

# On the use of particle Markov chain Monte Carlo in stochastic geometry

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## THE MODEL

Denote  $\tilde{Y}$  point process of discs with centers in a bounded set  $S \in \mathbb{R}^2$  and the density

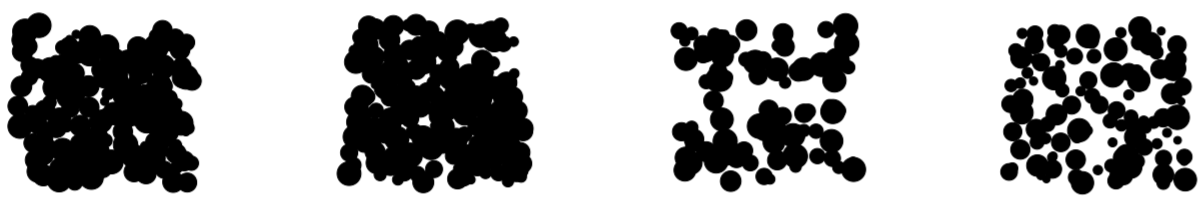
$$p(y|x) = c_x^{-1} \exp(x \cdot T(U_y)), \quad (1)$$

w.r.t. a given reference Poisson point process of discs  $\Psi$  on  $S \times (0, \infty)$  with intensity measure  $\rho(z) dz Q(dr)$ . Here  $c_x^{-1}$  is a normalising constant and  $T(U_y) = (A(U_y), L(U_y), \chi(U_y)) \dots$  three-dimensional vector of geometric characteristics of union  $U_y$  for configuration  $y \in \tilde{Y}$ , where  $A, L, \chi$  denote area, perimeter and Euler–Poincaré characteristic of  $U_y$  respectively.

Further let  $X_t$  be a Markov Chain with states in  $\mathbb{R}^3$  which develops in time as

$$X_t = X_{t-1} + \eta_t, \quad t = 1, 2, \dots, T, \quad (2)$$

where  $\eta$  is Gaussian  $\mathcal{N}(a, \sigma^2 I)$  with  $a \in \mathbb{R}^3, \sigma > 0$ , so the transition density is  $p(x_t|x_{t-1}) = \mathcal{N}(a + x_{t-1}, \sigma^2 I)$ .



Sequence of simulated germ-grain model evolution in the time  $k = 0, 5, 10, 15, x_0 = (1; 0.5, -1), a = (-0.07, 0.035, 0.07)$  and  $\sigma^2 = 0.001$ .

## SEQUENTIAL MONTE CARLO

### Particle Filter (PF)

is a sequential method used for estimation  $p(x_{1:T}|y_{0:T})$  based on Importance sampling. Denote  $y_{0:T}$  vector of geometrical characteristics i times  $k = 0, \dots, T$  and  $N$  the total number of particles.

- $t = 0, i = 1, \dots, N$ , sample  $x_0^i$  from  $p(x_0)$  independently;  $t = 1$ ,
- sample  $\tilde{x}_t^i$  from  $p(x_t|x_{t-1}^i)$ ,  $i = 1, \dots, N$ , denote  $\tilde{x}_{0:t} = (x_{0:t-1}^i, \tilde{x}_t^i)$ .
- normalize weights  $\tilde{w}_t^i \propto p(y_t|\tilde{x}_t^i)$ ,  $i = 1, \dots, N$ .
- sample with replacement  $x_{0:t}^i$ ,  $i = 1, \dots, N$  from  $\tilde{x}_{0:t}^i$ ,  $i = 1, \dots, N$  with normalized weights from c).
- $t \leftarrow t + 1$ , goto b).

Filtered estimate is  $\hat{x}_{0:t} = \frac{1}{N} \sum_{i=1}^N x_{0:t}^i$ .

### Particle Marginal Metropolis Hastings Algorithm

is a combination of Metropolis Hastings algorithm and particle filter ([1]).

#### Step I - initialization

- let  $\theta = (a, x_0, \sigma^2) \in \mathbb{R}^7$  be a vector of unknown parameters of  $x_{1:T}$
- in iteration  $i = 0$  set  $\theta(0)$  arbitrarily
- run PF to estimate  $p_{\theta(0)}(\cdot|y_{0:n})$
- sample  $X_{0:n} \sim \hat{p}_{\theta(0)}(\cdot|y_{0:n})$  and denote  $\hat{p}_{\theta(0)}(y_{0:n})$  marginal likelihood

#### Step II

- now for  $i \geq 1$  sample  $\theta^* \sim q(\cdot|\theta(i-1))$
- run PF to estimate  $p_{\theta(i-1)}(\cdot|y_{0:n})$
- sample  $X_{0:n} \sim \hat{p}_{\theta^*}(\cdot|y_{0:n})$  and compute  $\hat{p}_{\theta^*}(y_{0:n})$
- with probability

$$1 \wedge \frac{p_{\theta^*}(y_{0:n})p(\theta^*)}{\hat{p}_{\theta(i-1)}(y_{0:n})p(\theta(i-1))} \frac{q(\theta(i-1)|\theta^*)}{q(\theta^*|\theta(i-1))}$$

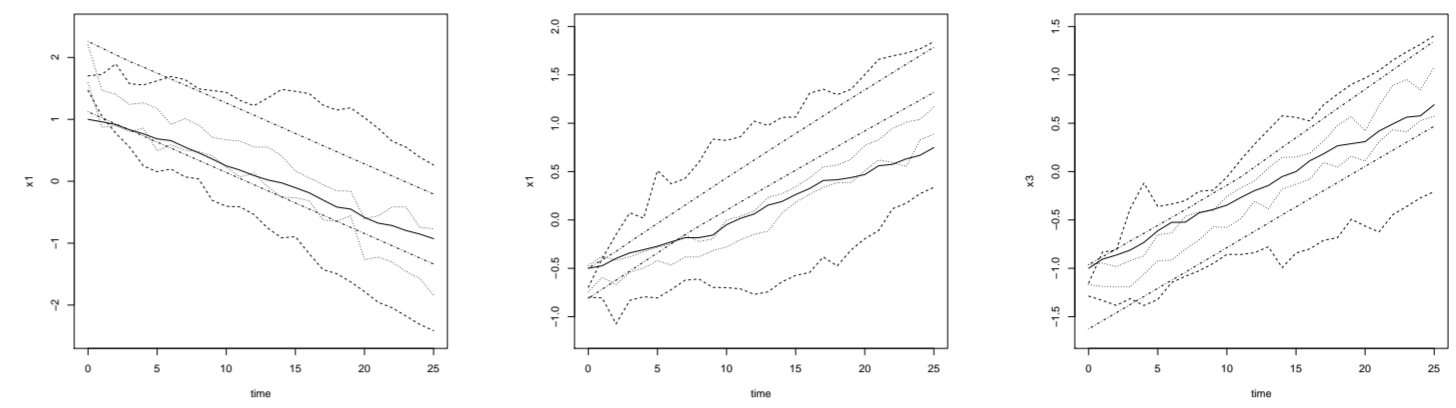
set  $\theta(i) = \theta^*$ ,  $X_{0:n}(i) = X_{0:n}^*$ ,  $\hat{p}_{\theta(i)}(y_{0:n}) = \hat{p}_{\theta^*}(y_{0:n})$  and  $\theta(i) = \theta(i-1), \dots$  otherwise

An estimate of the marginal likelihood  $p_{\theta}(y_{1:T})$  is given by

$$\hat{p}_{\theta}(y_{1:T}) = \hat{p}_{\theta}(y_1) \prod_{t=2}^T \hat{p}_{\theta}(y_t|y_{1:t-1}),$$

where

$$\hat{p}_{\theta}(y_j|y_{j-1}) = \frac{1}{N} \sum_{k=1}^N w_j(X_{1:j}^k)$$



The envelopes based on 19 realizations. Full line denotes the true evolution, dotted lines envelopes for MLE, dashed lines for PF and dot-dashed lines for PMMH.

## MODEL CONTROL

### Contact distribution function

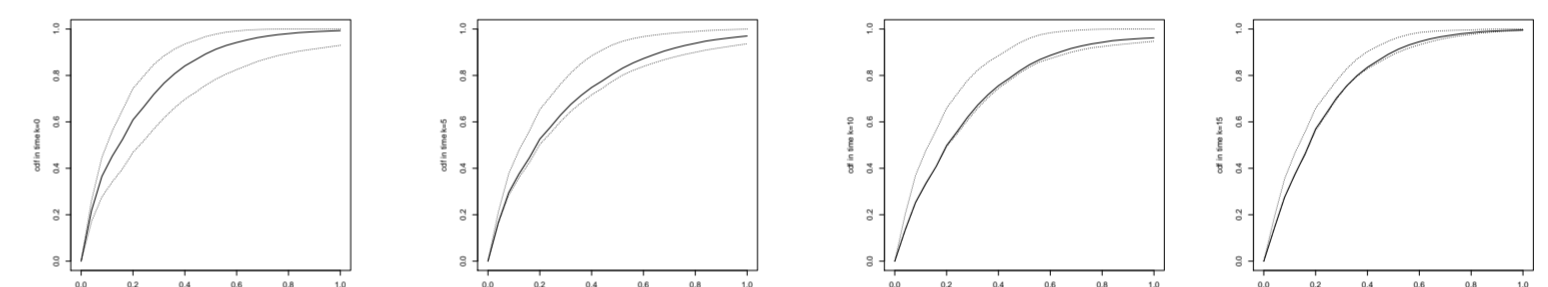
Given a compact convex set  $B \subset \mathbb{R}^2$  and random set  $\tilde{Y}$  define  $D = \inf\{r \geq 0 : \tilde{Y} \cap rB \neq \emptyset\}$ . Assuming  $P(D > 0) > 0$  the contact distribution function with structuring element  $B$  is

$$H_B(r) = P(D \leq r | D > 0), \quad r \geq 0.$$

A non-parametric estimator of  $H_B$  for stationary  $\tilde{Y}$  including edge-effect correction is

$$\hat{H}_B(r) = \frac{\sum_{u \in L} \mathbf{1}[u \notin \tilde{Y}, u + rB \subset S, (u + rB) \cap \tilde{Y} \neq \emptyset]}{\sum_{u \in L} \mathbf{1}[u \notin \tilde{Y}, u + rB \subset S]},$$

where  $L$  is a regular lattice of test points,  $B$  a unit disc.



The envelopes for the contact distribution function at times  $t = 0, 5, 10, 15$ .

### Covariance function

The covariance function of a stationary and isotropic planar random set  $\tilde{Z}$  is defined as

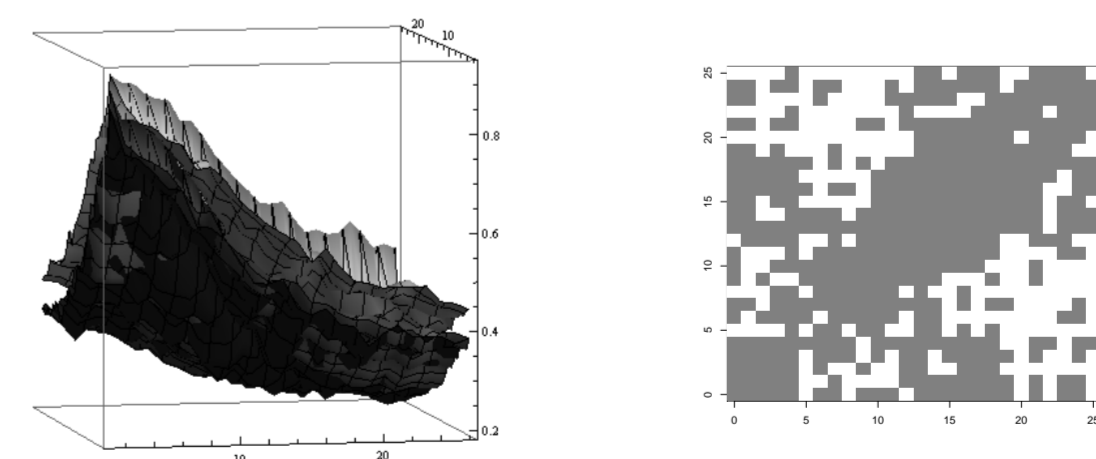
$$C(u, v) = P(u \in \tilde{Z}, v \in \tilde{Z}), \quad u, v \in \mathbb{R}^2.$$

Define the covariance function of two temporal arguments of a space-time random set  $Z = \tilde{Z}_{0:T}$  analogously as

$$C(s, t) = P(u \in \tilde{Z}_s, u \in \tilde{Z}_t) \quad s, t \in \{0, \dots, T\}.$$

Assuming planar stationarity of each  $\tilde{Z}_t$ ,  $C(s, t)$  does not depend on the choice of  $u \in \mathbb{R}^2$ . An unbiased and edge-corrected non-parametric estimator of  $C(s, t)$  is

$$\hat{C}(s, t) = \frac{\sum_{u \in L} \mathbf{1}[u \in Z_s, u \in Z_t]}{\text{card } L}. \quad (3)$$



The envelopes for covariance function.

### References.

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