Algebraic theory of promise constraint satisfaction problems

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Outline

Constraint Satisfaction Problems (CSPs) over finite template

- class of computational problems
- goal: determine the computational complexity
- 3 step development of algebraic theory
- goal scored (two complexity classes: P, NP-complete)

Promise Constraint Satisfaction Problems (PCSPs)

- larger class of computational problems, goal not scored
- richer on both algorithmic and hardness side
 - algorithms need to be infinitary
 - hardness requires heavy tools
- algebraic theory for CSP generalizes
- ▶ 4th step: 2 Logical computational tasks are equivalent

(Barto), Bulín, Krokhin, Opršal: Algebraic approach to promise constraint satisfaction

General problem: Given a structure \mathfrak{A} and 1st order sentence ϕ (the same language), decide whether \mathfrak{A} satisfies ϕ .

CSP

- fix a finite relational structure
- ▶ restrict to primitive positive (pp-) sentences: $(\exists x_1 \exists x_2 \dots) R(x_1, x_3) \land S(x_5, x_2) \land R(x_3, x_3) \land \dots$

Another problem: Given a structure \mathfrak{A} and 1st order sentence ϕ (different language), decide whether symbols in ϕ can be interpreted in \mathfrak{A} so that \mathfrak{A} satisfies ϕ .

Our case: solving functional equations over an algebra

- fix a finite algebraic structure
- ▶ restrict to universally quantified conjunction of equations $(\forall x_1 \forall x_2 \dots)(f(x_1, x_2) = f(x_2, x_1)) \land (g(x_3) = f(x_3, x_3)) \land \dots$

CSP

Fix $\mathbb{A} = (A; R, S, \dots)$ relational structure

Definition $(CSP(\mathbb{A}))$

Input: pp-sentence ϕ , eg. $(\exists x_1 \exists x_2 \dots) R(x_1, x_3) \land S(x_5, x_2) \land \dots$ **Answer Yes:** ϕ satisfied in \mathbb{A} **Answer No:** ϕ not satisfied in \mathbb{A}

Search version: Find a satisfying assignment. Search looks harder, but it's not [Bulatov, Jeavons, Krokhin'05] $\mathbb{K}_3 = (A; R)$ where

- ► *A* = {*lilac*, *mauve*, *cyclamen*}
- R = (binary) inequality relation on A

Input of $CSP(\mathbb{K}_3)$ is, e.g. $(\exists x_1 \exists x_2 \dots \exists x_4) R(x_1, x_2) \land R(x_1, x_3) \land R(x_1, x_4) \land R(x_2, x_3) \land R(x_2, x_4)$

Viewpoint

- variables = vertices
- clauses (constraints) = edges

 $\operatorname{CSP}(\mathbb{K}_3)$ is the 3-coloring problem for graphs

Fact: It is NP-hard (7-coloring NP-hard, 2-coloring in P)

 ▶ NAE₂ = ({0,1}; NAE₂) where NAE₂ = all but {(0,0,0), (1,1,1)}
 CSP(NAE₂) = positive not-all-equal 3-SAT
 = 2-coloring problem for 3-uniform hypergraphs

▶ NAE₄ = ({0, 1, 2, 3}; NAE₄), where NAE₄ still ternary CSP(NAE₄) = 4-coloring problem for 3-uniform hypergraphs

Fact: All NP-hard

$$\mathbb{EQ}_{5} = (\mathbb{Z}_{5}; L_{0000}, L_{0001}, \dots, L_{4444}) \text{ where e.g.}$$

$$L_{1234} = \{(x, y, z) : \mathbb{Z}_{5}^{3} : 1x + 2y + 3z = 4\}$$
(note: relations are affine subspaces of \mathbb{Z}_{5}^{3})
$$CSP(\mathbb{EQ}_{5}) = \text{solving systems of linear equations in } \mathbb{Z}_{5}$$
Fact: In P

polymorphism of A: mapping $f : A^n \to A$ compatible with every relation

compatible with R: f applied component-wise to tuples in R is a tuple in R

Example: $f(x_1, \ldots, x_4) = 2x_1 + 3x_2 + 3x_3 + 3x_4$ $f : \mathbb{Z}_5^4 \to \mathbb{Z}_5$ is compatible with each L_{abcd} because $f(\mathbf{v}_1, \ldots, \mathbf{v}_4)$ is an affine combination of these vectors (as 2 + 3 + 3 + 3 = 1) and L_{abcd} is an affine subspace

 $Pol(\mathbb{A})$: the set of all polymorphisms (it is a "clone") = set of (multivariable) symmetries of \mathbb{A} Jeavons'98: On the algebraic structure of combinatorial problems

Theorem

Complexity of $CSP(\mathbb{A})$ is determined by $Pol(\mathbb{A})$: If $Pol(\mathbb{A}) \subseteq Pol(\mathbb{B})$ then $CSP(\mathbb{B})$ is not harder than $CSP(\mathbb{A})$.

Proof.

If $Pol(\mathbb{A}) \subseteq Pol(\mathbb{B})$, then relations in \mathbb{B} can be defined from relations in \mathbb{A} by a pp-formula.

[Geiger'69, Bondarčuk, Kalužnin, Kotov, Romov'60] This gives a computational reduction of $CSP(\mathbb{B})$ to $CSP(\mathbb{A})$.

So: $\mathrm{CSP}(\mathbb{EQ}_5)$ is in P because \mathbb{EQ}_5 has a lot of polymorphisms

System of functional equations is, e.g.

$$f(g(x, y), z) = g(x, h(y, z))$$
$$m(y, x, x) = m(y, y, y)$$
$$m(x, x, y) = m(y, y, y)$$

Solvable in \mathcal{M} , where \mathcal{M} is a set of functions: symbols can be interpreted in \mathcal{M} so that each equality is (universally) satisfied

Example: The above system is solvable in $Pol(\mathbb{EQ}_5)$:

• take
$$m(x, y, z) = x - y + z$$

Bulatov, Jeavons, Krokhin'05: Classifying the complexity of constraints using finite algebras + Bodirsky'08: PhD thesis

Theorem

Complexity of CSP(A) is determined by systems of functional equations solvable in Pol(A): If each system solvable in Pol(A) is solvable in Pol(B),

then $CSP(\mathbb{B})$ is not harder than $CSP(\mathbb{A})$.

Proof.

Previous theorem, pp-definitions \rightarrow pp-interpretations, the HSP theorem [Birkhoff'35]

So: $\operatorname{CSP}(\mathbb{EQ}_5)$ is in P because $\operatorname{Pol}(\mathbb{EQ}_5)$ solves strong systems of functional equations. Barto, Opršal, Pinsker'18: The wonderland of reflections

minor condition = system of functional equations, each of the form symbol(variables) = symbol(variables),e.g. m(y, x, x) = m(y, y, y), m(x, x, y) = m(y, y, y)

Theorem

Complexity of CSP(A) determined by minor conditions solvable in Pol(A):

If each minor condition solvable in $Pol(\mathbb{A})$ is solvable in $Pol(\mathbb{B})$, then $CSP(\mathbb{B})$ is not harder than $CSP(\mathbb{A})$.

Proof.

pp-interpretation \rightarrow pp-construction, version of the HSP theorem.

Minor condition is trivial:

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solvable in every \mathsf{Pol}(\mathbb{A})
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= solvable using projections

Corollary

If $Pol(\mathbb{A})$ solves only trivial minor conditions, then $CSP(\mathbb{A})$ is NP-hard.

Theorem ([Bulatov'19], [Zhuk'19])

If $Pol(\mathbb{A})$ solves some non-trivial minor condition, then $CSP(\mathbb{A})$ is in P.

PCSP

Definition

Fix 2 relational structures in the same language

•
$$\mathbb{A} = (A; R^{\mathbb{A}}, S^{\mathbb{A}}, \dots)$$

$$\blacktriangleright \mathbb{B} = (B; R^{\mathbb{B}}, S^{\mathbb{B}}, \dots)$$

• there is a homomorphism $\mathbb{A} \to \mathbb{B}$

Definition $(PCSP(\mathbb{A}, \mathbb{B}))$

Input: pp-sentence ϕ , eg. $(\exists x_1 \exists x_2 \dots) R(x_1, x_3) \land S(x_5, x_2) \land \dots$ **Answer Yes:** ϕ satisfied in \mathbb{A} **Answer No:** ϕ not satisfied in \mathbb{B}

Search version: Find a B-satisfying assignment given a A-satisfiable input. (it may be a harder problem, we don't know)

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Recall: \mathbb{K}_n = (\{1, 2, \dots, n\}; \text{ inequality})

PCSP(\mathbb{K}_3, \mathbb{K}_4)

Input: a graph

Answer Yes: it is 3-colorable

Answer No: it is not 4-colorable
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Search version: Find a 4-coloring of a 3-colorable graph

Fun facts:

- ► Theorem: it is NP-hard [Brakensiek, Guruswami'16] (more generally PCSP(K_n, K_{2n-2}) is NP-hard)
- 6-coloring 3-colorable graph: complexity not known
- ► Conjecture: k-coloring, l-colorable graph always NP-hard (k ≥ l ≥ 3)

Recall: \mathbb{NAE}_k ternary not-all-equal relation on a *k*-element set

PCSP(NAE₂, NAE₁₃₇) Input: a 3-uniform hypergraph Answer Yes: it is 2-colorable Answer No: it is not 137-colorable

Theorem: It is NP-hard [Dinur,Regev,Smyth'05] (more generally $PCSP(NAE_l, NAE_k)$ NP-hard for $k \ge l \ge 2$)

Proof uses the PCP theorem and Lovász's thoerem on Kneser's graphs

Answer No: it is not 2-colorable

Fact: It is in P. Algorithm for finding a 2-coloring of a Yes input:

- for each hyperedge $\{x, y, z\}$ write x + y + z = 1
- solve the system over $\mathbb{Q} \setminus \{\frac{1}{3}\}$ (it is solvable in $\{0,1\}$)
- assign $x \mapsto 1$ iff x > 1/3

Note: algorithm uses infinite domain CSP **Theorem:** infinity is necessary [Barto'19]



polymorphism of (\mathbb{A}, \mathbb{B}) : mapping $f : A^n \to B$ compatible with every relation-pair

compatible with $(R^{\mathbb{A}}, R^{\mathbb{B}})$: f applied to tuples in $R^{\mathbb{A}}$ is a tuple in $R^{\mathbb{B}}$

Example: $f(x_1, \dots, x_{97}) = 1$ iff $\frac{\sum x_i}{97} > \frac{1}{3}$ $f : \{0, 1\}^{97} \to \{0, 1\}$ is compatible with $(1in3, NAE_2)$

 $\mathsf{Pol}(\mathbb{A}, \mathbb{B})$: the set of all polymorphisms (it is a "minion") = set of (multivariable) symmetries of (\mathbb{A}, \mathbb{B}) **1st step** (polymorphisms): can be generalized [Brakensiek, Guruswami'18] using [Pippenger'02]

2nd step (systems of functional equations): makes no sense since polymorphisms can no longer be composed

Theorem ([Bulín, Opršal, Krokhin'19])

Let $\mathcal{M} = \mathsf{Pol}(\mathbb{A}, \mathbb{B})$.

The following computational problems are equivalent.

- (i) $PCSP(\mathbb{A}, \mathbb{B})$.
- (ii) Given a minor condition, answer Yes if it's trivial, and answer No if it's not solvable in ${\cal M}$

Consequence: Complexity of $PCSP(\mathbb{A}, \mathbb{B})$ determined by minor conditions solvable in $Pol(\mathbb{A}, \mathbb{B})$.

Consequence: $PCSP(\mathbb{K}_3, \mathbb{K}_5)$ is NP-hard (more generally $PCSP(\mathbb{K}_n, \mathbb{K}_{2n-1})$) Proof uses the above theorem, hardness of hypergraph coloring, and little extra work Given input of $PCSP(ONETHREE, NAE_2)$, eg.

$$(\exists a, b, c, d) R(c, a, b) \land R(a, d, c)$$

transform it to a minor condition, eg.

$$f_1(x_1, x_0, x_0) = g_c(x_0, x_1)$$

$$f_1(x_0, x_1, x_0) = g_a(x_0, x_1)$$

$$f_1(x_0, x_0, x_1) = g_b(x_0, x_1)$$

$$f_2(x_1, x_0, x_0) = g_a(x_0, x_1)$$

$$f_2(x_0, x_1, x_0) = g_d(x_0, x_1)$$

$$f_2(x_0, x_0, x_1) = g_c(x_0, x_1)$$

"Yes input \rightarrow Yes input": easy "No input \rightarrow No input": for contrapositive use $y \mapsto g_y(0,1)$. Given a minor condition

we formulate it as an instance of $\mathrm{PCSP}(\mathbb{A},\mathbb{B})$

This is abstract nonsense:

- look at functions as tuples (their tables)
- ▶ then "*f* is a polymorphism" *is* a pp-sentence
- equations are coded by merging variables

PCSP is cool and fun because

- complexity still determined by symmetry
- proving membership in P requires more algorithms than in CSP
- proving hardness seems to require interesting math (that did not show up in CSP):
 PCP theory, algebraic topology

Thank you!