S^{-1}.$

Connection cont.

We can find a similar expression for the second permutation of the day *B*. We only have to take into account that after pressing the second key the right rotor has already turned twice. So the equation is

$$B = SHP^2NP^{-2}MLRL^{-1}M^{-1}P^2N^{-1}P^{-2}H^{-1}S^{-1}$$

The remaining four permutations of the day can be expressed as

$$C = SHP^{3}NP^{-3}MLRL^{-1}M^{-1}P^{3}N^{-1}P^{-3}H^{-1}S^{-1},$$

$$D = SHP^{4}NP^{-4}MLRL^{-1}M^{-1}P^{4}N^{-1}P^{-4}H^{-1}S^{-1},$$

$$E = SHP^{5}NP^{-5}MLRL^{-1}M^{-1}P^{5}N^{-1}P^{-5}H^{-1}S^{-1},$$

$$F = SHP^{6}NP^{-6}MLRL^{-1}M^{-1}P^{6}N^{-1}P^{-6}H^{-1}S^{-1}.$$

products

Conjugated permutations

It should be emphasized that these equations are valid only under the assumption that the only rotor that moved during the encryption of the six letters of the message keys during the given day was the right one. But this happened on average in 20 out of 26 days. Quite often.

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All the permutations in the previous expressions of the permutations of the day were unknown except P. But something important was known!

Before we proceed let us state an important definition. **Definition.** Two permutations K, L on the same set X are called **conjugated** if there exists another permutation T on the set X such that

$$K = TLT^{-1}.$$

The theorem that won WWII

And one more definition.

Definition. The list of lengths of all cycles in a permutation *K* is called the **cyclic structure** of the permutation *K*.

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Theorem. Two permutations K, L on the same set X are conjugated if and only if they have the same cyclic structure.

The theorem that won WWII

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Theorem. Two permutations K, L on the same set X are conjugated if and only if they have the same cyclic structure.

We can get an idea why the theorem is true by drawing the graphs of permutations. So assume that permutations K, L are conjugated and let T be a permutation such that

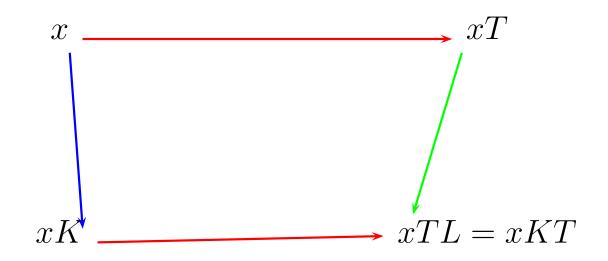
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Proof

Now choose an arbitrary element $x \in X$ and look at the following part of the graphs of the three permutations. The arrows of the permutation K are blue, the arrows of L are green, and the arrows of T are red.

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Now assume conversely that two permutations K, L have the same cyclic structure. Choose a cycle in the permutation K and a cycle in the permutation L of the same length. Further, choose an element x in the chosen cycle of K and an element y in the chosen cycle of the permutation L. Try to set xT = y.

Thus the permutation T maps each cycle of the permutation K to a cycle of the permutation L of the same length. Conjugated permutations must have the same cyclic structures.

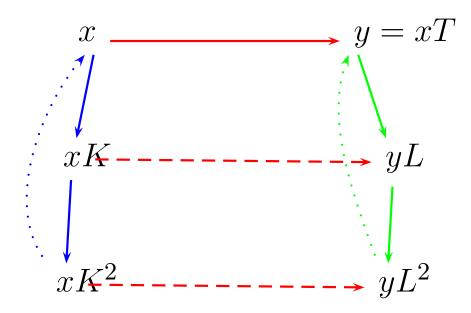
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We search for a permutation T satisfying the equation

$$K = TLT^{-1}$$

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End of the proof

Thus the choice of x and y uniquely determines the values of the permutation T at all elements of the chosen cycle of the permutation K.

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Thus the choice of x and y uniquely determines the values of the permutation T at all elements of the chosen cycle of the permutation K.

Observe also that this method enables us to find all possible permutations T that satisfy the equation

$$K = TLT^{-1}$$

if the given permutations K, L have the same cyclic structure.

Characteristics of the day

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All permutations A, B, C, D, E, F of the day are conjugated to R. So they all have only cycles of length 2. Thus we get

$$A^2 = B^2 = C^2 = D^2 = E^2 = F^2 = I,$$

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or stated otherwise, each of the six permutations is equal to its inverse.

We do not not the permutations A, B, C, D, E, F yet. But we do know the products AD, BE, CF if there are enough intercepted messages for the day. Rejewski called them the characteristics of the day.

Finding characteristics

You will recall that the intercepted indicators were obtained by enciphering message keys twice. Stated otherwise, by enciphering messages of the form

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But various pairs of the letters u, v = uAD are known! They are the first and fourth letters of the intercepted messages.

A busy manoeuver day

So if there are enough intercepted messages from a given day, we do know the characteristics AD, BE and CF of the day.

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As an example, we find the characteristics of a busy manoeuver day, when the following indicators were intercepted. This is a made up example taken from the notes written by Marian Rejewski in 1967.

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So if there are enough intercepted messages from a given day, we do know the characteristics AD, BE and CF of the day.

As an example, we find the characteristics of a busy manoeuver day, when the following indicators were intercepted. This is a made up example taken from the notes written by Marian Rejewski in 1967.

The following table shows 64 intercepted characteristics from the same day. There are enough of them to find all three permutations AD, BE and CF.

A busy manoeuver day cont.

1.	AUQ AMN	17.	KHB XJV	33.	RJL WPX	49.	VII PZK	
2.	BNH CHL	18.	KHB XJV	34.	RFC WQQ	50.	VII PZK	
3.	BCT CGJ	19.	LDR HDE	35.	SYX SCW	51.	VQZ PVR	
4.	CIK BZT	20.	LDR HDE	36.	SYX SCW	52.	VQZ PVR	
5.	DDB VDV	21.	MAW UXP	37.	SYX SCW	53.	WTM RAO	
6.	EJP IPS	22.	MAW UXP	38.	SYX SCW	54.	WTM RAO	
7.	GPB ZSV	23.	NXD QTU	39.	SYX SCW	55.	WTM RAO	
8.	GPB ZSV	24.	NXD QTU	40.	SJM SPO	56.	WKI RKK	back
9.	HNO THD	25.	NLU QFZ	41.	SJM SPO	57.	XRS GNM	DUON
10.	HNO THD	26.	OBU DLZ	42.	SJM SPO	58.	XRS GNM	
11.	HXV TTI	27.	PVJ FEG	43.	SUG SMF	59.	XOI GUK	
12.	IKG JKF	28.	QGA LYB	44.	SUG SMF	60.	XYW GCP	
13.	IKG JKF	29.	QGA LYB	45.	TMN EBY	61.	YPC OSQ	
14.	IND JHU	30.	RJL WPX	46.	TMN EBY	62.	ZZY YRA	
15.	JWF MIC	31.	RJL WPX	47.	TAA EXB	63.	ZEF YOC	
16.	JWF MIC	32.	RJL WPX	48.	USE NWH	64.	ZSJ YWG	
e e els le e els								

back back

Characteristics of the manoeuver day

From the first indicator we find for example that

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Similarly, the second indicator gives

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The following table lists the cycles of all three characteristics of the manoeuver day.

More equations

By multiplying the corresponding pairs of the earlier found equations for the permutations A, B, C, D, E, F of the day we get the following system of equations:

$$AD = SHPNP^{-1}MLRL^{-1}M^{-1}PN^{-1}P^{3}NP^{-4}MLRL^{-1}$$
$$M^{-1}P^{4}N^{-1}P^{-4}H^{-1}S^{-1},$$

- $BE = SHP^{2}NP^{-2}MLRL^{-1}M^{-1}P^{2}N^{-1}P^{3}NP^{-5}MLRL^{-1}$ $M^{-1}P^{5}N^{-1}P^{-5}H^{-1}S^{-1},$
- $CF = SHP^{3}NP^{-3}MLRL^{-1}M^{-1}P^{3}N^{-1}P^{3}NP^{-6}MLRL^{-1}$ $M^{-1}P^{6}N^{-1}P^{-6}H^{-1}S^{-1}.$

back

How to simplify the system?

Now, not only the cyclic permutation was known, but also the three characteristics of the day on the left hand sides of the equations. But the system is certainly unsolvable for the unknown wirings of the three rotors and the reflector.

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The system can be formally simplified by substituting $Q = MLRL^{-1}M^{-1}$ into the three equations. The permutation Q is the wiring of a virtual reflector consisting of the reflector and the left and middle rotors that were fixed during the day. The substitution only leads to a slightly simplified system of equations on the next slide.

A slightly simplified system

- $AD = SHPNP^{-1}QPN^{-1}P^{3}NP^{-4}QP^{4}N^{-1}P^{-4}H^{-1}S^{-1},$
- $BE = SHP^2NP^{-2}QP^2N^{-1}P^3NP^{-5}QP^5N^{-1}P^{-5}H^{-1}S^{-1},$
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This system is still certainly unsolvable for the unknown wirings N, Q even if all the other permutations are known. It has to be further simplified.

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Now comes the first of Marian Rejewski's ingenious ideas.

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But if the operators did not choose the message keys randomly, what were the probable non random choices? Which stereotypes were probably used by the operators?

Marian Rejewski first proved the following simple theorem that helped him to understand the relationship between the two permutations A, D of a day and their composition, the characteristic AD of the same day. You will remember that each of the two permutations A and D contained only cycles of length 2.

One more theorem on permutations

Theorem. A permutation K on a set Z can be expressed as the composition of two permutations X, Y with all cycles of length two if and only if it contains an even number of cycles of each length.

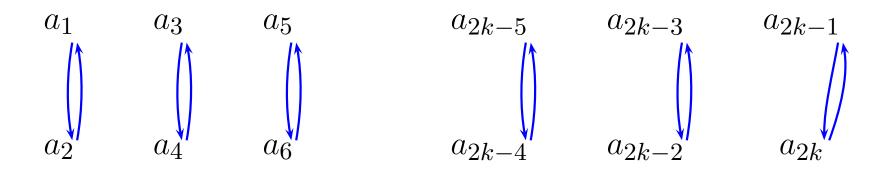
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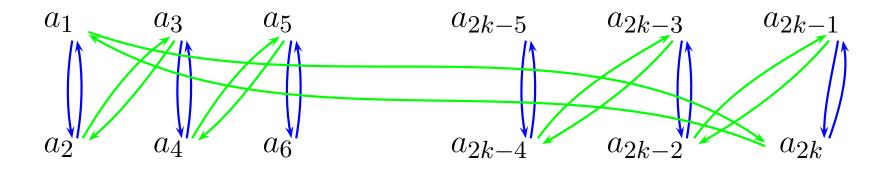
In order to understand why the theorem holds we first assume that K = XY where both permutations X and Y have all cycles of length two.

We take a cycle (a_1, a_2) of the permutation X and investigate what are the lengths of the cycles of the product XY containing the elements a_1 and a_2 . A picture will help.

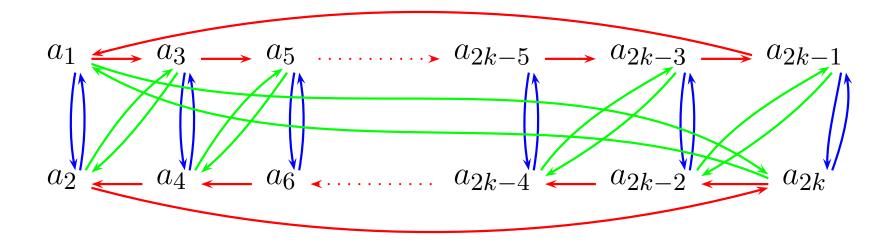
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We see that the elements a_1 and a_2 belong to two different cycles of the same length. They are $(a_1a_3 \cdots a_{2k-3}a_{2k-1})$ and $(a_2a_{2k}a_{2k-2} \cdots a_4)$.

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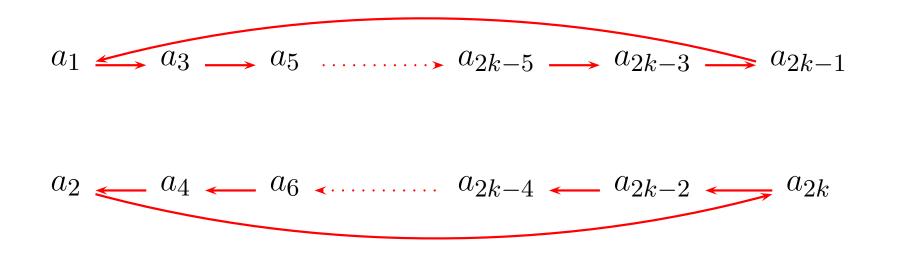
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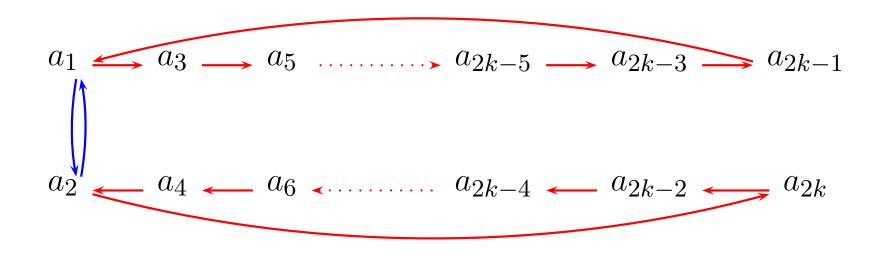
We choose two cycles of the same length, say k, and an arbitrary element a_1 in one of the cycles and an element a_2 in the other cycle. We may assume that (a_1a_2) is one of the cycles in X.

We denote the two cycles $(a_1a_3 \cdots a_{2k-3}a_{2k-1})$ and $(a_2a_{2k}a_{2k-2} \cdots a_4)$, and draw them one under another and in the opposite direction.

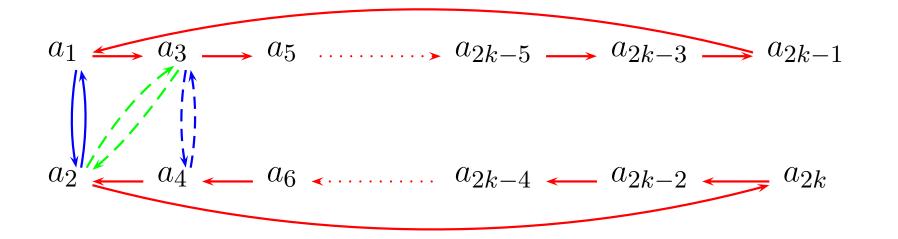
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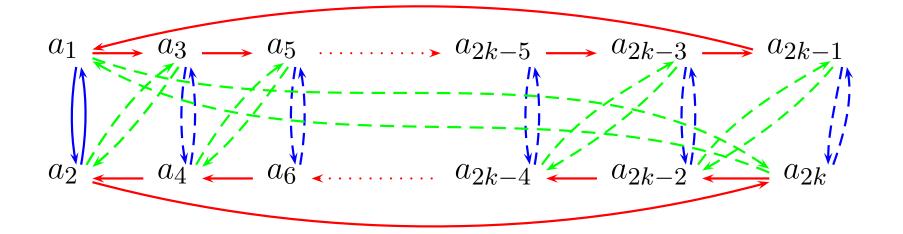
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End of the proof

This procedure can be used for any pair of cycles of the same length. And since the permutation K has an even number of cycles of any given length, we may define in this way the permutations X and Y on all elements of the set Z.

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Note also that this procedure gives us a method how to find all decompositions of K as the product K = XY of permutations with all cycles of length 2.

The number of possibilities

For example, the three characteristics of the Rejewski's example

 $AD \ = \ (\texttt{a}), (\texttt{s}), (\texttt{bc}), (\texttt{rw}), (\texttt{dvpfkxgzyo}), (\texttt{eijmunqlht}),$

BE = (axt), (blfqveoum), (cgy), (d), (hjpswizrn), (k),

CF = (abviktjgfcqny), (duzrehlxwpsmo)

give 13 possibilities for the permutations *C* and *F*, 3×9 possibilities for the permutations *B* and *E* and 2×10 possibilities for the permutations *A* and *D*. All together $20 \times 27 \times 13 = 7020$ possibilities for the permutations of the day given these three characteristics of the day. back

Reducing the number of possibilities

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When he tried the possibility that the pattern SYX SCW was in fact the encryption of the message key AAA doubled, all of a sudden he was able to reconstruct the permutations A, B, C, D, E, F that gave very many stereotyped plain indicators.

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Since the elements a and y belong to different cycles of the same length 3 in the characteristic BE, this guess also determines the values of B and E on the six elements of the two cycles. The letters a and s form cycles of length 1 in AD, thus the cycle (as) belongs to both A and D.

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With another two guesses of this form Marian Rejewski was eventually able to reconstruct all message keys used during the day. They are listed in the following table.

The message keys

AUQ AMN:	SSS	IKG JKF:	ddd	QGA LYB:	xxx	VQZ PVR:	ert
BNH CHL:	rfv	IND JHU:	dfg	RJL WPX:	bbb	WTM RAO:	CCC
BCT CGJ:	rtz	JWF MIC:	000	RFC WQQ:	bnm	WKI RKK:	cde
CIK BZT:	wer	KHB XJV:	111	SYX SCW:	aaa	XRS GNM:	ddd
DDB VDV:	ikl	LDR HDE:	kkk	SJM SPO:	abc	XOI GUK:	qwe
EJP IPS:	vbn	MAW UXP:	УУУ	SUG SMF:	asd	XYW GCP:	qay
FBR KLE:	hjk	NXD QTU:	aaa	TMN EBY:	ppp	YPC OSQ:	mmm
GPB ZSV:	nml	NLU QFZ:	ghj	TAA EXB:	рух	ZZY YRA:	uvw
HNO THD:	fff	OBU DLZ:	ijjj	USE NWH:	zui	ZEF YOC:	uio
HXV TTI:	fgh	PVJ FEG:	tzu	VII PZK:	eee	ZSJ YWG:	uuu

The message keys

AUQ AMN:	SSS	IKG JKF:	ddd	QGA LYB:	xxx	VQZ PVR:	ert
BNH CHL:	rfv	IND JHU:	dfg	RJL WPX:	bbb	WTM RAO:	CCC
BCT CGJ:	rtz	JWF MIC:	000	RFC WQQ:	bnm	WKI RKK:	cde
CIK BZT:	wer	KHB XJV:	111	SYX SCW:	aaa	XRS GNM:	ddd
DDB VDV:	ikl	LDR HDE:	kkk	SJM SPO:	abc	XOI GUK:	qwe
EJP IPS:	vbn	MAW UXP:	УУУ	SUG SMF:	asd	XYW GCP:	qay
FBR KLE:	hjk	NXD QTU:	aaa	TMN EBY:	ppp	YPC OSQ:	mmm
GPB ZSV:	nml	NLU QFZ:	ghj	TAA EXB:	рух	ZZY YRA:	uvw
HNO THD:	fff	OBU DLZ:	ijjj	USE NWH:	zui	ZEF YOC:	uio
HXV TTI:	fgh	PVJ FEG:	tzu	VII PZK:	eee	ZSJ YWG:	uuu

With the exception of two message keys abc and uvw all the remaining ones are either triples of the same letters or triples of letters on neighbouring keys on the Enigma keyboard. And these two message keys are also far from being random.

A simplified system of equations

The psychological insight into the habits of German operators enabled Rejewski to return to the original system of equations.

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$$A = SHP^{1}NP^{-1}QP^{1}N^{-1}P^{-1}H^{-1}S^{-1}$$

$$B = SHP^{2}NP^{-2}QP^{2}N^{-1}P^{-2}H^{-1}S^{-1}$$

$$C = SHP^{3}NP^{-3}QP^{3}N^{-1}P^{-3}H^{-1}S^{-1}$$

$$D = SHP^{4}NP^{-4}QP^{4}N^{-1}P^{-4}H^{-1}S^{-1}$$

$$E = SHP^{5}NP^{-5}QP^{5}N^{-1}P^{-5}H^{-1}S^{-1}$$

$$F = SHP^{6}NP^{-6}OP^{6}N^{-1}P^{-6}H^{-1}S^{-1}$$

But now the permutations A, B, C, D, E, F were known. back

The daily keys were known!

In fact, Marian Rejewski reconstructed the message keys from a day in September 1932 and he moreover had the daily keys from this month. So he knew also the permutation *S*. He could move it to the left hand sides of the equations among the already known permutations. It gave him the following system.

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$$S^{-1}AS = HP^{1}NP^{-1}QP^{1}N^{-1}P^{-1}H^{-1}$$

$$S^{-1}BS = HP^{2}NP^{-2}QP^{2}N^{-1}P^{-2}H^{-1}$$

$$S^{-1}CS = HP^{3}NP^{-3}QP^{3}N^{-1}P^{-3}H^{-1}$$

$$S^{-1}DS = HP^{4}NP^{-4}QP^{4}N^{-1}P^{-4}H^{-1}$$

$$S^{-1}ES = HP^{5}NP^{-5}QP^{5}N^{-1}P^{-5}H^{-1}$$

$$S^{-1}FS = HP^{6}NP^{-6}QP^{6}N^{-1}P^{-6}H^{-1}.$$

Germans like order

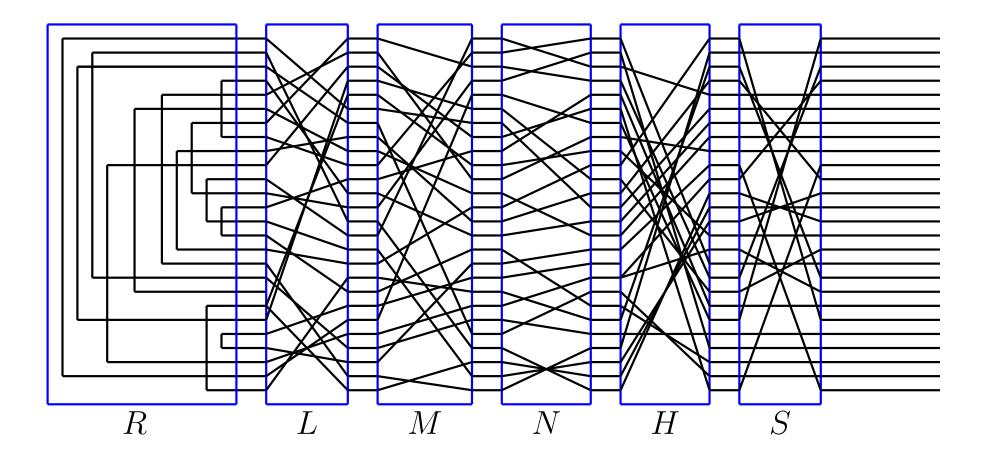
Now only the permutations H, N and Q were unknown. Rejewski first tried the same wiring between the plug board and the entry wheel that was used in the commercial Enigma. But it went nowhere.

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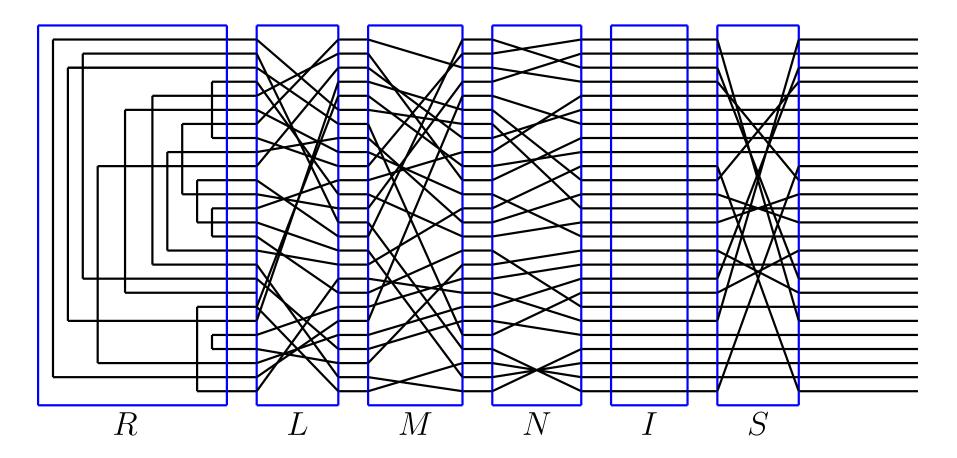
Now only the permutations H, N and Q were unknown. Rejewski first tried the same wiring between the plug board and the entry wheel that was used in the commercial Enigma. But it went nowhere.

This unsuccessful attempt led him to the second ingenious insight into the psychology, this time of the constructors of the Enigma machine. Rejewski observed that the wiring between the plugboard and the entry wheel in the commercial Enigma machine was very regular. The plugs were connected to the entry wheel in the order of the keys on the keyboard. So he tried another regular wiring, this time in the order of the alphabet.

Real connections to the entry wheel



Real connections to the entry wheel



Thus the second try was H = I, the identity permutation.

Number of unknowns is getting smaller

Now only two permutations N and Q remained unknown. Rejewski rewrote the system of six equations in the following form.

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 $\begin{array}{rcl} T &=& P^{-1}S^{-1}ASP^1 = NP^{-1}QP^1N^{-1},\\ U &=& P^{-2}S^{-1}BSP^2 = NP^{-2}QP^2N^{-1},\\ W &=& P^{-3}S^{-1}CSP^3 = NP^{-3}QP^3N^{-1},\\ X &=& P^{-4}S^{-1}DSP^4 = NP^{-4}QP^4N^{-1},\\ Y &=& P^{-5}S^{-1}ESP^5 = NP^{-5}QP^5N^{-1},\\ Z &=& P^{-6}S^{-1}DSP^6 = NP^{-6}QP^6N^{-1}. \end{array}$

The moment of the truth

By multiplying the pairs of subsequent equations he obtained the following system of five equations in the two unknowns N and Q.

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$$TU = NP^{-1}(QP^{-1}QP)PN^{-1},$$

$$UW = NP^{-2}(QP^{-1}QP)P^{2}N^{-1},$$

$$WX = NP^{-3}(QP^{-1}QP)P^{3}N^{-1},$$

$$XY = NP^{-4}(QP^{-1}QP)P^{4}N^{-1},$$

$$YZ = NP^{-5}(QP^{-1}QP)P^{5}N^{-1}.$$

Only one unknown remained

From this system he eliminated the common expression $QP^{-1}QP$ and obtained the following system of four equations in one unknown N, or still better, in the unknown $V = NP^{-1}N^{-1}$.

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$$UW = NP^{-1}N^{-1}(TU)NPN^{-1} = V(TU)V^{-1},$$

$$WX = NP^{-1}N^{-1}(UW)NPN^{-1} = V(UW)V^{-1},$$

$$XY = NP^{-1}N^{-1}(WX)NPN^{-1} = V(WX)V^{-1},$$

$$YZ = NP^{-1}N^{-1}(XY)NPN^{-1} = V(XY)V^{-1}.$$

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$$XY = NP^{-1}N^{-1}(WX)NPN^{-1} = V(WX)V^{-1},$$

$$YZ = NP^{-1}N^{-1}(XY)NPN^{-1} = V(XY)V^{-1}.$$

Moreover, all four equations have the familiar form $K = TLT^{-1}$.

The solution

From the proof of the theorem that won the WWII we already know how to find all solutions V of each of the four equations. There must be a common solution V of the four equations that is a cyclic permutation, since it is conjugated to the the cyclic permutation P^{-1} . Hence he could also find all twenty six solutions for the permutation N.

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The wiring of one of the rotors thus became known. In those times the German army changed the order of rotors in daily keys every quarter of the year. Since September and October are in different quarters of the year, the same method led to the discovery of the wiring of another rotor. This was the rotor used as the right (fast) rotor in the other quarter of the year 1932 from which the daily keys were known.

Third rotor and reflector

Then it was possible to calculate the wiring of the remaining rotor and also of the reflector. Rejewski is very sketchy in this respect. Let us try to figure out how it could had been done.

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The first month the rotors were in the order L, M, N, from which the wiring N of the right rotor was calculated.

Let us keep the notation also for the other month. The rotors were in a different order, certainly the right rotor had changed. This gives us four possibilities for the order of rotors in the other month:

 \blacksquare *M*, *N*, *L*, from which *L* can be calculated,

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- N, L, M, from which M could be calculated,

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In the first three of these cases the unknown rotor appears in at least one of the two month as the slowest left rotor.

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When calculating the wiring inside the fast right rotor, Rejewski used only intercepted messages from one day of the month. But he had at his disposal several dozens intercepted messages from each day of the month. So we may safely assume that in the tables of daily keys from the month he could find four days in which the positions of the left rotor formed an arithmetic sequence modulo 26. That means that the initial positions of the left rotor were

 $P^{x}LP^{-x}, P^{x+d}LP^{-x-d}, P^{x+2d}LP^{-x-2d}, P^{x+3d}LP^{-x-3d}$

for some $x, d \in \{0, 1, 2, \dots, 25\}$, preferably d odd.

For each of these four days we take the equation expressing the first permutation of the day.

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$$A_{i} = S_{i} N_{i} M_{i} P^{x+id} L P^{-x-id} R P^{x+id} L^{-1} P^{-x-id} M_{i}^{-1} N_{i} - 1 S_{i}^{-1}$$

for i = 0, 1, 2, 3 in the unknowns L, R. Here we have set $N_i = P^{y_i}NP^{-y_i}$ and $M_i = P^{z_i}MP^{-z_i}$ to simplify the notation. Moreover, the permutations S_i describe the plug board connections valid for the four chosen days.

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The rest of the calculation can be done in the way discovered by Rejewski.

First we transfer as many of the known permutations as possible to the left hand side and obtain the equations

 $P^{-x-id}M_i^{-1}N_i^{-1}S_i^{-1}A_iS_iN_iM_iP^{x+id} = LP^{-x-id}RP^{x+id}L^{-1}$ for i=0,1,2,3.

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Then we multiply pairs of subsequent equations and get for i = 0, 1, 2

$$U_i U_{i+1} = L P^{-x-id} R P^{-d} R P^{d} P^{x+id} L^{-1}$$

Third rotor and reflector end

By eliminating the common expression $RP^{-d}RP^{d}$ from the three equations we get two equations for the unknown $LP^{d}L^{-1}$

$$U_i U_{i+1} = (LP^d L^{-1}) U_{i+1} U_{i+2} (LP^{-d} L^{-1})$$

for i = 0, 1.

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From these two equations the unknown LP^dL^{-1} can be calculated. Provided the joint solution of tese two equations is unique we subsequently get 26 possibilities for the unknown wiring *L* in case *d* is odd and 13×13 possibilities for *L* in case *d* is even.

Choice of the right wirings L, M, N

Then the wiring R inside the reflector can be easily and uniquely calculated from the equation

 $A = SP^{1}NP^{-1}MLRL^{-1}M^{-1}P^{1}N^{-1}P^{-1}S^{-1}$

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As a result of these calculations Rejewski received at least $26 \times 26 \times 26 = 17576$ possibilities for the internal wirings of the Enigma machine. To choose the right one he was greatly helped by the example of a plain text and its real cipher version given in the operation manual.

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And finally, he found the position of the carry notches on the alphabet ring of each rotor.

How it was possible to calculate ${\cal H}$

In his notes written in France probably in 1940 Rejewski mentions that it was also possible to calculate the permutation H describing the wiring between the plug board and the entry wheel. You will recall that Rejewski made a wild guess that H was the identity permutation and the guess proved to be true.

How it was possible to calculate ${\cal H}$

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To this end it was sufficient to find two days during the same month, in which the positions $P^j N P^{-j}$ of the right rotor were the same. Since there were 26 possible positions and at least 30 days in the month, such two days always existed.

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Calculating *H* **cont**.

The equations describing the permutations of the day in terms of the internal structure of the machine were for the first day

$$A_i = S_1 H P^{j+i} N P^{-j-i} Q_1 P^{j+i} N^{-1} P^{-j-i} H^{-1} S_1^{-1},$$

i=1,2,...,6, and for the other day $B_i = S_2 H P^{j+i} N P^{-j-i} Q_2 P^{j+i} N^{-1} P^{-j-i} H^{-1} S_2^{-1},$ i=1,2,...,6.

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$$B_i = S_2 H P^{j+i} N P^{-j-i} Q_2 P^{j+i} N^{-1} P^{-j-i} H^{-1} S_2^{-1},$$

i=1,2,...,6.

Transferring the known permutations S_1 and S_2 to the left hand sides and multiplying the corresponding pairs of equations led to the equations (i = 1, 2, ..., 6)

$$S_1^{-1}A_iS_1S_2^{-1}B_iS_2 = HP^{j+i}NP^{-j-i}Q_1Q_2P^{j+i}N^{-1}P^{-j-i}H^{-1}.$$

Calculating *H* **end**

By eliminating the common part Q_1Q_2 from all equations and by another use of the theorem that won WWII it was possible to find the permutations

$$HP^{j+i}(PN^{-1}P^{-1}N)P^{-j-i}H^{-1}$$

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Rejewski estimates that the lucky guess H = I shortened the reconstruction of the Enigma machine by 3 months. Without this guess he would have to check not only $-26^3 = 17576$ possibilities but $26^4 = 456976$ possibilities.

A replica of Enigma was built

The guess H = I enabled to built a replica of the military Enigma machine already at the end of January 1933.

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In July 1939, when it became clear that a new war in Europe was inevitable, the Polish Intelligence Service organized a meeting near Warsaw. There it passed the replicas and all other information to its French and British counterparts. This is how the first replica of the military Enigma machine got to Bletchley Park, the center of the British cryptanalysis of that time.

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http://www.spybooks.pl/en/enigma.html, a large collection of various notes written by Marian Rejewski, mainly in Polish.

Enigma simulators

Enigma simulators can be found e.g. at www.xat.nl/enigma/ www.ugrad.cs.jhu.edu/ russell/classes/enigma/ frode.home.cern.ch/frode/crypto/simula/m3/