Using automated reasoning in universal algebra: Several examples

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University of New Mexico, Albuquerque ADAM 2007

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The ways I use AR tools

- Produce a solution, translate the result (*Ježek-Kepka problem*)
- Produce a solution, look at hints, find a better proof by hand (Biquandles, Complex Condition)
- Exhaustive search for a solution (Linear theories)
- Checking conjectures on small models (very very often)

In groupoids, the identities

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, $xy * z = xz * yz$

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- first shown by J. Ježek and T. Kepka using infinite mathematics in early 1980's
- they immediately asked, to find an elementary proof

Use of AR:

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Proof found using Prover9 in the autonomous mode.

axioms \Rightarrow (2): 30 hours, length 152, level 24, max. clause wt. 45 axioms \Rightarrow (1): 5 minutes, length 26, level 12, max. clause wt. 41 ax., (1) \Rightarrow (2): 5 seconds, length 25, level 11, max. clause wt. 47

The proof of (1) was translated almost literally. The rest was divided into several lemmas, thus made it quite readable.

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Biquandles

... one of the "simplify axioms" tasks

A *birack* is an algebra $(A, \circ, *, \setminus_{\circ}, \setminus_{*})$ satisfying

$$\begin{aligned} x \circ (y \circ z) &= (x \circ y) \circ ((y * x) \circ z) \\ x * (y * z) &= (x * y) * ((y \circ x) * z) \\ ((x * y) \circ z) * (y \circ x) &= ((x \circ z) * y) \circ (z * x) \\ x \circ (x \setminus_{\circ} y) &= y, \quad x \setminus_{\circ} (x \circ y) &= y \\ x * (x \setminus_{*} y) &= y, \quad x \setminus_{*} (x * y) &= y \end{aligned}$$

In every birack,

$$(x\setminus_{\circ} x)\setminus_{*}(x\setminus_{\circ} x) = x \quad \Leftrightarrow \quad (x\setminus_{*} x)\setminus_{\circ}(x\setminus_{*} x) = x.$$

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Biquandles

Use of AR:

Otter in the autonomous mode found a proof within a minute.

Looking at the proof, I started to understand the identities and produced a different (shorter, perhaps more natural) proof.

I omit the semantical meaning ...

... the syntactical problem is as follows:

In an idempotent groupoid with terms t, s such that

$$(x*y)*(u*v)=t(x,u)*s(y,v),$$

is it true that

$$(x * y) * (u * v) = (x * u) * (y * v) ?$$

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(Does not hold for non-idempotent groupoids.)

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$$(x * y) * (u * v) = t(x, u) * s(y, v)$$
$$\downarrow ?$$
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Use of AR:

- testing various particular cases, like t = x (or y, xy, yx, ...) and few term properties for s
- getting insight enough to prove the following: If t or s is linear, then the conclusion holds.

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Linear term = each variable at most once

- 1 variable: x
- 2 variables: x, y, xy, yx
- ▶ 3 variables: x, y, z, xy, yx, xz, zx, yz, zy, x(yz), (xy)z, ...

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Auxilliary problem. Describe *n*-linear theories = every term in $\leq n$ variables is equivalent to a unique linear term.

Determined by its *n*-generated free groupoid.

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In search for *-linear theories, we did the following:

- 1. Found all *2-linear* and *3-linear* theories.
- 2. Proved that only 3 of them can be extended to a 4-linear one.

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Use of AR:

Steps 1. and 2. can be done automatically.

Facts:

- Sizes of free groupoids: 1, 4, 21, 184.
- ► About 1/(# of vars.) of the multiplication table determines the free groupoid.
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Solution:

- A Perl script prepares all possible completions of the multiplication table.
- For each of them, Otter checks whether the corresponding theory collapses different linear terms.

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Linear theories

Results:

- 2-generated free groupoids appeared earlier in literature.
- It took about one minute to compute them.
- It took several days to one of my coauthors to find the free 3-generated groupoids by hand.
- It took about two hours to compute them.
- It wasn't difficult to prove by hand that 4 out of 7 free 3-generated groupoids don't have 4-linear extension.
- It took several weeks to compute this fact.

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Conclusions

... too early to make any conclusions

When AR tools can outperform mathematician's brain:

- "unnatural conditions"
 - out of classical algebra
 - operators
 - not-really-well-understood equations
- find complicated syntactic proofs
- quickly find small models, without their real understanding

References

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