

# Posets, graphs and algebras: a case study for the fine-grained complexity of CSP's

Part 1: Preliminaries on Complexity and CSP's

Benoit Larose<sup>1 2</sup>

<sup>1</sup>Department of Mathematics and Statistics  
Concordia University, Montréal

<sup>2</sup>Department of Mathematics  
Champlain Regional College, St-Lambert

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# Overview: some history

- In the mid 90's, an important connection was made (Feder & Vardi, Jeavons) relating
  - the complexity of Constraint Satisfaction Problems
  - the nature of the operations that preserve the constraint relations
- early 21st century: the connection between algebra and complexity is made clearer by Bulatov, Jeavons, Krokhin
- this has led in the last few years to major advances in our understanding of CSP's

# Overview: what's a CSP ?

- A Constraint Satisfaction Problem consists of:

- a finite set of variables,
- a set of constraints on these variables,
- a set of possible values for the variables;

the problem is to decide whether we can assign values to the variables so as to satisfy all the constraints.

- typical examples from “real life” are:

- Sudoku and crossword puzzles,
- database queries, scheduling problems, etc.

- not so real-life examples are:

- graph colouring,
- graph reachability,
- 3-SAT, Horn SAT, 2-SAT, etc.

# Overview: Dichotomy Conjectures

- **Dichotomy Conjecture** (Feder & Vardi, 1994): every (fixed target) CSP is either solvable in poly-time, or is NP-complete;
- in 2000, BJK refined the conjecture in algebraic terms: to each CSP, one associates an algebra  $\mathbb{A}$ ; the identities satisfied by the algebra should control the tractability of the CSP:
- **Algebraic Dichotomy Conjecture**: if the variety generated by  $\mathbb{A}$  omits type 1, then the CSP is tractable, otherwise it is NP-complete.

# Overview: some evidence

- the conjecture has been verified in many special cases, in particular:
  - 2 elements (Schaefer, 1978)
  - 3 elements (Bulatov, 2002)
  - list homomorphism problems (Bulatov, 2003)
  - various other special cases (graphs, etc.)

# Overview: refining the Boolean case

- In 2005, Allender, Bauland, Immerman, Schnoor, Vollmer obtain a complete classification of the complexity of Boolean CSP's;
- all Boolean CSP's satisfy one of the following conditions:
  - in  $AC^0$ ;
  - $\mathcal{L}$ -complete;
  - $\mathcal{NL}$ -complete;
  - $\oplus\mathcal{L}$ -complete;
  - $\mathcal{P}$ -complete;
  - $\mathcal{NP}$ -complete.
- the above are all standard complexity classes.

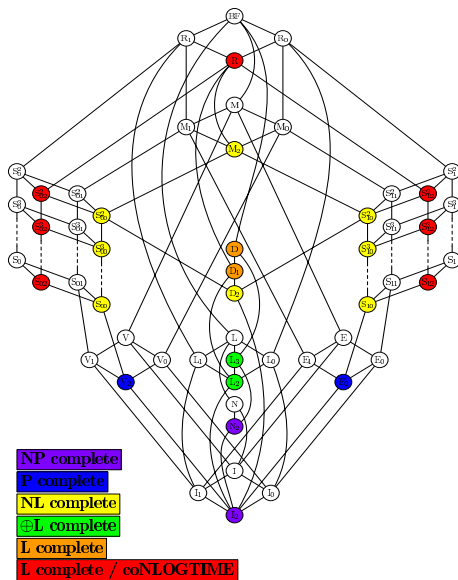


Figure 1: Graph of all closed classes of Boolean functions

# Overview: Fine-grained Complexity Conjectures

- Remarkably, the classification of the complexity of Boolean CSP's lines up perfectly with
  - the typeset of the variety of the associated algebra
  - the (non-)expressibility of the CSP in various logics
- It appears that the algebra not only predicts which CSP's are easy or hard, but in fact the “exact” complexity of the CSP;
- precise conjectures have been formulated that relate the complexity (both descriptive and algorithmic) with the nature of the identities of the associated algebra



# Outline of the talks

- Part 1: Preliminaries on Complexity and CSP's
- Part 2a: Preliminaries on Algebra and  
Statement of the Conjectures
- Part 2b: Some Evidence: General Results
- Part 3: More Evidence: Graphs and Posets

# Homework ?!?

- take a glance at last year's talks by
  - A. Krokhin (Algebraic approach to CSP's)
  - R. Willard (Computational complexity)

# Relational Structures

- a  $k$ -ary *relation* on a set  $H$  is a subset of  $H^k$ , i.e. a set of  $k$ -tuples;
- a *relational structure*

$$\mathbf{H} = \langle H; \theta_1, \theta_2, \dots, \theta_r \rangle$$

consists of a non-empty set  $H$  (its *universe*) and some relations  $\theta_i$  on  $H$ .

- for instance, (di)graphs are relational structures  $\mathbf{H} = \langle H; \theta \rangle$  with a single binary relation (the edges.)

# Homomorphisms

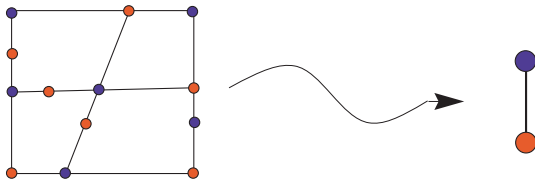
- Let  $\mathbf{G} = \langle G; \rho_1, \rho_2, \dots, \rho_s \rangle$  and  $\mathbf{H} = \langle H; \theta_1, \theta_2, \dots, \theta_r \rangle$  be relational structures.
- $\mathbf{G}$  and  $\mathbf{H}$  have the same *signature* if  $r = s$  and arity of  $\rho_i =$  arity of  $\theta_i$  for all  $1 \leq i \leq r$ .
- a map  $f : G \rightarrow H$  is a *homomorphism* if  $f(\rho_i) \subseteq \theta_i$  for all  $i$ ;
- if  $\mathbf{G}$  and  $\mathbf{H}$  are graphs, a homomorphism is just an edge-preserving map, i.e.  
 $(u, v)$  is an edge of  $\mathbf{G} \implies (f(u), f(v))$  is an edge of  $\mathbf{H}$ .

# CSP(**H**)

- fix a “target” structure **H**;
- the problem  $CSP(\mathbf{H})$ :
  - 1 Instance: a structure **G**;
  - 2 Question: is there a homomorphism  $\mathbf{G} \rightarrow \mathbf{H}$  ?
  
- i.e.  $CSP(\mathbf{H})$  is the set of structures that admit a homomorphism to **H**;
- $\neg CSP(\mathbf{H})$  = structures that do NOT admit a homomorphism to **H**.

# An Example: 2-Colouring

- let  $\mathbf{G}$  be a graph;
- it is easy to see that  
proper 2-colouring of  $\mathbf{G}$  = homomorphism  $\mathbf{G} \rightarrow$  edge;



- In particular: 2-COL is the problem  $CSP(\mathbf{H})$  where  
 $\mathbf{H} = \langle \{0, 1\}; E \rangle$  with  $E = \{(0, 1), (1, 0)\}$ .

# Cores

If  $\mathbf{H}$  and  $\mathbf{H}_0$  admit homomorphisms to one another, then

$$CSP(\mathbf{H}_0) = CSP(\mathbf{H}).$$

Hence we may always assume  $\mathbf{H}$  is a **core**,

i.e.

$\mathbf{H}$  has no proper retracts,

i.e.

every homomorphism from  $\mathbf{H}$  to  $\mathbf{H}$  is onto,

i.e.

of all structures equivalent to  $\mathbf{H}$ ,  $\mathbf{H}$  has smallest universe.

# Motivation

- It is well-known that  $CSP(\mathbf{H})$  is:
  - poly-time solvable if  $\mathbf{H}$  is the complete graph on 2 vertices;
  - NP-complete, if  $\mathbf{H}$  is the complete graph on 3 vertices (or more);
  - various other complexities for other targets  $\mathbf{H}$ ;
- The Main Question: Given any finite structure  $\mathbf{H}$ , can we determine what the complexity of  $CSP(\mathbf{H})$  is ?



## Outline of this section:

- We describe 5 important complexity classes
- for each class we describe a problem that somehow captures its essence (*complete* problems);
- we give a CSP form of each problem:  
these will be used as running examples.

# Reductions, hardness, completeness

## Reductions

All reductions are *first-order reductions*  
(unless otherwise specified)

- A problem  $P$  is *hard* for the complexity class  $\mathcal{C}$  if every problem in  $\mathcal{C}$  reduces to  $P$ ;
- the problem  $P$  is  $\mathcal{C}$ -*complete* if it is hard for  $\mathcal{C}$  and belongs to the class  $\mathcal{C}$ .

# The class $\mathcal{NP}$

- $\mathcal{NP}$  is the class of problems recognised by a polynomial time bounded non-deterministic Turing machine
- equivalently:  $\mathcal{NP}$  is the class of polynomially verifiable problems
- for any structure  $\mathbf{H}$  the problem  $CSP(\mathbf{H})$  is in  $\mathcal{NP}$ :  
given a solution to  $CSP(\mathbf{H})$ , one may verify it in polynomial time.

# A complete problem for $\mathcal{NP}$

## (positive) NOT ALL EQUAL 3-SAT

- Input: Sets  $S_1, \dots, S_m$  with at most three elements;
- Question: can one colour the elements so that no set gets only one colour ?

# A complete problem for $\mathcal{NP}$ , CSP form

CSP form of positive NOT ALL EQUAL 3-SAT

$CSP(\mathbf{H})$ , where  $\mathbf{H}$  is the structure  $\mathbf{H} = \langle \{0, 1\}; \theta \rangle$  where

$$\theta = \{0, 1\}^3 \setminus \{(0, 0, 0), (1, 1, 1)\}.$$

# The class $\mathcal{P}$

- $\mathcal{P}$  is the class of problems recognised by a polynomial time bounded (deterministic) Turing machine

# A complete problem for $\mathcal{P}$

## HORN-3-SAT

- Input: A conjunction of Horn 3-clauses
- Question: is there a satisfying assignment ?

# A complete problem for $\mathcal{P}$ , CSP form

## CSP form of HORN-3-SAT

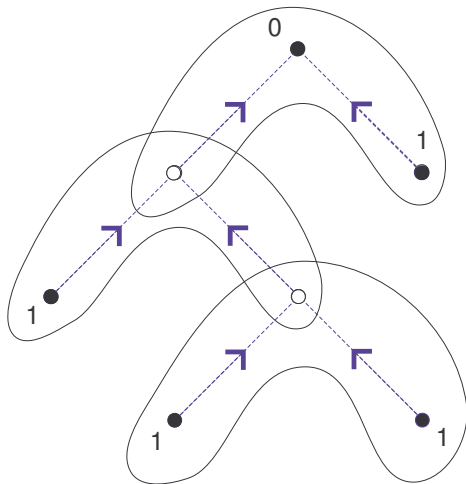
$CSP(\mathbf{H})$ , where  $\mathbf{H}$  is the structure  $\mathbf{H} = \langle \{0, 1\}; \{0\}, \{1\}, \rho \rangle$  where

$$\begin{aligned}\rho &= \{(x, y, z) : (y \wedge z) \rightarrow x\} \\ &= \{0, 1\}^3 \setminus \{(0, 1, 1)\}\end{aligned}$$



# A complete problem for $\mathcal{P}$ , cont'd

An unsatisfiable instance:



# The class $\mathcal{NL}$

- $\mathcal{NL}$  is the class of problems recognised by a logarithmic space bounded non-deterministic Turing machine

# A complete problem for $\mathcal{NL}$

## Directed Reachability

- Input: a directed graph and two specified nodes  $s$  and  $t$ ;
- Question: is there a directed path from  $s$  to  $t$  ?

# A complete problem for $\mathcal{NL}$ , CSP form

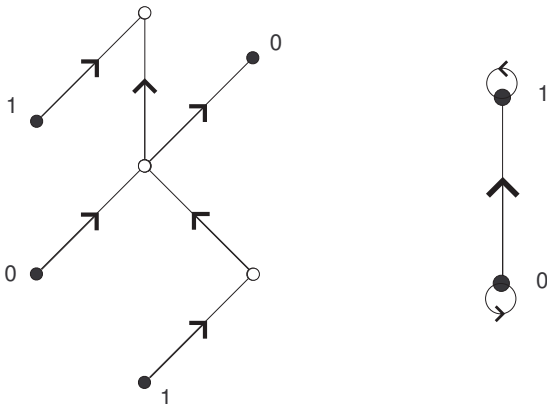
## CSP form of *Directed Reachability*

CSP( $\mathbf{H}$ ), where  $\mathbf{H}$  is the structure  $\mathbf{H} = \langle \{0, 1\}; \{0\}, \{1\}, \leq \rangle$

- Note: this is actually *Unreachability*, but  $\mathcal{NL}$  is closed under complementation (Immerman 1988; Szelepcsényi 1987)

# A complete problem for $\mathcal{NL}$ , cont'd

An unsatisfiable instance (and target): there exists a directed path from a node coloured 1 to a node coloured 0.



# The class $\mathcal{L}$

- $\mathcal{L}$  is the class of problems recognised by a logarithmic space bounded (deterministic) Turing machine

# A complete problem for $\mathcal{L}$

## Undirected Reachability

- Input: an undirected graph and specified nodes  $s$  and  $t$ ;
  - Question: is there a path from  $s$  to  $t$  ?
- 
- The fact that this problem is in  $\mathcal{L}$  follows from a deep result of Reingold (2005)

# A complete problem for $\mathcal{L}$ , CSP form

## CSP form of *Undirected Reachability*

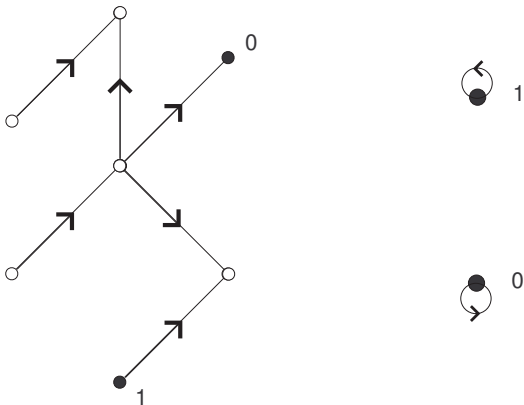
$CSP(\mathbf{H})$ , where  $\mathbf{H}$  is the structure  $\mathbf{H} = \langle \{0, 1\}; \{0\}, \{1\}, = \rangle$

- Note: the CSP actually encodes *Unreachability*.



# A complete problem for $\mathcal{L}$ , cont'd

An unsatisfiable instance (and target): there exists an undirected path from a node coloured 1 to a node coloured 0.



# The classes $\text{mod}_p\mathcal{L}$

Let  $p \geq 2$  be a prime.

- A language  $L$  is in  $\text{mod}_p\mathcal{L}$  if there exists a logarithmic space-bounded non-deterministic Turing machine  $M$  such that  $w \in L$  precisely if the number of accepting paths on input  $w$  is  $0 \pmod p$ .
- If  $p = 2$ ,  $\text{mod}_2\mathcal{L}$  is denoted  $\oplus\mathcal{L}$  and is called *parity*  $\mathcal{L}$ .

# A complete problem for $\text{mod}_p\mathcal{L}$

## Linear equations mod $p$

- Input: a system of linear equations mod  $p$ ;
- Question: is there a solution ?

## Some complete problems for $\text{mod}_p\mathcal{L}$ , CSP form

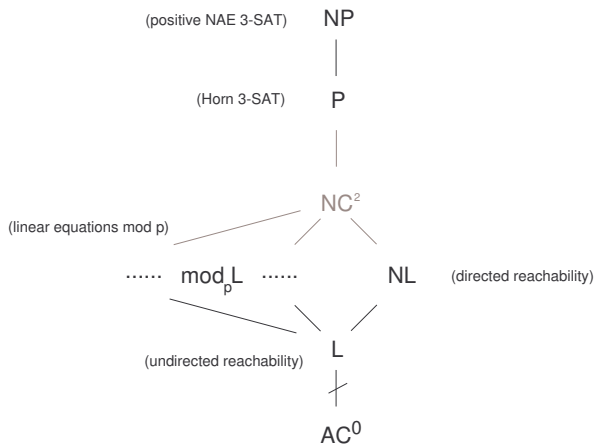
- let  $\mathbb{A} = \langle A; +, 0 \rangle$  be a finite Abelian group and let  $b$  be any non-zero element of  $\mathbb{A}$  such that  $pb = 0$  for some prime  $p$ ;
- the following problem is  $\text{mod}_p\mathcal{L}$ -complete

### $\text{mod}_p\mathcal{L}$ -complete CSP form

$\text{CSP}(\mathbf{H})$ , where  $\mathbf{H}$  is the structure  $\langle A; \mu, \{b\}, \{0\} \rangle$  with

$$\mu = \{(x, y, z) : x + y = z\}.$$

# Containments of these complexity classes



# Motivation

## Descriptive Complexity

- given a set of structures  $\mathcal{S}$ , is there a sentence in some “nice” logic that describes precisely the members of  $\mathcal{S}$  ?
- The nicer the logic, the easier it is to recognise the structures.

# Motivation, continued

- For instance: if  $\mathbf{H}$  is the 2-element directed edge  $0 \rightarrow 1$ , then

$$\neg CSP(\mathbf{H}) = \{\mathbf{G} : \exists a, b, c (a \rightarrow b) \wedge (b \rightarrow c)\};$$

- It follows that  $CSP(\mathbf{H})$  is describable in first-order logic, and hence has very low complexity (FO-definable, in  $AC^0$ )

# Why Datalog ?

- Datalog is a well-studied database query language;
- it turns out that a large number of natural CSP's are describable via Datalog (viewed as a “nice” logic)
- this property provides simple poly-time algorithms for the CSP;
- in fact: we get a uniform *template* of algorithms (which allows proofs of tractability)



## Outline of this section:

- We define the notion of *Datalog Program*, a means of describing certain sets of structures;
- we define 2 *fragments* of Datalog, i.e. special restricted versions;
- we describe, for each fragment, a CSP which is definable in it;
- each of these CSP's somehow captures the essence of each fragment
- We provide upper bounds on the complexity of CSP's describable in Datalog and fragments.

# Datalog

- A *Datalog Program* consists of *rules*, and takes as input a relational structure.
- a typical Datalog rule might look like this one:

$$I(x, y) \leftarrow J(w, u, x), K(x), \theta_1(x, y, z), \theta_2(x, w)$$

- the relations  $\theta_1$  and  $\theta_2$  are basic relations of the input structures (EDB's);
- the relations  $I, J, K$  are auxiliary relations used by the program (IDB's);
- the rule stipulates that if the condition on the righthand side (the *body* of the rule) holds, then the condition of the left (the *head*) should also hold.

# An example

Recall:

## HORN-3-SAT

$CSP(\mathbf{H})$  where  $\mathbf{H} = \langle \{0, 1\}; \{0\}, \{1\}, \rho \rangle$  with

$$\rho = \{(x, y, z) : (y \wedge z) \rightarrow x\}$$

- Here is a *Datalog program* that accepts precisely those structures that are NOT in  $CSP(\mathbf{H})$ , i.e. that do not admit a homomorphism to  $\mathbf{H}$ :

# A Datalog program for HORN-3-SAT

## A Datalog program

$$W(x) \leftarrow 1(x)$$

$$W(x) \leftarrow W(y), W(z), \rho(x, y, z)$$

$$G \leftarrow W(x), 0(x)$$

- the 0-ary relation  $G$  is the *goal predicate* of the program: it "lights up" precisely if the input structure admits NO homomorphism to the target structure  $\mathbf{H}$ .

### Definition (Definability in Datalog)

We say that  $\neg\text{CSP}(\mathbf{H})$  is *definable in Datalog* if there exists a Datalog program that accepts precisely those structures that do not admit a homomorphism to  $\mathbf{H}$ .

### Theorem

*If  $\neg\text{CSP}(\mathbf{H})$  is definable in Datalog then  $\text{CSP}(\mathbf{H})$  is in  $\mathcal{P}$ .*

- Idea: IDB's have bounded arity, so the program can do only polynomially many steps before stabilising

# A first fragment: Linear Datalog

## Definition (Linear Datalog)

A Datalog program is said to be *linear* if each rule contains at most one occurrence of an IDB in the body.

In other words, each rule looks like this

$$I(x, y) \leftarrow J(w, u, x), \theta_1(x, y, z), \theta_2(x, w)$$

where  $I$  and  $J$  are the only IDB's, or like this

$$I(x, y) \leftarrow \theta_1(x, y, z), \theta_2(x, w).$$

## A non-linear Datalog program

Our program for HORN-3-SAT is *not* linear, since the IDB  $W$  occurs twice in the body of the second rule:

### A non-linear program

$$W(x) \leftarrow 1(x)$$

$$W(x) \leftarrow W(y), W(z), \rho(x, y, z)$$

$$G \leftarrow W(x), 0(x)$$

# A linear Datalog program for *Directed Reachability*

## A linear Datalog program

$$W(x) \leftarrow 1(x)$$

$$W(y) \leftarrow W(x), \theta_{\leq}(x, y)$$

$$G \leftarrow W(x), 0(x)$$



# Expressibility in Linear Datalog

## Theorem

If  $\neg\text{CSP}(\mathbf{H})$  is definable in Linear Datalog then  $\text{CSP}(\mathbf{H})$  is in  $\mathcal{NL}$ .

- Idea: the program rejects if and only if there is a *derivation path* that ends in the goal predicate: this amounts to directed reachability

## Another fragment: Symmetric Datalog

### Definition (Symmetric Datalog)

A Datalog program is said to be *symmetric* if (i) it is linear and (ii) it is invariant under symmetry of rules.

In other words, if the program contains the rule

$$I(x, y) \leftarrow J(w, u, x), \theta_1(x, y, z), \theta_2(x, w)$$

then it must also contain its *symmetric*:

$$J(w, u, x) \leftarrow I(x, y), \theta_1(x, y, z), \theta_2(x, w).$$

# A non-symmetric (linear) Datalog program

Our program for *Directed Reachability* is *not* symmetric:

## A non-symmetric linear program

$$W(x) \leftarrow 1(x)$$

$$W(y) \leftarrow W(x), \theta_{\leq}(x, y)$$

$$G \leftarrow W(x), 0(x)$$

# A symmetric Datalog program for *Undirected Reachability*

## A symmetric Datalog program

$$W(x) \leftarrow 1(x)$$
$$W(y) \leftarrow W(x), \theta_{=}(x, y)$$
$$W(x) \leftarrow W(y), \theta_{=}(x, y)$$
$$G \leftarrow W(x), 0(x)$$

# Expressibility in Symmetric Datalog

Theorem (Egri, BL, Tesson, 2007)

*If  $\neg\text{CSP}(\mathbf{H})$  is definable in Symmetric Datalog then  $\text{CSP}(\mathbf{H})$  is in  $\mathcal{L}$ .*

- Idea: The program rejects if and only if there is a derivation path that ends in the goal predicate: since the rules are symmetric this amounts to undirected reachability

# Non-expressibility Results

The problems we described above which are complete for  $mod_p \mathcal{L}$ ,  $\mathcal{P}$  and  $\mathcal{NL}$  also have “extremal” properties with respect to expressibility in fragments of Datalog:

## Non-expressibility Results, cont'd

### Theorem (Feder, Vardi, 1993)

Let  $\mu = \{(x, y, z) : x + y = z\}$ , let  $b \neq 0$ , and let  $\mathbf{H} = \langle A; \mu, \{b\} \rangle$ .  
Then  $\neg\text{CSP}(\mathbf{H})$  is not expressible in Datalog.

### Theorem (Cook, Sethi, 1976)

*HORN-3-SAT* is not expressible in Linear Datalog.

### Theorem (Egri, BL, Tesson, 2007)

Directed Reachability is not expressible in  
Symmetric Datalog.

# Recap of Talk 1

$CSP(\mathbf{H})$	<i>complete</i>	<i>expressible in</i>	<i>NOT expressible in</i>
NAE SAT	$\mathcal{NP}$	-	Datalog
linear equations	$mod_p \mathcal{L}$	??	Datalog
Horn SAT	$\mathcal{P}$	Datalog	Lin. Datalog
Directed Reach.	$\mathcal{NL}$	Lin. Datalog	Symm. Datalog
Undir. Reach.	$\mathcal{L}$	Symm. Datalog	FO



# Outline of Talk 2

- Talk 2, Part a:
  - to every structure  $\mathbf{H}$  we associate an idempotent algebra  $\mathbb{A}(\mathbf{H})$ ;
  - the identities satisfied by  $\mathbb{A}(\mathbf{H})$  impose lower bounds on the complexity of  $CSP(\mathbf{H})$ ;
  - we conjecture that the typeset of the variety generated by  $\mathbb{A}(\mathbf{H})$  determines the complexity of  $CSP(\mathbf{H})$ .
- Talk 2, Part b:
  - We present some general results that support these conjectures.