

Design Validations for Discrete Logarithm Based Signature Schemes

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Outline

- 1 Definitions
 - Basic Definitions
 - DSA-like Signature Scheme Instances
 - Generalized Signature Schemes
- 2 Security Results



Signature Scheme

Definition (Signature Scheme)

Signature scheme is a tuple (**Key-Gen**, **Sign**, **Ver**) of polynomial time probabilistic algorithms.

- **Key-Gen** generates a pair of keys (**Priv**, **Pub**)
- **Sign** takes **Priv** and a message M and produces a signature S
- **Ver** takes a signature S and a public key **Pub** and checks whether the signature is valid



Adaptively Chosen Message Attack Unforgeability

Definition (Existential Unforgeability)

The signature scheme is *unforgeable* if no adversary who is given the public key and the signatures of n messages adaptively chosen by himself, can produce the signature of a new message with non-negligible probability.

Remark

This is the strongest known form of the signature scheme unforgeability.



Hash Functions and their Properties

Definition

A *hash function* is a function $H : 2^* \rightarrow 2^k$ for some fixed k .

Definition

Assume that domain of a hash function H is finite. Then H is *ℓ -collision-free* if there is no ℓ -tuple (x_1, \dots, x_ℓ) of pairwise distinct elements for which $H(x_1) = \dots = H(x_\ell)$. If $\ell = 2$, we just say *collision-free*.

Definition

A hash function H is *ℓ -collision-resistant* if the above mentioned ℓ -tuple is computationally impossible to be found. If $\ell = 2$, we just say *collision-resistant*.



Random Oracle

- A model of an ideal hash function
- Returns random (uniformly distributed) value for any new input
- Returns consistent answers for previous inputs
- A simulator may define uniformly distributed answers for inputs that have not yet been queried
- Proofs in random oracle models are questionable



Common Assumptions for the Signature Schemes

- Let p, q be primes, $q \mid p - 1$
- Let $g \in \mathbb{Z}_p^*$ be an element of order q
- Let G and H be hash functions with ranges \mathcal{G} and \mathcal{H}
 - $q/2 < |\mathcal{G}|$
 - $|\mathcal{H}| < 2q$
 - G is ℓ -collision resistant or ℓ -collision free
 - H is a random oracle

The **Key-Gen** algorithm

- Take the private key $X \in \mathbb{Z}_q^*$ at random
- Compute the public key $Y = g^X \bmod p$



DSA

The **Sign** algorithm

- Take $k \in \mathbb{Z}_q^*$ at random
- Compute the following:
$$R = g^k \bmod p \quad T = R \bmod q$$
$$U = H(M) \quad S = (U + XT) / k \bmod q$$
- The signature is (S, T)

The **Ver** algorithm

Check whether $g^{U/S} Y^{T/S} \bmod p \bmod q = T$, where
 $U = H(M)$



DSA-I Variant

The **Sign** algorithm

- Take $k \in \mathbb{Z}_q^*$ at random
- Compute the following:
$$R = g^k \bmod p \quad T = G(R)$$
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DSA-II Variant

The **Sign** algorithm

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 $U = H(M, T)$



KCDSA

The **Sign** algorithm

- Take $k \in \mathbb{Z}_q^*$ at random
- Compute the following:
$$R = g^k \bmod p \quad T = G(M)$$
$$U = H(R) \quad S = (k - T \oplus U) / X \bmod q$$
- The signature is (S, U)

The **Ver** algorithm

- Compute $T = G(M)$, $E_G = T \oplus U$, $W = g^{E_G} Y^S \bmod p$
- Check whether $U = H(W)$



Common Assumptions for TEGTSS Schemes

F_i Functions

There exist functions

$$F_1 : (\mathbb{Z}_q, \mathbb{Z}_q, \mathcal{G}, \mathcal{H}) \rightarrow \mathbb{Z}_q$$

$$F_2 : (\mathbb{Z}_q, \mathcal{G}, \mathcal{H}) \rightarrow \mathbb{Z}_q$$

$$F_3 : (\mathbb{Z}_q, \mathcal{G}, \mathcal{H}) \rightarrow \mathbb{Z}_q$$

satisfying for all $(k, X, T, U) \in (\mathbb{Z}_q, \mathbb{Z}_q, \mathcal{G}, \mathcal{H})$ the following equation

$$F_2(F_1(k, X, T, U), T, U) + X \cdot F_3(F_1(k, X, T, U), T, U) = k \pmod{q}$$



Common Assumptions for TEGTSS Schemes

Verification Equation

Definition

A tuple (W, S, T, U) satisfies the TEGTSS Verification Equation if $W = g^{E_G} Y^{E_Y} \pmod p$ for $E_G = F_2(S, T, U)$ and $E_Y = F_3(S, T, U)$.

Note

If the tuple (W, S, T, U) satisfies the TEGTSS Verification Equation, it does not necessarily mean that $U = H(W)$ for TEGTSS-I or $T = G(W)$ for TEGTSS-II (i.e. the tuple is verifiable).



TEGTSS-I

Algorithms

The **Sign** algorithm

- Take $k \in \mathbb{Z}_q^*$ at random
- Compute the following:
$$R = g^k \bmod p \quad T = G(M)$$
$$U = H(R) \quad S = F_1(k, X, T, U)$$
- The signature is (S, U)

The **Ver** algorithm

- Compute $T = G(M)$, $E_G = F_2(S, T, U)$, $E_Y = F_3(S, T, U)$
and $W = g^{E_G} Y^{E_Y} \bmod p$
- Check whether $U = H(W)$



TEGTSS-I

Required Properties

Let the tuples (W, S_i, T_i, U_i) , $i = 1, 2$ satisfy the TEGTSS Verification equation, let (W, S_1, T_1, U_1) be verifiable. Then the following must hold:

- if $T_1 \neq T_2$ and (W, S_2, T_2, U_2) is verifiable, then $F_3(S_1, T_1, U_1) \neq F_3(S_2, T_2, U_2)$
- let (W, S_1, T_1, U_1) be fixed, then there is a one-to-one mapping between the values U_2 and T_2 such that $F_3(S_1, T_1, U_1) = F_3(S_2, T_2, U_2)$



TEGTSS-I

Example

Lemma

The KCDSA scheme is a TEGTSS-I scheme.

Proof.

Trivial and technical. ☐



TEGTSS-II

Algorithms

The **Sign** algorithm

- Take $k \in \mathbb{Z}_q^*$ at random
- Compute the following:
$$R = g^k \bmod p \quad T = G(R)$$
$$U = H(M, T) \quad S = F_1(k, X, T, U)$$
- The signature is (S, T)

The **Ver** algorithm

- Compute $U = H(M, T)$, $E_G = F_2(S, T, U)$,
 $E_Y = F_3(S, T, U)$ and $W = g^{E_G} Y^{E_Y} \bmod p$
- Check whether $T = G(W)$



TEGTSS-II

Required Properties

For given T , E_G and E_Y , there exists a unique pair (U, S) such that $E_G = F_2(S, T, U)$ and $E_Y = F_3(S, T, U)$. This pair is easy to find.



TEGTSS-II

Example

Lemma

The DSA-II scheme is a TEGTSS-II scheme.

Proof.

Trivial and technical. ☐



Main Result

Theorem

Let us have an attacker \mathcal{A} that is able to perform an existential forgery against TEGTSS scheme with probability $\epsilon > 4/q$ after Q queries to the H function. Let H be a random oracle.

- *for TEGTSS-I scheme, if G is collision-resistant, then one extracts the secret key X with less than $24Q/\epsilon$ replays of \mathcal{A} , with constant probability greater than $1/100$*
- *for TEGTSS-II scheme, if*
 - *G is $(\ell + 1)$ -collision-resistant*
 - *or, $x \mapsto G(g^x \bmod p)$ is $(\ell + 1)$ -collision-free,**then one extracts the secret key X with less than $25Q \log_2(2\ell) / \epsilon$ replays of \mathcal{A} , with constant probability greater than $1/100$.*



Proof Strategy

- construct a simulator \mathcal{B} that signs the supplied messages in a way indistinguishable from the legitimate signer
- the attacker is able to perform forgery using only the simulator
- let us assume that \mathcal{A} constructs a new verifiable tuple (M, R, S, T, U) , M a new message, U not defined by the simulator
- use "forking lemma" to obtain two representations of $R = g^{E_G} Y^{E_Y} = g^{E'_G} Y^{E'_Y}$, which leads to X



Forking Lemma Details

- choose new random oracles and run the attack multiple times
- there is a constant probability that one find ℓ verifiable tuples $(M_i, R_i, S_i, T_i, U_i)$, such that U_i are pairwise distinct and
 - all R_i equal for TEGTSS-I
 - all (M_i, T_i) equal for TEGTSS-II



TEGTSS-I Simulator

- the simulator gets M
- computes $T = G(M)$
- chooses S and U at random
- computes R like in the verification algorithm
- defines $H(R) = U$ (this may fail)



TEGTSS-I Proof Sketch

- we have a verifiable tuple (M, R, S, T, U)
- case 1: $H(R)$ was defined by the simulator in the process of singing $M' \neq M$
 - the simulator result was (M', R, S', T', U')
 - $T = G(M) \neq G(M') = T'$ (collision resistance)
- case 2: $H(R)$ was defined by a direct query to H
 - by forking lemma, we have two tuples (M_1, R, S_1, T_1, U_1) and (M_2, R, S_2, T_2, U_2) , U_i pairwise distinct
 - if F_3 equals for these tuples, we get $T_1 = G(M_1) = G(M_2) = T_2$, a contradiction
- by TEGTSS-I properties, $F_3 \neq F'_3$
- we get two representations of R



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Thanks

Thank you for your attention.